CAREER& TECHNOLOGY STUDIES



GUIDE TO STANDARDS AND IMPLEMENTATION

INTERIM 1995 (SEPTEMBER 1995 - SEPTEMBER 1997)



1995 gr.07-12 CURRGDHT MAY 1995



CURRICULUM STANDARDS BRANCH

This document was prepared for:

Administrators	√
Counsellors	√
General Audience	
Parents	
Students	
Teachers	✓

Program/Level: Career and Technology Studies/Secondary

Copyright ©1995, the Crown in Right of Alberta, as represented by the Minister of Education. Permission is given by the copyright owner for any person to reproduce this publication or any part thereof for educational purposes and on a non-profit basis.

Every effort has been made to acknowledge original sources and comply with copyright regulations. Please notify Alberta Education if there are cases where this has not been done.

NOTE: Shaded areas within this document have been approved for optional implementation.

Assessment conditions and criteria are in draft form and will be validated 1994–97.

Questions or comments about this Guide to Standards and Implementation (Interim 1995) are welcome and should be directed to:

Career and Technology Studies Unit Curriculum Standards Branch Alberta Education Devonian Building West 11160 Jasper Avenue Edmonton, Alberta T5K 0L2

Telephone: (403) 422–4872 Fax: (403) 422–5129

TABLE OF CONTENTS

	Page
Career and Technology Studies	
Program Philosophy/Rationale	A.1
General Learner Expectations	A.3
Program Organization	A.5
Curriculum Structure	A.5
Levels of Achievement	A.6
Types of Competencies	A.6
Curriculum and Assessment Standards	A.7
Curriculum Standards	A.7
Assessment Standards	A.7
	12.0
Fashion Studies	
Strand Rationale	B.1
Strand Organization	B.3
Development Model	В.3
	B.4
Levels	B.4 B.5
Scope and Sequence	B.6
Module Descriptions	В.6
Planning for Instruction	. C.1
Planning for CTS	C.1
Planning for Fashion Studies	C.2
i laming for I asmon buddles	0.2
Module Curriculum and Assessment Standards: Introductory Level	D.1
Module Curriculum and Assessment Standards: Intermediate Level	E.1
Madula Comingly and Advance of Chandral Advanc	173 4
Module Curriculum and Assessment Standards: Advanced Level	F.1
Assessment Tools	G.1
Linkages/Transitions	H.1
Linkages	H.1
Transitions	H.33
Learning Resources Guide	I.1
Sample Student Learning Guides	J.1
A almandad gamanta	K.1
Acknowledgements	1.7

CAREER AND TECHNOLOGY STUDIES

PROGRAM PHILOSOPHY/RATIONALE

Through Career and Technology Studies (CTS), secondary education in Alberta is responding to the many challenges of modern society, helping young people develop daily living skills, and nurturing a flexible, well-qualified work force.

In Canada's information society, characterized by rapid change in the social and economic environment, students must be confident in their ability to respond to change and successfully meet the challenges they face in their own personal and work lives. In particular, they must make decisions about what they will do when they finish high school. Many students will enter the work force, others will continue their education. All students face the challenges of growing independence and responsibility, and of entering the highly competitive workplace and/or post-secondary programs.

Secondary schools also face challenges. They must deliver, on a consistent basis, high quality, cost-effective programs that students, parents and community find credible and relevant.

CTS helps schools and students meet these challenges. Schools can respond more efficiently and effectively to student and community needs and expectations by using the opportunities in the CTS curriculum to design courses and access school, community and distance learning resources. Students can develop the confidence they need as they move into adult roles by assuming increased responsibility for their learning; cultivating their individual talents,

interests and abilities; and defining and acting on their goals.

As an important component of basic education in Alberta secondary schools, CTS promotes students' achievement by setting clear expectations and recognizing students' success. Students in CTS develop competencies—that is, the knowledge, skills and attitudes students must demonstrate, or what they know and can do.

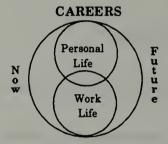
These competencies can be applied now and in the future as students make a smooth transition into adult roles in the family, community, workplace and/or further education. To help ensure this transition for students, clearly stated expectations and standards have been defined with the assistance of teachers, business and industry representatives and post-secondary educators.

CTS offers all students important learning opportunities. Regardless of the particular area of study chosen, students in CTS will:

- develop skills that they can apply in their daily lives now and in the future
- refine career-planning skills
- develop technology-related skills
- enhance employability skills
- apply and reinforce learnings developed in other subject areas.

In CTS, students build skills they can apply in their everyday lives. For example, in the CTS program, particularly at the introductory levels, students have the opportunity to improve their ability to make sound consumer decisions, and to appreciate environmental and safety precautions.

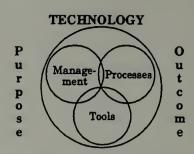
A career encompasses more than activities related to a person's job or occupation; it involves one's personal life in both local and global contexts; e.g., as a family member, a friend, a community volunteer, a citizen.



The integration of careers throughout the CTS program helps students make effective career decisions and target their efforts. Students in CTS will have the opportunity to expand their knowledge about careers, occupations and job opportunities and the education and/or training requirements involved. As well, they will recognize the need for lifelong learning.

Students in CTS will have the opportunity to use and apply technology and systems effectively and efficiently, which involves:

- a decision regarding which processes and procedures best suit the task at hand
- the appropriate selection and skilled use of the tools or resources that are available
- an assessment of and management of the impact the use of the technology may have on themselves, on others and on the environment.



Integrated throughout CTS are employability skills, those basic competencies that help students develop their personal management and social skills. Personal management skills are improved as students take increased responsibility for their learning, design innovative solutions to problems or challenges, and manage resources effectively and efficiently. Students' social skills improve through learning experiences that require them to work effectively with others, demonstrate teamwork and leadership, and maintain high standards in safety and accountability.

Further enhancing the employability skills, CTS reinforces and enhances learnings developed in core and other complementary courses. The curriculum emphasizes, as appropriate, the effective application of communication and numeracy skills.

Finally, in addition to the common outcomes described above, those students who focus on a particular area of study will develop career-specific competencies that support entry into the workplace and/or related post-secondary programs. Career-specific competencies can involve understanding and applying appropriate terminology, processes and technologies related to a specific career, occupation or job.

GENERAL LEARNER EXPECTATIONS

General learner expectations describe the basic competencies that are integrated throughout the CTS program.

Within an applied context that is relevant to personal goals, aptitudes and abilities, the student in Career and Technology Studies will:

- demonstrate the basic knowledge, skills and attitudes necessary for achievement and fulfillment in personal life
- develop an action plan that relates personal interests, abilities and aptitudes to career opportunities and requirements
- use technology effectively, linking and applying available tools, management and processes to produce a desired outcome
- develop personal management skills by:
 - linking theory and practice, using resources, tools, technology and processes responsibly and efficiently (managing learning)
 - applying effective and innovative decision-making and problem-solving strategies in the design, production, marketing and consumption of goods and services (being innovative)
 - selecting relevant, goal-related activities, ranking them in order of importance, allocating necessary time, and preparing and following schedules (managing resources)

- improve social interaction skills by:
 - demonstrating flexibility and cooperative work and communication behaviors (working with others)
 - participating as a team member by working cooperatively with others and contributing to the group with ideas, suggestions and effort (teamwork and leadership)
 - demonstrating high standards of diligence, attendance and punctuality, following safe procedures consistently, and recognizing and eliminating potential hazards (demonstrating responsibility)
- demonstrate appropriate verbal, written, composition, summarization and presentation skills
- use basic computation and measurement principles accurately and efficiently.

PROGRAM ORGANIZATION

CURRICULUM STRUCTURE

Career and Technology Studies is organized into strands and modules.

Strands in CTS define competencies that help students:

- build daily living skills
- investigate career options
- use technology (managing, processes, tools) effectively and efficiently
- prepare for entry into the workplace and/or related post-secondary programs.

In general, strands relate to selected industry sectors that offer positive occupational opportunities for students. Some occupational opportunities require further education after high school, and some allow direct entry into the workplace. The industry sectors encompass both goods-producing industries, such as agriculture, manufacturing and construction, and service-producing industries, such as business services, health services, and finance and insurance services.

Modules are the building blocks for each strand. They define what a student is expected to know and be able to do (exit-level competencies). Modules also specify prerequisites and facility and instructional parameters, where necessary.

The competencies a student must demonstrate to achieve success in a module are defined through the *module learner expectations*. Senior high school students who can demonstrate the module learner expectations (i.e., have the designated competencies) will qualify for one credit towards their high school diploma.

Module learner expectations are a culmination of the specific learner expectations, which provide a more detailed framework for instruction. They define the scope and depth of knowledge, skills and attitudes the student should acquire. The following chart shows the 21 strands that comprise the CTS program and the number of modules available in each strand.

	Strand	No. of Modules
1.	Agriculture	31
2.	Career Transitions	23
3.	Communication Technology	32
4.	Community Health	25*
5.	Construction Technologies	46
6:	Cosmetology	58
7.	Design Studies	31
8.	Electro-Technologies	33*
9.	Energy and Mines	27
10.	Enterprise and Innovation	8
11.	Fabrication Studies	41
12.	Fashion Studies	29
13.	Financial Management	15
14.	Foods	37
15.	Forestry	21
16.	Information Processing	43
17.	Legal Studies	13
18.	Management and Marketing	21
19.	Mechanics	53
20.	Tourism Studies	24
21.	Wildlife	17

*Estimate

Note: As of September 1995, 19 of the 21 strands are available for optional implementation in Alberta junior and high schools. The remaining strands, indicated above in italics, will be phased in from September 1995 to September 1996. Provincial implementation of all strands is scheduled for September 1997.

LEVELS OF ACHIEVEMENT

Modules are organized into three levels of achievement: introductory, intermediate and advanced. As students progress through the levels, they will be expected to meet higher standards and demonstrate increased degree of competence, both in the general learner expectations and the module learner expectations.

Introductory level modules help students build daily living skills and form the basis for further learning. Introductory modules are developed for students who have no previous experience in the strand.

Intermediate level modules build on the competencies developed at the introductory level. They provide a broader perspective, helping students recognize the wide range of related career opportunities available within the strand.

Advanced level modules demand a higher level of expertise and help prepare students for entry into the workplace or a related post-secondary program.

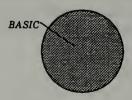
The following illustrates the relative emphasis on the aspects of career planning at each of the levels.



- Personal Use
- Career Awareness/Exploration
- Preparation for the Workplace or Further Education

TYPES OF COMPETENCE

Two types of competence are defined within the CTS program: basic and career-specific.



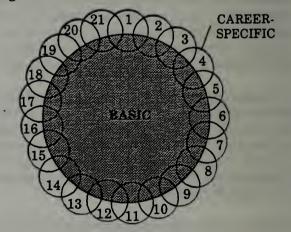
Basic Competencies are generic to any career area and are developed within each module. Basic competencies include:

- personal management; e.g., managing learning, being innovative, ethics, managing resources
- social; e.g., communication, teamwork, leadership and service, and demonstrating responsibility (safety and accountability).



Career-specific Competencies relate to a particular strand. These competencies build daily living skills at the introductory levels and support the smooth transition to the workplace and/or post-secondary programs at the intermediate and advanced levels.

The following model shows the relationship of these two types of competencies within the 21 strands of CTS (numbers refer to the chart on page A.5):



CURRICULUM AND ASSESSMENT STANDARDS

CURRICULUM STANDARDS

Curriculum standards in CTS define what students must know and be able do. Curriculum standards are expressed through general learner expectations for CTS, and through module and specific learner expectations for each strand

ASSESSMENT STANDARDS

Assessment standards define how the student's performance will be judged. In CTS, each assessment standard defines the conditions and criteria to be used for assessing the competencies defined in each module learner expectation. Students must fully meet each assessment standard, including all of the criteria and conditions defined for the module. Assessment standards are in draft form, as are tools and weightings, and will be validated 1994–97.

Teachers throughout the province will be able to ensure students receive a fair and reliable assessment. Students will use the assessment standards to guide their efforts, ensuring they participate more effectively and successfully in the learning and assessment process. Standards at advanced levels are as much as possible linked to workplace and post-secondary entry-level requirements.

The following pages describe the Fashion Studies strand in the Career and Technology Studies program.

FASHION STUDIES

STRAND RATIONALE

Fashion affects all aspects of our daily lives—in the home, in the workplace and in the environment. According to the Apparel Industry Development Study¹,

the apparel industry is the second largest employer of Alberta's consumer products industry, after processed foods. The industry comprises about 150 firms, employs over 3,000 people and generates annual wholesale revenues in the vicinity of \$150 million. The retailers employ approximately 4,500 full-time workers and generate annual retail revenues of approximately \$750 million.

The fashion garment industry itself is a growing economic link between Canada and other nations. Canadian designers are thriving in the international fashion industry.

Fashion Studies involves the study of clothing and textiles in a variety of contexts. It is concerned with the design, production and merchandising of clothing, textiles and accessories.

The Fashion Studies curriculum provides opportunities for students to increase their knowledge of the industry, and provides them

with important daily living skills. The curriculum prepares students for their roles as consumers, enables them to explore and prepare for fashion-related careers, and enhances their personal lives by providing a creative outlet.

Fashion Studies may use student-centred or teacher-directed approaches, combining the development of thinking processes and practical skills in concrete, realistic learning situations. Throughout Fashion Studies, students are encouraged to solve problems, make decisions and develop the flexibility needed to adapt quickly to new situations.

Each module in Fashion Studies provides opportunities for students to link practice to theory; that is, to link concrete and psychomotor learning experiences to more abstract thought processes and levels of thinking.

Fashion Studies modules are designed to encourage students to transfer competencies they have developed in other courses as well as through hobbies, interests and other experiences. By developing basic and career-specific knowledge, skills and attitudes in the context of fashion, students will develop the ability to relate theory to practice, apply competencies in a variety of relevant situations

CSB: 95 05 10 Fashion St

^{1.} Alberta Economic Development and Trade, Industry Development Division.

and respond with confidence when meeting personal and professional challenges.

Within the philosophy of Career and Technology Studies (CTS), students in Fashion Studies will:

- develop an understanding of the role that fashion plays in society and its impact on the individual and family in daily living, in the workplace and on the environment
- practise and achieve competencies in designing, constructing and/or merchandising fashion projects
- develop a greater awareness of the role of fashion-related businesses and industries in society, and the potential for enterprise and innovation within the broad area of fashion
- assess personal interests, abilities and aptitudes relevant to making realistic and satisfying career choices in the fashion industry and auxiliary areas.

STRAND ORGANIZATION

DEVELOPMENT MODEL

The model below identifies the major dimensions of Fashion Studies:

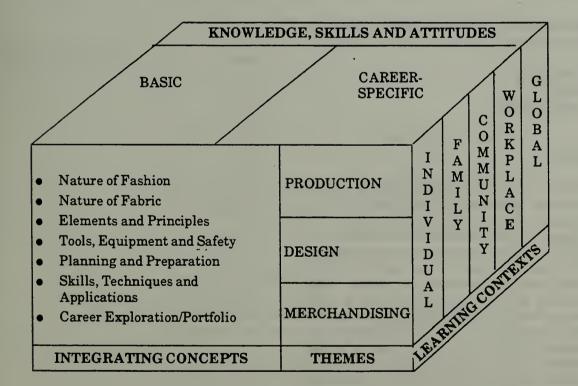
- learner expectations (knowledge, skills and attitudes)
- integrating concepts
- learning contexts
- themes.

Learner Expectations

Learner expectations are described in Sections D, E and F.

Integrating Concepts

Certain concepts important in the Fashion Studies strand are integrated throughout the modules. Emphasis varies, depending on module content and context. These concepts are listed on the front face of the model below.



Learning Contexts

The personal learning contexts focus on the development of competencies appropriate to meet individual and family needs.

The career awareness learning context focuses on the development of competencies related to becoming more aware of trends, issues and fashion-related opportunities available in the community and workplace.

The career preparation learning context focuses on the development of competencies required to pursue work and/or further education or training in the fashion industry.

Themes

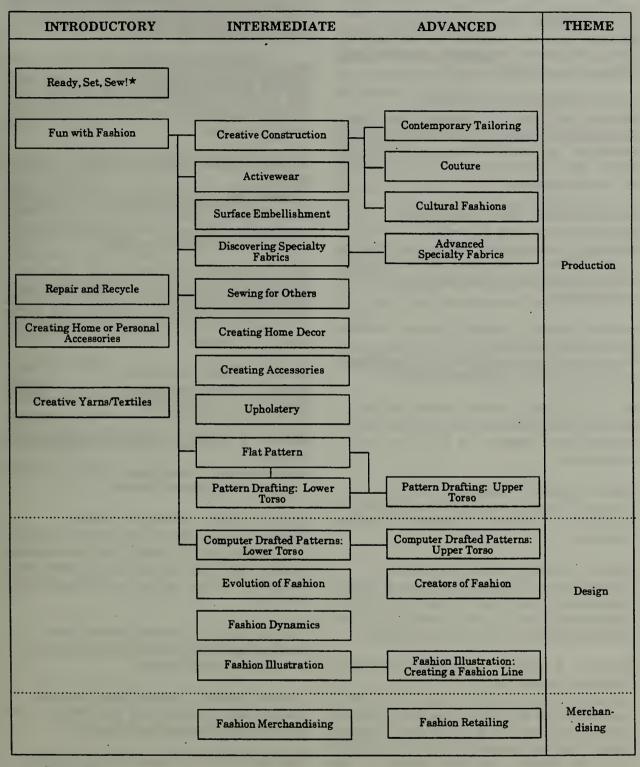
Themes provide the settings in which learner expectations are linked together into meaningful activities.

Themes describe the areas of Fashion Studies to which the learner expectations relate. They are:

- production
- design
- merchandising.

LEVELS

Introductory modules within Fashion Studies encourage exploration and establish a foundation of related knowledge, skills and attitudes. Learning experiences begin at a concrete level and help students to understand the impact of fashion on daily living. Intermediate level modules emphasize career awareness and job exploration, and provide opportunities for students to further develop their knowledge and skills in fashion areas. Advanced level modules emphasize career preparation and provide opportunities for students to develop more specialized knowledge, skills and attitudes relevant to fashion and auxiliary careers and to further education and training.



⁻⁻⁻ Prerequisite

^{*}Recommended prerequisite or corequisite for most modules within the production theme.

MODULE DESCRIPTIONS

Module FAS103: Ready, Set, Sew!

Students learn how to safely use and care for sewing and pressing equipment, and apply these skills in the assembly of a project.

Module FAS104: Fun with Fashion

Students learn how to determine pattern size, choose suitable pattern and fabric, make pattern alterations, and prepare fabric and pattern for layout. They apply these skills to the assembly of a simple garment.

Module FAS105: Repair and Recycle

Students learn how to restore or recycle garments through repair, customizing, redesign or embellishment. They use these techniques to update a wardrobe or create something new from something old.

Module FAS106: Creating Home or Personal Accessories

Students use basic sewing skills and techniques to construct a home or personal accessory.

Module FAS107: Creative Yarns/Textiles Students learn about the various yarn or textile arts/crafts and apply the skills to project construction.

Module FAS201: Fashion Dynamics

Students learn to recognize and apply the elements and principles of design to planning a wardrobe.

Module FAS202: Fashion Illustration

Students discover the exciting world of fashion illustration. They learn to sketch a croquis incorporating gesture and to apply skills and knowledge to creative fashion illustrations.

Module FAS203: Computer Drafted Patterns: Lower Torso

Students develop and apply knowledge, skills and techniques necessary to operate a personal computer to design and draft patterns for fashion items. They are expected to work with limited direct instruction from their teacher in the problem-solving component of this module.

Module FAS204: Evolution of Fashion

Students discover how fashion has been influenced throughout history and relate past fashions to present-day styles.

Module FAS205: Flat Pattern

Students change a basic skirt or pant pattern into a design of choice using flat pattern designing techniques, and test the design by sewing in muslin.

Module FAS206: Pattern Drafting: Lower Torso

Students use body measurements to draft a basic skirt or pant. They demonstrate drafting techniques needed to create the desired look, and test the draft by sewing in muslin.

Module FAS207: Creative Construction

Students apply the knowledge gained in Fun with Fashion (FAS104) and go onto more advanced techniques and knowledge of fabrics to complete a garment.

Module FAS208: Activewear

Students learn how to make activewear unique, attractive and serviceable.

Module FAS209: Discovering Specialty Fabrics

Students research, experiment with and produce a project using a specialty fabric.

Module FAS210: Sewing for Others

Students have an opportunity to sew something for someone else. A "client" may have special requests that may require special measuring, designing, fitting, sewing techniques and/or resources.

Module FAS211: Creating Home Decor Students apply design and sewing techniques to create a home decor fashion.

Module FAS212: Surface Embellishment
Students use the skills from this module to add
pizzazz to their wardrobe or home decor.

Module FAS214: Fashion Merchandising Students learn policies and techniques used by the industry to sell fashion.

Module FAS215: Upholstery

Students have the opportunity to innovate, remove and recover an upholstery item.

Module FAS216: Creating Accessories

Students study accessories related to fashion, and produce a fashion accessory. Possibilities include belts, gloves, neckwear, footwear, jewellery, bags.

Module FAS301: Fashion Illustration: Creating a Fashion Line

Students create a fashion line by applying fashion illustration skills and techniques.

Module FAS302: Computer Drafted Patterns: Upper Torso

Students use a personal computer and appropriate software to design and draft patterns for fashion items with limited direct instruction from the teacher in the problem-solving component of this module.

Module FAS303: Pattern Drafting: Upper Torso

Students use body measurements to draft a basic bodice and sleeve. They demonstrate drafting techniques needed to create the desired look, and test the draft by sewing in muslin.

Module FAS304: Contemporary Tailoring

Students create a jacket or coat shaped with the use of tailoring techniques.

Module FAS306: Couture

Past couturiers inspire students to create their own fashion sensations.

Module FAS307: Creators of Fashion

Students discover the fascinating world of the creators of fashion.

Module FAS308: Cultural Fashions

Students experience the charm and intrigue of fashions of other cultures.

Module FAS309: Advanced Specialty Fabrics

Students learn about an advanced specialty fabric and then create and construct a distinctive project.

Module FAS314: Fashion Retailing

Students analyze the world of fashion retailing.

CSB: 95 05 10 Fashion Studies /B.7 (Interim 1995)

PLANNING FOR INSTRUCTION

CTS provides increased opportunity for junior and senior high schools to design courses based on the needs and interests of their students and the circumstances within the school and community. Some strands may be appropriately introduced at the junior high school level. Other strands are more appropriately introduced at the senior high school level or to Grade 9 students. Refer to pages C.2–C.3 of this Guide for recommendations regarding the Fashion Studies strand, or the CTS Manual for Administrators, Counsellors and Teachers for a summary of the recommended grade levels for each strand.

PLANNING FOR CTS

Defining Courses

Schools determine which strands and modules will be offered in a particular school, and will combine modules into courses.

Each module was designed for approximately 25 hours of instruction. However, this time frame is only a guideline to facilitate planning. The CTS curricula are competency based, and the student may take more or less time to gain the designated competencies within each module.

A course will usually consist of modules primarily from the same strand but, where appropriate, may include modules from two or more strands. Refer to the CTS Manual for Administrators, Counsellors and Teachers for more information on course names and course codes.

Module selection and sequencing must consider the module parameters, which define:

- prerequisite and corequisites (entry-level competencies)
- instructional qualifications, if specialized
- equipment and facility requirements, if specialized.

The module parameters are defined for each module in Sections D, E and F of this Guide.

Degree of Flexibility

The CTS program, while designed using the modular structure to facilitate flexible timetabling and instructional delivery, does not mandate the degree of flexibility a school or teacher will offer. The teacher and school will determine the degree of flexibility available to the student. Within the instructional plan established by the school, the student may:

- be given the opportunity to progress at a rate that is personally challenging
- have increased opportunity to select modules
 that develop competencies he or she finds most relevant.

Integrating Basic Competencies

Basic competencies are also developed throughout the CTS program and within each module. Selected basic competencies will be emphasized within a module, depending on the nature of the career-specific competencies defined for the module.

Refer to Section G (Assessment Tools) of this Guide for the description of student behaviours expected at each of the three developmental levels defined for the basic competencies.

Assessment of basic competencies could include input and reflection from the student, teacher, peers and workplace supervisors. Description of the observed behaviour could be provided through a competency profile for the module. Positive, ongoing interaction between the student and teacher will support motivation for student growth and improvement.

No mark would be assigned to the student's performance in the designated basic competencies, although a description of the level of performance should be included within the assessment of each module.

Assessing Student Achievement

Assessing the student's competency is a process of gathering information by way of observations of process, product and student interaction.

Where appropriate, assessment tools have been defined to assist the teacher and student in the assessment. Refer to Section G (Assessment Tools) of this guide for copies of the various tools (worksheets, checklists, sample questions, etc.).

The relative weighting, or emphasis, for each assessment standard has also been established. The weighting is a guideline to help teachers determine a percentage grade for students.

Recognizing Student Achievement

At the high school level, successful demonstration of the exit-level competencies in a module qualifies the student for one credit. Refer to Section A of this Guide for more detailed information about how curriculum and assessment standards are defined in CTS. Refer to the CTS Manual for Administrators, Counsellors and Teachers for more information on how student achievement can be recognized and reported at the school and provincial levels.

Resources

A comprehensive resource base, including print, software and audio-visual, has been identified to support the Fashion Studies strand. It is intended that these resources will form the basis of a resource centre, encouraging teachers and students to access a wide selection of resources and other information sources throughout the learning process. Unless otherwise noted, these resources are considered to be suitable for both junior and senior high school students.

Authorized resources may be obtained from the Learning Resources Distributing Centre or directly from the publisher or distributor. Refer to Section I (Learning Resource Guide) of this Guide for the complete resource list including curriculum correlations and annotations. Additional sources refer to non-commercial or government agencies that offer resources that may be of assistance in this strand.

Sample Student Learning Guides, designed for individual student or small group use, provide an instructional plan for selected modules and include the following components:

- Why take this module?
- What are the entry-level competencies?
- What are the exit-level competencies?
- What resources may be accessed?
- What assignments/activities must be completed?
- What are the time lines?
- How will the final mark be calculated?

Sample Student Learning Guides have been developed for some modules in Fashion Studies.

Copies of these sample learning guides can be obtained, by request, from the CTS Unit in print and/or disk format (Microsoft Word).

PLANNING FOR FASHION STUDIES

The following suggestions are provided to assist teachers and school and school system administrators as they plan to deliver modules from the Fashion Studies strand.

Selecting Modules

The scope and sequence chart, page B.5, provides an overview of the Fashion Studies modules, indicating prerequisites and theme areas. Brief descriptions of the modules are on pages B.6-B.7.

Fashion Studies in Junior High

The introductory modules may be offered at junior high. The number of modules will vary according to time available throughout Grade 7, 8 and 9.

Time Available	Modules
25 hours	Ready, Set, Sew!
50 hours	Ready, Set, Sew! Fun with Fashion
75–100 hours	add one or more of the following introductory level modules: Repair and Recycle Creating Home or Personal Accessories Creative Yarns/Textiles

Modules may be combined into courses and offered within a school year or over a span of a few years.

Fashion Studies in Senior High

In addition to all intermediate and advanced level modules, introductory modules may be offered to senior high students who do not have the competencies identified, particularly for the following introductory modules:

- Ready, Set, Sew!—since it is a recommended prerequisite or corequisite module.
- Fun with Fashion—since it is a prerequisite or corequisite module.

Following are a few examples of possible module groupings into sample courses:

3 credit (no previous experience)	Ready, Set, Sew! Fun with Fashion Activewear
3 credit (strong junior high school transition)	Creative Construction Activewear Discovering Specialty Fabrics
5 credit:	add 2 modules to the above groupings; e.g.,
production	Surface Embellishment Flat Pattern
design	Fashion Dynamics Fashion Illustration
merchandising	Fashion Promotion: Print and Broadcast Media Fashion Merchandising

CSB: 95 05 10

Modules could also be grouped into comprehensive courses that emphasize a particular theme.

Most modules may be offered in a commercial context to increase the proficiency level of various fashion preparation techniques; it may be advisable to combine with project modules from the Career Transitions strand.

It is suggested that students retain assignments and projects where applicable to develop a portfolio. Employers and faculty administrators are requesting that prospective applicants present a portfolio of their work upon application.

Identifying Linkages

Section H of this Guide describes linkages within CTS and with core and complementary programs.

Note that project modules from the Career Transitions strand may be combined with modules from Fashion Studies to provide increased opportunity for students to develop expertise and refine their competencies, or when an extensive project has been undertaken. Project modules are not designed to be offered as distinct courses and should not be used to extend Work Experience 15, 25 and 35 courses.

Improving Smooth Transitions to the Workplace and/or Post-secondary Programs

Refer to Section H of this Guide for potential transitions students may make into the workplace and/or related post-secondary programs or other avenues for further learning.

D. MODULE CURRICULUM AND ASSESSMENT STANDARDS: INTRODUCTORY LEVEL

The following pages define the curriculum and assessment standards for the introductory level of Fashion Studies.

Introductory level modules help students build daily living skills and form the basis for further learning. Introductory modules are developed for students who have no previous experience in the strand.

Module learner expectations define the competencies a student must demonstrate to achieve success in a module. Assessment standards define the conditions and criteria to be used for assessing the competencies defined in the module learner expectations. These assessment standards and the accompanying assessment tools are in draft form and will be validated from 1994 to 1996.

Specific learner expectations provide a detailed framework for instruction and help students build the competencies defined in the module learner expectations. Additional information and suggestions for instruction are provided in the Notes column; teachers may wish to use this space to record their ideas for instruction or student projects.

Module FAS103:	Ready, Set, Sew!	D.3
Module FAS104:	Fun with Fashion	
Module FAS105:	Repair and Recycle	D.9
Module FAS106:	Creating Home or Personal Accessories	
Module FAS107:	Creative Yarns/Textiles	D.15

CSB: 95 05 10 Fashion Studies /D.1 (Interim 1995)

MODULE FAS103:

READY, SET, SEW!

Level:

Introductory

Theme:

Production

Prerequisite:

None

Module Parameters:

Access to sewing-related equipment

Students learn how to safely use and care for sewing and pressing equipment, and apply these skills in the assembly of a project.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • demonstrate safe use and care of sewing equipment	Assessment of student achievement will be based on: Concept Test consisting of questions on: names and functions of sewing machine parts troubleshooting safety.	10
	 Practical Lab Experience in which the student safely and proficiently uses the following: sewing machine pressing equipment cutting tools. 	15
 identify woven, non- woven and knit fabrics identify care symbols 	 Practical Lab Experience in which the student identifies: woven, non-woven and knit fabrics care symbols. 	15
demonstrate basic sewing, pressing and managing skills while assembling a simple project	 Practical Lab Experience that involves: selection of a project (with teacher approval) appropriate to student skill level assembly of project demonstrating management skills demonstrating competency in a minimum of five sewing techniques at the introductory competency level or higher not previously demonstrated (refer to Techniques and Skills Chart) assessment of the project and process. 	55
assess in the context of Ready, Set, Sewl the components of personal adaptability that may be significant for career choices	Portfolio entry.	5

MODULE FAS103: READY, SET, SEW! (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources.	Integrated throughout
	Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	

Concept	Specific Learner Expectations	Notes
	The student should:	
Tools, Equipment and Safety	practise safety when using the sewing, pressing and cutting tools and equipment	
	identify and explain the main parts of the sewing machine	,
	demonstrate correct threading and basic sewing techniques	
	identify correct selection of sewing machine needle	
	demonstrate and practise correct pressing techniques using pressing aids	
	explain the difference between pressing and ironing.	
Elements and	recognize basic fabric widths	
Principles	• identify and describe a method of preshrinking fabric	
	identify and explain methods of straightening fabric ends	
	describe how to check for grain perfection	
	describe how to straighten fabric grain	
	identify and describe information found on pattern envelope and pattern instruction sheet	
	identify and describe the pattern symbols	

MODULE FAS103: READY, SET, SEW! (continued)

Concept	Specific Learner Expectations	Notes
Elements and Principles (continued)	 The student should: describe how to choose the pattern layout according to view, pattern size, fabric width and nap describe how to transfer pattern markings to fabric. 	
Nature of Fabric	 explain the differences between woven, non-woven and knit identify care symbols describe terminology related to fabric construction. 	
Skills, Techniques and Applications	demonstrate an understanding of sewing safety, the sewing machine, pressing, pattern information and fabric basics through application and completion of a simple project.	Refer to Techniques and Skills Chart. Possible projects: • lunch bag, locker organizer, tote bag, simple pillow, hair accessories • sports bag, tool caddy, windsock • easy craft or garment.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS104: FUN WITH FASHION

Level: Introductory

Theme: Production

Prerequisite: Ready, Set, Sew! (FAS103)

Module Parameters: Access to sewing-related equipment

Students learn how to determine pattern size, choose suitable pattern and fabric, make pattern alterations, and prepare fabric and pattern for layout. They apply these skills to the assembly of a simple garment.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • identify characteristics and care of selected natural, synthetic and blended fabrics • identify information found on a label	Assessment of student achievement will be based on: • Practical Lab Experience in which the student identifies natural, synthetic and blended fabrics and information found on a label.	10
demonstrate and apply basic sewing and management skills in the assembly of a sewing project chosen with teacher approval	 Practical Lab Experience in which the student selects and sews a project with teacher approval and demonstrates all of the following skills: measuring and determining pattern size if applicable choosing suitable fabric preparing fabric for layout and cutting competency in a minimum of five sewing techniques at the introductory competency level or higher not previously demonstrated (refer to Techniques and Skills Chart) labelling regulations. Assessment Tool 	
assess in the context of Fun with Fashion the components of personal adaptability that may be significant for career choices	Evaluating Apparel Quality • Portfolio entry.	5
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS104: FUN WITH FASHION (continued)

Concept	Specific Learner Expectations	Notes
Planning and Preparation	 The student should: take basic measurements required for a selected project determine pattern size if applicable alter pattern as required demonstrate correct use of pattern envelope, instructions and symbols. 	
Nature of Fabric	 be aware of factors that determine suitability of fabric and pattern identify characteristics of selected natural, synthetic and blend fabrics identify care requirements for selected natural, synthetic and blend fabrics identify information found on a label. 	Discarded clothing can be used for fabric study.
Skills, Techniques and Applications	practise the following techniques as related to project selection: - true, straighten and lay out fabric and pattern as instruction sheet suggests - pin and cut accurately - transfer markings - staystitch - sew a balanced stitched seam with even seam allowance	Refer to Techniques and
	demonstrate competency in a minimum of five sewing techniques at the introductory competency level or high not previously demonstrated.	Refer to Techniques and Skills Chart. Possible projects: • boxer shorts, pull-on pants, sweat shirt, shirt • skirt, pants • stuffed toy • accessories—hat, tote bag • sportsbag • backpack • jacket.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS105:

REPAIR AND RECYCLE

Level:

Introductory

Theme:

Production

Prerequisites:

Ready, Set, Sew! (FAS103)

Module Parameters:

Access to sewing-related equipment

Students learn how to restore or recycle garments through repair, customizing, redesign or embellishment. They use these techniques to update a wardrobe or create something new from something old.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: analyze garments based on fibre/fabric characteristics, quality, cost and maintenance requirements	Assessment of student achievement will be based on: Analysis consisting of: research of a minimum of five garments of varying qualities: fibre content fabric construction garment construction cost maintenance overall appearance.	15
demonstrate basic repair procedures	Practical Experience in which the student demonstrates competency in a minimum of five repair techniques at the introductory competency level not previously demonstrated (refer to Techniques and Skills Chart).	25
demonstrate the recycling of a textile item	 Project in which the student applies the principles of recycling. The project will consist of: a description steps involved resources necessary completed product. 	55
 assess in the context of Repair and Recycle the components of personal adaptability that may be significant for career choices 	Portfolio entry.	5

MODULE FAS105: REPAIR AND RECYCLE (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources.	Integrated Throughout
	Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	

Concept	Specific Learner Expectations	Notes
Nature of Fabric	 The student should: evaluate five garments based on fibre content, fabric construction, garment construction, cost, maintenance and overall appearance. 	
Planning and Preparation	 consider the financial saving, personal satisfaction and possible extended garment life of the five garments evaluated identify basic tools required for repair identify basic repair terms and techniques. 	•
Skills, Techniques and Applications	demonstrate at least five repairs based on the fabric, time available, equipment and garment use demonstrate creative ways to recycle fabric	Refer to Techniques and Skills Chart. Piecing; use of special fabric for repair — leather, appliqué, lace, sequins, studs, buttons, bows; techniques for attaching appliqué; use of decorative embroidery, trim, paints.

MODULE FAS105: REPAIR AND RECYCLE (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Skills, Techniques and Applications (continued)	demonstrate alteration and/or design procedures in repairing and recycling a chosen project.	Possible projects: Redesign garment – change collar or neckline, add, replace or remove details; restyle – sweater to vest or cardigan, pants to skirt; create a new garment – shirt and skirt from a dress, vest from full skirt; change fabric use – remove detail and reuse the fabric for another project. bring a denim jacket to life by adding appliqués of leather to cover weak fabric areas, embroidery, fringing, studs and new buttons insert pieced strips of fabric inside seams and new pockets to shorts or pants. convert neckties or blankets into vests, skirts or simple jackets reline a jacket.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS106:

CREATING HOME OR PERSONAL ACCESSORIES

Level:

Introductory

Theme:

Production

Prerequisite:

Ready, Set, Sew! (FAS103)

Module Parameters:

Access to sewing-related equipment and tools required

Students use basic sewing skills and techniques to construct a home or personal accessory.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate knowledge and skills related to home or personal accessories apply time, energy and resource management skills in construction of a project chosen with teacher approval	Assessment of student achievement will be based on: Practical Lab Experience in which the student selects and makes a personal or home accessory with teacher approval and demonstrates all of the following skills: drawing a diagram with required measurements determining the required fabric and notions choosing a suitable fabric preparing fabric for layout and cutting demonstrating competency in a minimum of five techniques at the introductory level techniques not previously demonstrated (refer to Techniques and Skills Chart).	95
assess in the context of Creating Home or Personal Accessories the components of personal adaptability that may be significant for career choices	Portfolio entry. .	
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: — managing learning — being innovative — managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

Fashion Studies /D.13 (Interim 1995)

MODULE FAS106: CREATING HOME OR PERSONAL ACCESSORIES (continued)

Concept	Specific Learner Expectations	Notes
Planning and Preparation	 The student should: select a commercial pattern, OR sketch, design and draft a pattern construct chosen project. 	
Skills, Techniques and Applications	demonstrate competency in a minimum of five techniques at the introductory level techniques not previously demonstrated. .	Refer to Techniques and Skills Chart. Possible projects: • Home: placemats, napkins, pillow, curtains, pillow with ruffles, zipper, appliqué, seat cushion, kitchen accessories such as oven mitts, appliance covers, nursery items such as laundry bag, baby comforter, supply caddy • Personal: neck ties, pencil case, tote bag with pockets and zippers, hat, stick sack, hockey bag, fanny pack, ski bag, wallet, tool caddy, gun case, ratchet cover, bike pack, wrist pack.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS107:

CREATIVE YARNS/TEXTILES

Level:

Introductory

Theme:

Production

Prerequisite:

None

Module Parameters:

Equipment required is specific to project chosen

Students learn about the various yarn or textile arts/crafts and apply the skills to project construction.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • investigate several yarn or textile arts/crafts	Assessment of student achievement will be based on: • Analysis consisting of researching a minimum of five yarn or textiles arts/crafts: - supplies - planning - skill complexity - creativity - time.	20
demonstrate and apply basic skills and knowledge of yarn or textile arts/crafts	Project in which the student demonstrates skills in one or more yarn or textile arts/crafts.	75
assess in the context of Creative Yarns/Textiles the components of personal adaptability that may be significant for career choices	Portfolio entry.	5
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: — managing learning — being innovative — managing resources. Assessment Tools Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS107: CREATIVE YARNS/TEXTILES (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Nature of Fabric	identify a minimum of five yarn or textile arts/crafts.	Suggestions include knitting - hand, machine; crochet; embroidery - crewel, cross stitch, needlepoint, monogramming, smocking, huck, appliqué embroidery, sewing machine embroidery, cutwork; rug crafts - hand hooking, punch needle, cross stitch on burlap, needlepoint, braided, crochet, tufted; weaving - loom, off loom; knotting - macrame, tatting; moose tufting; porcupine quill arts; beading, dream catcher.
Planning and Preparation	research one or more specific yarn or textile arts/crafts. - ,	Refer to Techniques and Skills Charts. Learn the skills and technique; choose an existing pattern or create own pattern; determine required supplies. Project choice depends on student age and level of maturity and on resources available.
Skills, Techniques and Applications	 complete the selected project evaluate the completed project's technique, design and overall appearance. 	
Portfolio	maintain a portfolio of ongoing work.	

E. MODULE CURRICULUM AND ASSESSMENT STANDARDS: INTERMEDIATE LEVEL

The following pages define the curriculum and assessment standards for the intermediate level of Fashion Studies.

Intermediate level modules help students build on the competencies developed at the introductory level and focus on developing more complex competencies. They provide a broader perspective, helping students recognize the wide range of related career opportunities available within the strand.

Module FAS201:	Fashion Dynamics	E.3
Module FAS202:	Fashion Illustration	E.5
Module FAS203:	Computer Drafted Patterns: Lower Torso	E.7
Module FAS204:	Evolution of Fashion	E.9
Module FAS205:	Flat Pattern	E.11
Module FAS206:	Pattern Drafting: Lower Torso	E.13
Module FAS207:	Creative Construction	E.15
Module FAS208:	Activewear	E.17
Module FAS209:	Discovering Specialty Fabrics	E.19
Module FAS210:	Sewing for Others	E.21
Module FAS211:	Creating Home Decor	E.23
Module FAS212:	Surface Embellishment	E.25
Module FAS214:	Fashion Merchandising	E.27
Module FAS215:	Upholstery	E.29
Module FAS216		TC 31

Fashion Studies /E.1 CSB: 95 05 10

MODULE FAS201: FASHION DYNAMICS

Level: Intermediate

Theme: Design

Prerequisite: None

Module Parameters: No specialized equipment required

Students learn to recognize and apply the elements and principles of design to planning a wardrobe.

Note: This module could be completed with Ready Set Sew! (FAS103), Fun with Fashion (FAS104) and Creative Construction (FAS207).

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: describe the reasons for wearing clothing identify fashion terms apply the elements and	Assessment of student achievement will be based on: • Practical Lab Experience in which the student: - defines and illustrates the elements and principles of design - completes a personal inventory - applies the elements and principles of design in	50
principles of design to wardrobe planning	planning a wardrobe. • Analysis of expression through a wardrobe plan.	40
 assess in the context of Fashion Dynamics the components of personal adaptability that may be significant for career choices 	Portfolio development.	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources.	Integrated throughout
	Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	

MODULE FAS201: FASHION DYNAMICS (continued)

Concept	Specific Learner Expectations	Notes
Nature of Fashion	The student should: • discuss reasons for wearing clothing • define terms related to fashion.	Physiological, social, psychological. Fads, fashions, personal expressions, trends, classics.
Elements and Principles	 define and illustrate the elements of design define and illustrate the principles of design apply the elements and principles of design to personal presentation discuss the problems portrayed by the media related to the "ideal figure type" discuss implications of first impression. 	Line, colour, texture. Balance, proportion, rhythm, emphasis, harmony.
Skills, Techniques and Applications	 describe the characteristics of a well-planned wardrobe complete a personal clothing inventory apply the elements and principles of design and personal lifestyle in determining a well-planned wardrobe. 	Possible activities: experiment with colour and texture build a dress form to experiment with optical illusions. Research choices for acquiring additional wardrobe needs; e.g.: sewing, discount stores, consignment outlets, sample rooms, home shopping, department stores, boutiques.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS202: FASHION ILLUSTRATION

Level: Intermediate

Theme: Design

Prerequisite: None

Module Parameters: No specialized equipment required

Students discover the exciting world of fashion illustration. They learn to sketch a croquis incorporating gesture and to apply skills and knowledge to creative fashion illustrations.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: sketch a technical croquis and a rounded figure incorporating simple gesture identify garment styles and design detail demonstrate rendering techniques demonstrate sketching techniques to create fashion illustrations	Assessment of student achievement will be based on: Test consisting of questions on garment styles and design details. Practical Lab Experience in which the student: - sketches a female or male technical figure using the specific proportions of the fashion figure and grid to map out placement - sketches two female or male rounded figures incorporating simple gesture using arm and leg variations. Practical Lab Experience in which the student: - compiles a collection of three styles for five of the following: - dresses - necklines - skirts - collars - pants - sleeves - jackets - sketches two fashion illustrations, using a rounded figure, accompanied by a thumbnail sketch of the rendered fabric.	10 40 40
assess in the context of Fashion Illustration the components of personal adaptability that may be significant for career choices	Portfolio development.	10

MODULE FAS202: FASHION ILLUSTRATION (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: • Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources - communication. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

Concept	Specific Learner Expectations	Notes
Elements and Principles	The student should: • identify basic garment styles and details.	Dresses, skirts, pants, jackets. Necklines, collars, sleeves, pockets.
Skills, Techniques and Applications	 sketch the human figure to fashion proportions by developing a technical croquis sketch the rounded figure incorporating simple gesture using arm and leg variations experiment with various rendering techniques to show pattern and texture of various fabrics 	Refer to Skills and Techniques Chart. Female and/or male figures can be sketched. Stripes, checks, plaid, prints. Quilting, corduroy, lace.
	 create fashion illustrations that incorporate garment styles and a thumbnail sketch to represent the fabric. 	A rounded figure template can be provided.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS203:

COMPUTER DRAFTED PATTERNS: LOWER TORSO

Level:

Intermediate

Theme:

Design

Prerequisites:

CADD-Fundamentals (DES105)

Module Parameters:

Access to computer and appropriate software required

Students develop and apply knowledge, skills and techniques necessary to operate a personal computer to design and draft patterns for fashion items. They are expected to work with limited direct instruction from their teacher in the problem-solving component of this module.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: use a computer as a tool to design an A-line skirt, shorts or pants apply basic flat pattern skills and knowledge to make skirt, short or pant design alterations on a	Assessment of student achievement will be based on: Practical Lab Experience in which the student uses the computer to design an A-line skirt, shorts or pants with the following pattern details: grainline, centre front/centre back, notches/dots, seam and hem lines, darts and optional details, such as pockets, yokes, facing and waistband. Project in which the student demonstrates skills	45 45
computer	required to produce a computer-designed skirt, shorts or pants pattern that incorporates design details, required pattern information and layout.	
assess in the context of Computer Drafted Patterns: Lower Torso the components of personal adaptability that may be significant for career choices	Portfolio development. .	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS203: COMPUTER DRAFTED PATTERNS: lower torso (continued)

Concept	Specific Learner Expectations	Notes
Skills, Techniques and Applications	The student should: • perform the following computer operations: - insert blocks and pattern symbols - explode blocks - measure distances - create layers - generate images using recalled and supplemental CAD tools • use the computer to: - identify, select and use appropriate CAD tools in the context of design problems - create the completed skirt, short or pant pattern - organize pattern pieces into a layout - estimate fabric requirements.	Refer to Techniques and Skills Chart. Blocks and basic patterns for skirts, shorts or pants may be from a purchased library of slopers and symbols of ones previously created. Teachers may wish to specify design briefs for their students in this module in order to ensure specific computer applications are learned. Possible projects: • personalized skirts, shorts or pants from measurements or through use of computerized slopers.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS204:

EVOLUTION OF FASHION

Level:

Intermediate

Theme:

Design

Prerequisite:

Ready, Set, Sew! (FAS103)

Module Parameters:

Access to sewing-related equipment required

Students discover how fashion has been influenced throughout history and relate past fashions to present-day styles.

Note: This module could be completed with a sewing project chosen for Creative Construction

(FAS207), Discovering Specialty Fabrics (FAS209) or Sewing for Others (FAS211).

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: research fashion in a historical period and provide an analysis of how it relates to present-day styles	Assessment of student achievement will be based on: Report specific to one period in time: influences (economic, political, geographic, religious, cultural, technical) description of fashion in this period illustrations analysis of how this period has influenced present-day styles.	30
recognize factors influencing fashion unique to specific time periods construct a project	Product in which the student selects a historical style and incorporates it into a project.	60
incorporating a fashion detail from the past		-
assess in the context of Evolution of Fashion the components of personal adaptability that may be significant for career choices	Portfolio to include project assessment.	10
 demonstrate effort to develop basic competencies. 	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources.	Integrated throughout
	Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	

MODULE FAS204: EVOLUTION OF FASHION (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Nature of Fashion	define fashion and fashion cycle	
	analyze factors that shape fashion	Economy, finances, politics, technology, lifestyle, role models.
	identify basic clothing shapes throughout fashion history	Consult: • Alberta Museums Association • Provincial Museum of Alberta • U of A Historic Fashion Collection
	analyze fashions representative of various historical periods and their influences on present-day fashions.	Consider the interrelationships of cultural, political, religious, economic and technological influences.
		Students may work individually or in groups, each selecting a historical period. Possibilities include:
		 prehistory Egypt Ancient Greece Byzantine Early Renaissance Late Renaissance Baroque French Empire Victorian Edwardian a 20th-century decade.
Skills, Techniques and Applications	select a historical style to incorporate into a project.	Students may sew the selected style, using a Project Module from the Career Transitions strand. Refer to Techniques and Skills Chart.
		Students might work with the Drama Department on a class or school production.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS205: FLAT PATTERN

Level: Intermediate

Theme: Production

Prerequisite: Fun with Fashion (FAS104)

Module Parameters: Access to sewing-related equipment

Students change a basic skirt or pant pattern into a design of choice using flat pattern designing techniques, and test the design by sewing in muslin.

Note: This module could be completed with a sewing project chosen for Creative Construction (FAS207), Discovering Specialty Fabrics (FAS209), or Sewing for Others (FAS211).

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • identify methods of designing patterns - flat pattern, drafting and draping		10
 identify terms, tools and equipment related to fla pattern designing 		
demonstrate design techniques for a skirt or pants using full-, half- or quarter-scale patterns	Practical Lab Experience in which the student applies flat pattern techniques to design a quarter, half- or full-scale pant or skirt pattern from an illustration. Note: quarter-scale is manageable.	25
demonstrate flat pattern design techniques to a full-size skirt or pants, culminating with the fitting and sewing of a muslin	Project in which the student creates a full-scale pattern and completes the project in muslin using the pattern.	55
assess in the context of Flat Pattern the components of personal adaptability that may b significant for career choices	Portfolio development.	10

MODULE FAS205: FLAT PATTERN (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: • Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

Concept	Specific Learner Expectations	Notes
Elements and Principles	 The student should: define the design terms: flat pattern, drafting and draping become acquainted with terms related to flat pattern designing. 	
Tools, Equipment and Safety	identify basic tools and equipment.	French curve, T-square, pattern paper, right angle, straight edge, tracing wheel.
Planning and Preparation	take required measurements accurately.	
Skills, Techniques and Applications	 demonstrate at least eight techniques in quarter-scale skirt and/or pant patterns apply pattern changing skills to a commercial pattern or a sloper determine amount of fabric required for selected pattern organize and record a detailed instruction sheet construct the pattern working in desired design features label pattern complete the project in muslin. 	Eliminate darts and/or change darts to tucks or gathers, adding fly fronts, pockets, cuffs, A-line, circular, gathered, gored, pleated, tiered, button skirts, width variations. Students may sew the designed pattern in a fashion fabric of choice, using a Project Module from the Career Transitions strand. A personalized dress form may be used to check pattern design and muslin fit.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS206:

PATTERN DRAFTING: LOWER TORSO

Level:

Intermediate

Theme:

Production

Prerequisite:

Flat Pattern (FAS205)

Module Parameters:

Access to sewing-related equipment

Students use body measurements to draft a basic skirt or pant. They demonstrate drafting techniques needed to create the desired look, and test the draft by sewing in muslin.

Note:

This module could be completed with another module such as Creative Construction (FAS207), Discovering Specialty Fabrics (FAS209) or Sewing with Others (FAS211).

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate drafting techniques for a skirt and/or pants using full-half-or quarter-scale patterns	Assessment of student achievement will be based on: • Practical Lab Experience in which the student given a specific set of measurements drafts a quarter-, half- or full-scale skirt and/or pant pattern.	25
demonstrate drafting techniques required to create a skirt and/or pant design in muslin	Project in which the student drafts a full-scale pattern for a skirt and/or pants and completes a muslin.	65
assess in the context of Pattern Drafting: Lower Torso the components of personal adaptability that may be significant for career choices	Portfolio development.	
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS206: PATTERN DRAFTING: LOWER TORSO (continued)

Concept	Specific Learner Expectations	Notes
Planning and Preparation	 The student should: identify the general rules necessary to draft a skirt or pant pattern take the required measurements for skirt and/or pants add required ease to measurements for full-scale pattern demonstrate correct use of drafting tools. 	Identify the dart, length and shape. French curve, right angle.
Skills, Techniques and Applications	 draft a basic skirt or pant in quarter scale demonstrate design and drafting techniques for at least six skirt and/or pants variations in quarter scale draft a basic skirt or pant in full scale choose one of these variations to draft in full scale label pattern symbols compile a step-by-step list of instructions to follow during the assembly of the garment determine required fabrics and notions sew in muslin and in fashion fabric if time permits. 	Refer to Techniques and Skills Chart. Students may sew the designed pattern in a fashion fabric of choice, using a Project Module from the Career Transitions strand.
Portfolio	maintain a portfolio of ongoing design work.	

MODULE FAS207: CREATIVE CONSTRUCTION

Level: Intermediate

Theme: Production

Prerequisite: Fun with Fashion (FAS104)

Module Parameters: Access to sewing-related equipment

Students apply the knowledge gained in Fun with Fashion (FAS104) and go onto more advanced techniques and knowledge of fabrics to complete a garment.

Note: This module could be completed with other intermediate level Fashion Studies modules.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Critèria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	
identify basic weaves and common finishes	Practical Lab Experience in which the student identifies four basic weaves and four fabric finishes.	10
demonstrate and apply knowledge and skills related to pattern alterations, fabric choices and intermediate sewing techniques	 Project in which the student selects and makes a project demonstrating at least four intermediate sewing techniques. Assessment Tools Techniques and Skills Evaluating Apparel Quality 	80
apply time, energy and resource management skills in assembling a project chosen with teacher approval		
assess in the context of Creative Construction the components of personal adaptability that may be significant for career choices	Portfolio development.	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS207: CREATIVE CONSTRUCTION (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Nature of Fabric	 identify methods of basic fabric construction: wovens non-wovens knits 	
	identify common fabric finishes	
	explain and demonstrate knowledge related to support fabrics – interfacing, lining, underlining and interlining.	
Planning and Preparation	 complete the following as related to project selection: alter pattern recognize various pattern types. 	Multi-size, commercial patterns.
Skills, Techniques and Applications	demonstrate competency in a minimum of five intermediate level techniques not previously demonstrated.	Refer to Techniques and Skills Chart. Possible projects: shirt, jacket, dress, lined skirt or pant.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS208:

ACTIVEWEAR

Level:

Intermediate '

Theme:

Production

Prerequisite:

Fun with Fashion (FAS104)

Module Parameters:

Access to sewing-related equipment

Students learn how to make active wear unique, attractive and serviceable.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: identify requirements of active wear patterns and fabrics identify care for active wear fabrics	Assessment of student achievement will be based on: • Analysis consisting of researching activewear fabrics for comfort, protection, versatility, construction, windproof/repellency, advantages, cost, wearability, warmth, breathability, insulationproof, waterproof/repellency, disadvantages and care.	20
demonstrate correct use of supplies, tools and techniques used in sewing activewear apply knowledge and management skills in the assembly of an activewear garment	 Practical Lab Experience in which the student applies research information to an activewear project with teacher approval and demonstrates all of the following skills: suitable fabric and pattern selection preparing fabric for layout and cutting sewing techniques specific to fabric and pattern. Assessment Tools Technique and Skills Evaluating Apparel Quality 	70
assess in the context of Activewear the components of personal adaptability that may be significant for career choices	Portfolio development. .	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS208: ACTIVEWEAR (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Nature of Fabric and Nature of Fashion	describe fabrics that are designed for actionwear	Comfort, versatility, wear, warmth and protection.
	 identify factors to consider when selecting support fabrics and notions describe care required for chosen fabric. 	Breathable, insulationproof, water repellent and waterproof, wind resistant and proof.
Diaminand		resistant and proof.
Planning and Preparation	 identify and research techniques required for sewing chosen project. 	
Tools, Equipment and Safety	identify equipment, tools and supplies used for sewing active wear.	
Skills, Techniques and Applications	demonstrate competency in a minimum of five intermediate level techniques not previously demonstrated	Refer to Techniques and Skills Chart.
	apply learnings to selected project.	Possible projects:
		 swimsuit, gymnastic wear, bicycling shorts and shirt, windbreaker, raincoat, polar fleece jacket, insulated jacket, ski jacket, ski pant.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS209:

DISCOVERING SPECIALTY FABRICS

Level:

Intermediate

Theme:

Production

Prerequisite:

Fun with Fashion (FAS104)

Module Parameters:

Access to sewing-related equipment and tools required

Students research, experiment with and produce a project using a specialty fabric.

Note:

This module could be completed with another intermediate level Fashion Studies module.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: identify characteristics of specialty fabrics	Assessment of student achievement will be based on: Report on a specialty fabric chosen from this list: border or large print, bottom weight denim, corduroy, diagonal design, lustrous, melton, one- way stretch, plaid, quilted fabric, slippery, stripe, tapestry, two-way stretch, velveteen, vinyl. The report will include: - characteristics of specialty fabrics - techniques involved in choosing patterns, lining, interfacing and notions - techniques involved in preparation and sewing the fabric - care requirements.	30
 demonstrate and apply knowledge and skills selecting patterns, lining, interfacings and notions specific to chosen specialty fabric demonstrate correct sewing and pressing techniques in the assembly of a project 	Project consisting of a minimum of five specialty fabric techniques at the intermediate competency level or higher (refer to the Techniques and Skills Chart). Assessment Tools Techniques and Skills Evaluating Apparel Quality	60
assess in the context of Discovering Specialty Fabrics the components of personal adaptability that may be significant for career choices	Portfolio development. .	10

MODULE FAS209: DISCOVERING SPECIALTY FABRICS (continued)

Module Learner Expertations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources. Assessment Tool	Integrated throughout
	Basic Competencies Reference Guide and any assessment tools noted above	

Concept	Specific Learner Expectations	Notes
Nature of Fabric	The student should: • complete a project of choice and/or a written report including samples as related to fabric selection.	The chosen fabric should be one the student has never worked with before.
Tools, Equipment and Safety	describe and demonstrate special tools needed for accurate cutting and sewing.	
Planning and Preparation	describe how a pattern is chosen considering difficulty, sewing and handling techniques, detailing, stretch and fit	
	describe how to choose interfacing, lining, underlining, interlining and notions	
	describe and demonstrate fabric preparation	
	describe proper care, cleaning and storage of fabric chosen.	•
Skills, Techniques and Applications	demonstrate special layout, pinning, cutting and marking techniques	Refer to Techniques and Skills Chart.
	demonstrate suitable methods of stitching, stabilizing and finishing seams	
	demonstrate use of alternate fabric for facings and pockets to eliminate bulk and to make project more wearable and comfortable	A personalized dress form may be used to check fit.
	demonstrate suitable finishing techniques.	
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS210:

SEWING FOR OTHERS

Level:

Intermediate

Theme:

Production

Prerequisite:

Fun with Fashion (FAS104)

Module Parameters: Access to sewing-related equipment

Students have an opportunity to sew something for someone else. A "client" may have special requests that may require special measuring, designing, fitting, sewing techniques and/or resources.

Note: This module could be completed with many other intermediate and advanced level Fashion

Studies modules.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate and apply sewing techniques and decision making in a sewn project for a client	Assessment of student achievement will be based on: • Project Proposal including: - client's needs, wants, parameters - fabric/design detail - cost - time lines (fitting/completion) - identify skills, techniques and resources necessary.	10
	Project in which the student assembles a project.	60
research the specific requirements of the selected project and demonstrate requested pattern alterations	 Log Record of time spent shopping, sewing, consulting and fitting costs (hidden and actual). 	10
analyze time, energy and resource management on completion of a project.	Project Assessment by client if possible (meeting expectations as outlined in proposal). Student analyzes Project Proposal, Log Record, Client's Assessment, problems encountered and decisions made.	10
assess in the context of Sewing for Others the components of personal adaptability that may be significant for career choices	Portfolio development.	10

MODULE FAS210: SEWING FOR OTHERS (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources communication demonstrating responsibility. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

Concept	Specific Learner Expectations	Notes
Planning and Preparation	 The student should: meet with client and, considering specialty needs, establish criteria take the basic measurements for selected project calculate, analyze and record the project cost and determine final charge. 	Establish needs and wants, selection of pattern, design and construction details, fabric and trim selection, future meeting for fittings or approval, deadline for completion, calculate costs of materials and length of time involved then finalize costs, mark up.
Skills, Techniques and Applications	 sew the fashion item considering client's needs and wants test the fitting and make necessary adjustments analyze time, energy and resource management apply learnings to selected project demonstrate competency in a minimum of five intermediate level techniques not previously demonstrated. 	Refer to Techniques and Skills Chart. Possible projects: • clothing item for a physically challenged client • fashion item (apparel or accessory) wanted by a friend. A personalized dress form of the client may be beneficial for frequent fittings.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS211: CREATING HOME DECOR

Level: Intermediate

Theme: Production

Prerequisite: Ready, Set, Sew! (FAS103)

Module Parameters: Access to sewing-related equipment

Students apply design and sewing techniques to create a home decor fashion.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate knowledge and skills related to home decor	Assessment of student achievement will be based on: • Practical Lab Experience in which the student selects and creates a home decor fashion with teacher approval and demonstrates competency in a minimum of five techniques at the intermediate competency level or higher not previously demonstrated (refer to Techniques and Skills Chart).	80
apply and evaluate time, energy and resource management skills in the assembly of a project chosen with teacher approval	Product Assessment in which the project is evaluated for techniques demonstrated, final product, cost and merchandising potential.	10
assess in the context of Creating Home Decor the components of personal adaptability that may be significant for career choices	Portfolio development. .	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS211: CREATING HOME DECOR (continued)

Concept	Specific Learner Expectations	Notes
Nature of Fabric	 The student should: complete the following as related to project selection: identify required characteristics choose a suitable fabric. 	
Planning and Preparation	 complete the following as related to project selection: take accurate measurements to determine fabric needs identify other required supplies and equipment. 	Possible projects: • garment bag, bed covering, quillow, quilt, detailed doll or animal, heirloom pillow, wreath, pillow shams, wall hanging, window treatment or furniture covering.
Skills, Techniques and Applications	 research and identify the sewing and assembly techniques required for the selected project demonstrate competency in a minimum of five techniques at the intermediate competency level or higher not previously demonstrated. 	Refer to Techniques and Skills Chart.
Portfolio	maintain a portfolio of ongoing work.	·

MODULE FAS212:

SURFACE EMBELLISHMENT

Level:

Intermediate

Theme:

Production

Prerequisite:

Ready, Set, Sew (FAS103) optional according to project selection

Module Parameters:

Equipment required is specific to project chosen

Students use the skills from this module to add pizzazz to a wardrobe or home decor.

Curriculum and Assessment Standards

Assessment Criteria and Conditions (Draft)	Suggested Emphasis
Assessment of student achievement will be based on: • Practical Lab Experience in which the student, with teacher approval, experiments with existing designs or creates unique designs that include at least three different embellishment techniques. This experimentation is to be followed by completion of a project.	30
Project Assessment based on appearance, preparation, construction, design, technique, finishing and cost.	60
Portfolio development.	10
Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Regio Competencies Reference Guide and any	Integrated throughout
	 Assessment of student achievement will be based on: Practical Lab Experience in which the student, with teacher approval, experiments with existing designs or creates unique designs that include at least three different embellishment techniques. This experimentation is to be followed by completion of a project. Project Assessment based on appearance, preparation, construction, design, technique, finishing and cost. Portfolio development. Observations of individual effort and interpersonal interaction during the instructional period, emphasizing:

MODULE FAS212: SURFACE EMBELLISHMENT (continued)

Concept	Specific Learner Expectations	Notes
Nature of Fabric	The student should: • research various forms of fabric design and embellishment.	
Skills, Techniques and Applications	experiment at least three embellishment techniques.	Refer to Techniques and Skills Chart Possible projects: use created yardage to make a vest, bag, evening bag, cushion apply created work on readymade item use created yardage in a project already under construction.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS214: FASHION MERCHANDISING

Level: Intermediate

Theme: Merchandising

Prerequisite: None

Module Parameters: No specialized equipment required

Students learn policies and techniques used by the industry to sell fashion.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: recognize and discuss key terms as they relate to the merchandising of fashion	Assessment of student achievement will be based on: Concept Test consisting of terms used in merchandising of fashion, retailing operations and merchandising policies.	10
explain advantages and disadvantages of current fabrics/textiles	Project in which the student explains the advantages and disadvantages and uses for a minimum of five current fabrics.	15
examine and discuss merchandising policies used by retailers to attract specific customers	Project in which the student outlines and plans a merchandising policy for a specific target market.	35
identify specific "auxiliary services" tailored for the fashion business	Presentation in which the student individually or in pairs researches an auxiliary service available to the fashion merchandiser.	30
assess in the context of Fashion Merchandising the components of personal adaptability that may be significant for cureer choices	Portfolio development.	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources communication demonstrating responsibility. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS214: FASHION MERCHANDISING (continued)

Concept	Specific Learner Expectations	Notes
Nature of Fabric	 The student should: identify various categories of merchandise identify the fibre content analyze the advantages and disadvantages of various fabrics assess the characteristics of the product in terms of customer's needs. 	Sportswear, bridal wear, home fashions. Care and use.
Elements and Principles	 define merchandising and its application to the fashion industry explain target market and describe in terms of demographics and psychographics discuss merchandising policies according to: fashion cycle quality price depth and breadth brand. 	Refer to Management and Marketing strand for definitions of: merchandising, demographics, psychographics and merchandising policies.
Planning and Preparation	 describe a specific target market outline and plan a merchandising policy for the target market. 	•
Career Exploration/ Portfolio	 identify auxiliary services available to the fashion merchandiser investigate a variety of career opportunities in Fashion Auxiliary Services. 	Fashion magazines, broadcast media, trade publications, advertising and public relations agencies, consultant and market research groups.

MODULE FAS215:

UPHOLSTERY

Level:

Intermediate

Theme:

Production

Prerequisite:

Ready Set, Sew! (FAS103) optional according to project selection

Module Parameters:

Equipment required is specific to project chosen

Students have the opportunity to innovate, remove and recover an upholstery item.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • determine if it is worthwhile to upholster considering cost and availability of required fabrics and tools, time exerted and complexity of skills required	Assessment of student achievement will be based on: Report Proposal including: project description cost projection to make to purchase to have professionally upholstered fabric notions and tools required time estimate skills, resources and techniques necessary.	15
demonstrate techniques required to create or replace a desired upholstered project	Project in which the student upholsters an item.	75
 complete a career profile associated with upholstery 		
 assess in the context of Upholstery the components of personal adaptability that may be significant for career choices 	Portfolio development.	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS215: UPHOLSTERY (continued)

Concept	Specific Learner Expectations	Notes
	The student should complete the following in a project of choice:	
Nature of Fabric	 research durability characteristics of fabric such as weave, fibre content, surface pattern and fabric finish 	
	determine a suitable fabric covering considering durability, comfort, appearance, availability, cost and assembling ease.	
Tools, Equipment and Safety	determine the availability and cost of tools required to upholster.	
Planning and Preparation	estimate the cost of materials	
	estimate the time required to create or, if necessary, to remove and replace existing cover	
	determine the steps to follow in layout, cutting and assembly	
	• draft a pattern (either new or use existing cover if replacing)	
	determine the actual fabric detailing requirements.	Piping, stuffing buttons.
Skills, Techniques and Applications	investigate various techniques for assembly	Refer to Techniques and Skills Chart.
		Stitching, sculpting, tufting, gathering,
	review types of seams and stitches using hand and machine processes	draping, piping, buttoning, zipper applications.
	inspect and repair inner padding or structure	applications.
	• investigate appropriate fasteners to secure the covering	-
	• complete an upholstered project.	
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS216:

CREATING ACCESSORIES

Level:

Intermediate

Theme:

Production

Prerequisite:

None

Module Parameters:

Equipment required is specific to project chosen

Students study accessories related to fashion and produce a fashion accessory. Possibilities include belts, gloves, neckwear, footwear, jewellery, bags.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will complete the following as related to selected area: define terms related to a specific accessory	Assessment of student achievement will be based on: Report on a specific accessory in which the student includes: terms project description skills, resources and techniques necessary cost estimate target market marketing strategy.	15
 construct an accessory applying design elements to coordinate with personal wardrobe analyze and evaluate the creativity, wear ability and marketability of the accessory 	Project in which the student constructs the accessory and assesses its design elements, creativity and wearability.	75
assess in the context of Creating Accessories the components of personal adaptability that may be significant for career choices	Portfolio development.	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS216: CREATING ACCESSORIES (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Nature of Fashion	identify major areas in the accessory industry	Shoes, hosiery, belts, handbags, gloves, millinery, jewellery, perfume, neckwear (scarves and ties), bodywear, intimate apparel, sunglasses.
	explore various sources of inspiration .	Fashion magazines, objects in nature, street trends, historical trends, museums, famous personalities.
	• explain how accessories enhance current styles, trends, colours, textures and silhouettes.	
Elements and Principles	explain terms related to a specific accessory.	Possible terms may include: shoes—upper, last, vamp, shank, loafer, gillie, espadrille, pump, sling back jewellery— costume, fine, bridge, gemstones, 24K, carat handbags— shoulder, envelop.
Planning and Preparation	select a creative accessory to produce and possibly market.	Refer to Techniques and Skills Chart Accessory may be designed with a step-by-step list of instructions to produce it. Consider as a guest speaker someone in community who creates and sells accessories.
Skills, Techniques and Applications	produce the selected accessory.	
Portfolio	maintain a portfolio of ongoing work.	

F. MODULE CURRICULUM AND ASSESSMENT STANDARDS: ADVANCED LEVEL

The following pages define the curriculum and assessment standards for the advanced level of Fashion Studies.

Advanced level modules demand a higher level of expertise and help prepare students for entry into the workplace or a related post-secondary program.

Module FAS301:	Fashion Illustration: Creating a Fashion Line	F.3
Module FAS302:	Computer Drafted Patterns: Upper Torso	F.5
Module FAS303:	Pattern Drafting: Upper Torso	F.7
Module FAS304:	Contemporary Tailoring	F.9
Module FAS306:	Couture	F.11
Module FAS307:	Creators of Fashion	F.13
Module FAS308:	Cultural Fashions	F.15
Module FAS309:	Advanced Specialty Fabrics	F.17
Module FAS314:	Fashion Retailing	

MODULE FAS301:

FASHION ILLUSTRATION: CREATING A FASHION LINE

Level:

Advanced

Theme:

Design

Prerequisite:

Fashion Illustration (FAS202)

Module Parameters: No specialized equipment required

Students create a fashion line by applying advanced fashion illustration skills and techniques.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • sketch the fashion figure to illustrate the technical and the impressionistic approach to fashion design • research fashion trends to acquire ideas for inspiration • apply advanced sketching techniques to create a fashion line	 Assessment of student achievement will be based on: Practical Lab Experience in which the student: sketches a technical drawing that incorporates all the construction details of design creates an impressionistic drawing that projects a visual message compiles a collection of ten illustrations that include both the use of technical designs and impressionistic illustrations creates a fashion line that includes a minimum of five fashion illustrations from a technical or impressionistic approach. 	90
 assess in the context of Fashion Illustration: Creating a Fashion Line the components of personal adaptability and labour market dynamics that may be significant for career choices 	Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative ethics managing resources communication. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS301: FASHION ILLUSTRATION: CREATING A FASHION LINE (continued)

Concept	Specific Learner Expectations	Notes
Elements and Principles	The student should: • research current fashion trends by exploring various sources of inspiration • determine a target market.	. Fashion magazines, pattern books, retail outlets. Age, gender, roles.
Skills, Techniques and Applications	sketch two fashion illustrations of the same garment which incorporate techniques used in a technical drawing and an impressionistic drawing	Refer to Techniques and Skills Chart. Female or male figure. Technical details of the
	apply advanced fashion illustration techniques to produce a fashion line from a technical or impressionistic approach	design includes drape, construction details and fit. Impressionistic drawing focuses on the figure to create a visual mood. Possibilities include: • a wardrobe grouping for a retail outlet • wardrobe for specific client(s); e.g., member of an athletic team, high school student, preschool child,
	 draw the fashion illustrations in a medium of choice include a company name and develop a logo and business card for the fashion line. 	executive a particular type of clothing; e.g., formal wear, sportswear, swimwear. Watercolours, pen, ink, markers.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS302: COMPUTER DRAFTED PATTERNS: UPPER TORSO

Level: Advanced

Theme:

Prerequisite: Computer Drafted Patterns I (FAS203)

Design

Module Parameters: Access to computer and appropriate software required

Students use a personal computer and appropriate software to design and draft patterns for fashion items with limited direct instruction from the teacher in the problem-solving component of this module.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will; use a computer as a tool to design a bodice and a sleeve pattern	Assessment of student achievement will be based on: • Practical Lab Experiences in which the student uses the computer to design a bodice and sleeve pattern experimenting with button front openings, necklines, sleeve variations and a minimum of two alterations.	45
	Project in which the student demonstrates skills required to produce a computer-designed shirt, jacket or dress pattern that incorporates design details, required pattern information and layout.	45
apply basic flat pattern skills and knowledge to make bodice and sleeve design alterations on a computer		
assess in the context of Computer Drafted Patterns: Upper Torso the components of personal adaptability and labour market dynamics that may be significant for career choices	Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	10

MODULE FAS302: COMPUTER DRAFTED PATTERNS II (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: • Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources - communication.	Integrated throughout
	Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	

Concept	Specific Learner Expectations	Notes
Skills, Techniques and Applications	 The student should: perform the following computer operation: grading pattern blocks use the computer to: create the completed blouse, shirt, jacket or dress patterns create a graded nest of sizes for one or more of the patterns organize the patterns pieces into a layout estimate fabric requirements. 	Refer to Techniques and Skills Chart. Teachers may wish to specify design briefs in this module to ensure specific computer applications are learned. Possible projects: • personalized blouses, shirts, jackets or dresses from measurements or through use of computerized slopers.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS303:

PATTERN DRAFTING: UPPER TORSO

Level:

Advanced

Theme:

Production

Prerequisite:

Flat Pattern (FAS205)

Module Parameters:

Access to sewing-related equipment

Students use body measurements to draft a basic bodice and sleeve. They demonstrate drafting techniques needed to create the desired look and test the draft by sewing in muslin.

Note: This module could be completed with another intermediate or advanced level Fashion Studies module.

. Assessment Criteria and Conditions (Draft)	Suggested Emphasis
Assessment of student achievement will be based on: • Practical Lab Experience in which the student given a specific set of measurements drafts a quarter-, half- or full-scale bodice and sleeve pattern.	25
Project in which the student drafts a full-scale pattern for a bodice and sleeve and completes a muslin.	65
Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	10
Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: — managing learning — being innovative — managing resources — communication — demonstrating responsibility. Assessment Tool	Integrated throughout
	Assessment of student achievement will be based on: Practical Lab Experience in which the student given a specific set of measurements drafts a quarter-, half- or full-scale bodice and sleeve pattern. Project in which the student drafts a full-scale pattern for a bodice and sleeve and completes a muslin. Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range. Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources communication demonstrating responsibility.

MODULE FAS303: PATTERN DRAFTING: UPPER TORSO (continued)

Concept	Specific Learner Expectations	Notes
Planning and Preparation	 The student should: identify the general rules necessary to draft a bodice and sleeve pattern take the required measurements for a bodice and a sleeve add required ease to measurement for full-scale pattern. 	
Skills, Techniques and Applications	 draft a bodice and sleeve in full-, half- or quarter-scale demonstrate drafting techniques for at least four variations of bodice and sleeve choose one of the variations to draft and sew a shirt or blouse in full-scale size using muslin fabric label pattern symbols compile a step-by-step list of instructions to complete garment determine the required fabric and notions. 	Refer to Techniques and Skills Chart. Dart and seam size, length and shape. Student may sew the drafted pattern in fashion fabric using a Project Module from the Career Transitions strand. Knowledge of skirt/pant could be combined so student could choose to do a dress or body suit.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS304:

CONTEMPORARY TAILORING

Level:

Advanced

Theme:

Production

Prerequisites:

Creative Construction (FAS207)

Module Parameters:

Access to sewing-related equipment

Students create a jacket or coat shaped with the use of tailoring techniques.

Note: This module could be completed with another intermediate or advanced level Fashion Studies

module or with a Project Module from the Career Transitions strand.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: identify characteristics of a tailored jacket identify characteristics that make pattern, fabric, support fabrics and notions acceptable for tailoring	Assessment of student achievement will be based on: • Project in which the student constructs a tailored project demonstrating competency in a minimum of five tailoring techniques at the advanced competency level (refer to Techniques and Skills Chart). Assessment Tools Techniques and Skills Evaluating Apparel Quality	90
 identify the quality standards of a tailored project apply knowledge, skills, time, energy and resource management to pattern alterations, fitting and assembly of a jacket or coat 		
assess in the context of Contemporary Tailoring the components of personal adaptability and labour market dynamics that may be significant for career choices	Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	10

MODULE FAS304: CONTEMPORARY TAILORING (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: • Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

Concept	Specific Learner Expectations	Notes
Nature of Fabric and Nature of Fashion	 The student should: identify factors to consider when selecting and purchasing the fashion fabric and underlying fabrics identify characteristics of a tailored garment identify the quality standards of a well-tailored garment. 	
Planning and Preparation	 identify factors to consider when selecting a pattern to tailor demonstrate fitting patterns and appropriate alterations identify notions needed for tailoring. 	
Tools, Equipment and Safety	identify tools and equipment necessary for tailoring.	
Skills, Techniques and Applications	 demonstrate the correct use of interfacing demonstrate the correct technique of marking complete tailoring techniques as related to project selection: demonstrate at least five tailoring techniques at the advanced competency level. 	Refer to Techniques and Skills Chart. Projects: tailored jacket or coat. A personalized dress form may be used to check fit.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS306:

COUTURE

Level:

Advanced

Theme:

Production

Prerequisite:

Creative Construction (FAS207)

Module Parameters:

Access to sewing-related equipment

Past couturiers inspire students to create their own fashion sensations.

Note: This module could be completed with another intermediate or advanced level Fashion Studies

module.

	Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: explain the origin of couture and its terminology identify the equipment necessary to produce couture detailing analyze couture		Assessment of student achievement will be based on: Project in which the student constructs a garment demonstrating competency in a minimum of five couture techniques at the advanced competency level not previously demonstrated (refer to Techniques and Skills Chart). Assessment Tools Techniques and Skills	90
	stitching techniques and construction methods demonstrate selected conture techniques in garment construction assess in the context of	■ Portfolio development and refinement, and	10
	Couture the components of personal adaptability and labour market dynamics that may be significant for career choices	Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	
	demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: - managing learning - being innovative - managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS306: COUTURE (continued)

Nature of Fashion	The student should:	
Nature of Fasmon	 identify couture terminology explain the origin of couture as it relates to high fashion. 	Signature techniques of past couturiers.
Skills, Techniques and Applications	 examine couture stitching techniques analyze seams and seam finishes examine construction details noting couture application compare methods of couture closures analyze hidden details that build and maintain garment shape examine methods of hemming couture garments identify surface couture details that make a garment couture construct a garment featuring various couture details. 	Refer to Techniques and Skills Chart. Possible projects: grad, bridal, special occasion gown tuxedo christening dress. Make alterations as necessary—a muslin might be necessary. A personalized dress form may be used to check fit.

MODULE FAS307: CF

CREATORS OF FASHION

Level:

Advanced

Theme:

Design

Prerequisite:

Ready, Set, Sew! (FAS103)

Module Parameters:

No specialized equipment required

Students discover the fascinating world of the creators of fashion.

Note: This module could be completed with another advanced level Fashion Studies module such as

Advanced Speciality Fabrics (FAS309) and/or Couture (FAS306).

Curriculum and Assessment Standards

Module Learner Expectations	. Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • identify terms related to haute couture • identify influences and contributions of fashion designers	Assessment of student achievement will be based on: • Practical Lab Experience in which the student identifies haute couture terms and uses books, fashion magazines, videos, etc., to write a brief summary of a minimum of 10 local, national and international designers	25
	Report in which the student researches in depth a designer of choice.	65
assess in the context of Creators of Fashion the components of personal adaptability and labour market dynamics that may be significant for career choices	Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

CSB: 95 05 10

MODULE FAS307: CREATORS OF FASHION (continued)

Concept	Specific Learner Expectations	Notes
Nature of Fashion	The student should: • identify haute couture terms • interpret terms related to the fashions industry	Fashion designer, couturiere, chambre Syndicale, chambre Syndicale du Pret a Porter des Couturiers.
	analyze the contributions and influences of various fashion designers, past and present.	International, national, provincial and local.
Skills, Techniques and Applications	research one designer and write an in-depth report.	Students may choose to sew a designer pattern related to their study in this module using a Project Module from the Career Transitions strand.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS308:

CULTURAL FASHIONS

Level:

Advanced

Theme:

Production

Prerequisite:

Creative Construction (FAS207) optional according to project

selection

Module Parameters: Access to sewing-related equipment

Students experience the charm and intrigue of fashions of other cultures.

Note: This module could be completed with another intermediate or advanced level Fashion Studies

module.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • research and identify specific criteria of one cultural fashion	Assessment of student achievement will be based on: Report in which the student researches one cultural fashion. The report will include characteristics of the fashion, techniques involved in creating it, the significance of the fashion details and appropriate illustrations.	15
apply knowledge and skills by creating a project representative of a cultural fashion	Project in which the student constructs the fashion item researched demonstrating competency in a minimum of five techniques at the advanced competency level not previously demonstrated (refer to Techniques and Skills Chart).	75
assess in the context of Cultural Fashions the components of personal adaptability and labour market dynamics that may be significant for career choices	 Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range. 	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: — managing learning — being innovative — managing resources — demonstrating responsibility. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS308: CULTURAL FASHIONS (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Nature of Fashion	choose a cultural fashion to create	Some possible choices
	• research criteria for the cultural fashion. .	• for ethnic costumes: Indian sari, Japanese kimono, Canadian Indian jingle dress, beaded moccasins, ribbon shirt, traditional Ukrainian dress, African tribal dress. This item could be for the student or for someone else; e.g., theatrical costume or for a stage setting for a theatrical production.
Planning and Preparation	 alter pattern where necessary research and identify techniques to be used in the cultural or historical fashion experiment with scraps to establish best techniques. 	
Skills, Techniques and Applications	sew a fashion item applying the learnings from the research.	Refer to Techniques and Skills Chart.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS309: ADVANCED SPECIALTY FABRICS

Production

Level: Advanced

Theme:

Prerequisite: Creative Construction (FAS207) optional according to project

selection

Module Parameters: Access to sewing-related equipment

Students learn about an advanced specialty fabric and then create and construct a distinctive project.

Note: This module could be completed with an advanced level Fashion Studies module.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: research techniques required when handling an advanced specialty fabric	Assessment of student achievement will be based on: • Report on an advanced specialty fabric: beaded, crepe de chine, faux fur, imitation leather or suede, lace, leather, loose weaves, metallic, neoprene, prepleated fabric, sand-washed silk, satin, sequin, sheer, suede, taffeta, velvet. The report would include:	30
	 characteristics of the specialty fabric techniques involved in choosing patterns, lining, interfacing and notions techniques involved in preparing and sewing the fabric care requirements. 	
demonstrate advanced sewing techniques in the assembly of a project using a specialty fabric	Project in which the student demonstrate competency in a minimum of five techniques at the advanced competency level not previously demonstrated (refer to Techniques and Skills Chart).	60
	Assessment Tools Techniques and Skills Evaluating Apparel Quality	
assess in the context of Advanced Specialty Fabrics the components of personal adaptability and labour market dynamics that may be significant for career choices.	Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	10

MODULE FAS309: ADVANCED SPECÍALTY FABRICS (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate effort to develop basic competencies.	Assessment of student achievement will be based on: Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources.	Integrated throughout
	Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	

Concept	Specific Learner Expectations	Notes
Nature of Fabric	The student should: • research a specialty fabric.	The chosen fabric should be one that has never been worked with before.
Tools, Equipment and Safety	describe and demonstrate special tools needed for accurate cutting and sewing.	•
Planning and Preparation	 describe how a pattern is chosen considering difficulty, sewing and handling techniques, detailing, stretch and fit describe how to choose interfacing, lining, underlining, interlining and notions describe and demonstrate fabric preparation describe proper care, cleaning and storage of fabric chosen. 	
Skills, Techniques and Applications	 demonstrate special layout, pinning, cutting and marking techniques demonstrate suitable methods of stitching, stabilizing and finishing seams demonstrate use of alternate fabric for facings and pockets to eliminate bulk and to make project more wearable and comfortable demonstrate a suitable finishing techniques. 	Refer to Techniques and Skills Chart. A personalized dress form may be used to check fit.
Portfolio	maintain a portfolio of ongoing work.	

MODULE FAS314:

FASHION RETAILING

Level:

Advanced

Theme:

Merchandising

Prerequisite:

Fashion Merchandising (FAS214)

Module Parameters:

No specialized equipment required

Students analyze the world of fashion retailing.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: explain basic retail terms describe and compare classifications of fashion retail operations	Assessment of student achievement will be based on: Concept Test consisting of questions on retail terminology, types of retail operations and policies.	15
discuss operational store policies and apply this knowledge to evaluate specific fushion retail operations	 Practical Lab Experience in which the student compares a minimum of four fashion retail operations in terms of: operational policies location exterior design interior layout. 	60
research trends in fashion retailing	Report on trends and changes in fashion retailing.	15
assess in the context of Fashion Retailing the components of personal adaptability and labour market dynamics that may be significant for career choices	Portfolio development and refinement, and Career Profile that includes a detailed job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	10
demonstrate effort to develop basic competencies.	Observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative managing resources communication. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

MODULE FAS314: FASHION RETAILING (continued)

Concept	Specific Learner Expectations	Notes
Elements and Principles	The student should: define basic retail terminology and its application to the fashion industry compare the following retail operations: department stores specialty stores chain organizations discount stores electronic/home shopping factory outlets discuss operational store policies ambience selling services promotional activities compare operational store policies of various selected retail operations discuss the importance of location, exterior design and interior layout, in developing a store's image describe various methods of direct retailing and discuss advantages and disadvantages of each research present and future trends in fashion	Suggestions include mark ups, mark downs, odd-figure pricing, loss leaders, basic stock, odd lots, purchase order.
Career Exploration/ Portfolio	retailing. • research specific careers in fashion retailing.	Sales clerk, assistant manager/store manager, buyer/ assistant buyer, fashion advisor, image consultant.

FASHION STUDIES

ASSESSMENT TOOLS

(DRAFT)

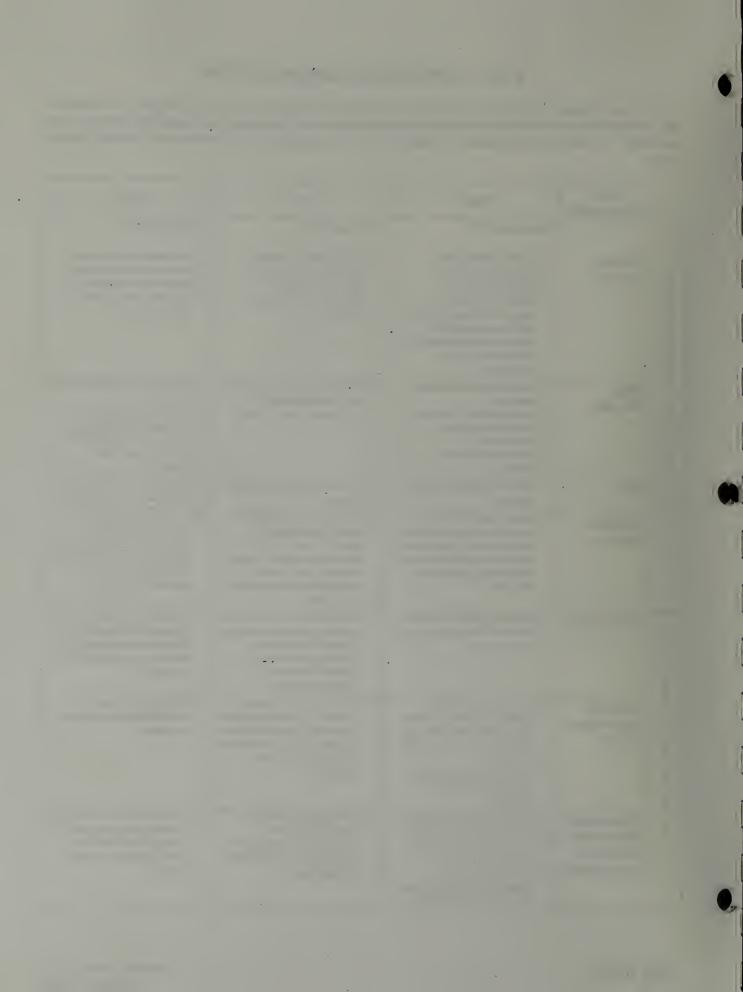


BASIC COMPETENCIES REFERENCE GUIDE

The following basic competencies (KSA) are integrated throughout the CTS program. A student's performance and growth should be assessed through observations involving the student, the teacher, peers and others. As the student progresses through the levels, he or she builds on competencies gained in earlier levels.

	Basic Competency	Stage 1	Stage 2	Stage 3
P e r s o n a	Managing Learning	The student will: be able to identify/locate appropriate reference/ information sources identify and demonstrate a variety of learning skills and tools; e.g., learning styles/ preferences and strategies such as notemaking, concept mapping, etc.	The student will: apply a variety of learning styles/preferences to enhance ability to acquire new information recall and apply knowledge	The student will: draw and defend conclusions from available information extract rules or principles apply rules and principles to new situations
M a n a g e m e n t			think critically and act logically to evaluate situations, solve problems and make decisions	combine ideas or information in new ways make connections between seemingly unrelated ideas prepare, validate and implement plans that reveal new possibilities
	Ethics	identify appropriate ethical behaviour	encourage and support others to demonstrate ethical behaviour	
	Managing Resources	allocate time effectively by selecting relevant, goal-related activities, ranking them in order of importance, allocating time, and preparing and following schedules.	allocate materials and use facilities effectively by acquiring, storing, and distributing materials, supplies, parts, equipment, space, or final products in order to make best use of them.	allocate human and other resources effectively by assessing knowledge and skills, distributing work and materials, evaluating performance and providing feedback.
S o c i a	Communication	prepare and effectively present accurate, concise written, visual and oral reports	communicate thoughts, feelings, and ideas to justify or challenge a position by encouraging, persuading, convincing or otherwise motivating individuals or groups	negotiate effectively by working towards an agreement that may involve exchanging specific resources or resolving divergent interests
I I n t e r a	Teamwork, Leadership and Service	participate as an effective member of a team by working cooperatively with others and contributing ideas, suggestions and effort recognize and respect peoples' diversity and individual differences	serve clients and customers effectively by listening carefully to understand their needs and by providing as much assistance as possible to satisfy their expectations	☐ lead when appropriate, mobilizing the group for high performance
c t i o n s	Demonstrating Responsibility (Safety and Accountability)	demonstrate high standards in attendance and punctuality be trustworthy and honest in dealing with others follow safe procedures consistently and recognize and eliminate potential hazards.	understand and evaluate the impact on self and the organization for breaking with organizational or societal values and regulations.	work hard to excel at setting and meeting goals, doing tasks, setting high standards and paying attention to important details.

CSB: 95 04 28



FASHION STUDIES TECHNIQUES AND S DRAFT	Level	Techniques and Skills	Baste	Even	Uneven	Diagonal			Bulk Reduction	Grading	91	Closures	Button holes:	- bound buttonhole (triangle,	rectangular) - buttonloops	Key hole	Hand worked
QUE	=	Ready, Set, Sew! Fun with Fashion					4	V			V						
SA	=	Repair and Recycle	- 118							A			<			-	
QZ	=	Creating Home or Personal Accessories		V						1	4		4		<u>B</u>		
SK		Creative Yarns/Textiles								A	A		V				
KILLS	11 2	Creative Construction													<u> </u>		
70	2		3,7														
	2	,	*														
	2	Discovering Specialty Fabrics	3 3 4 5												O B	-	
	2	Sewing for Others	200												 О <u>в</u>		
	7	Creating Home Decor													ာ က		
	2	Creating Accessories											·				H
1	2	Upholstery															H
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	7	Flat Pattern															H
de: fuctor nediat nced	2	Pattern Drafting: Lower Torso Computer Drafted Patterns: Lower Torso											-				\vdash
2 0	2 2	Evolution of Fashion															
	2	Fashion Dynamics															
	2	Tashin Illustration		٠													
Competency Level: A - Introductory B - Intermediate C - Advanced	7	Tashion Merchandising															
tency oduce rmedi	3	Contempoorary Tailoring			C	၁	A A			A	A A		-		ပ ဣ	\mathbf{c}	2
cvel:	3	Cultural Fashions			င	၁									() en		ر ن
	3 3	Advanced Specialty Fabrica															
	3	Pattern Drafting: Upper Torso															
	3	Computer Drafted Patterns: Upper Torso															
	3	Creators of Fashion															\sqcap
	3	Fashion Illustration: Creating a Fashion Line											_				
1	m	Fashion Retailing	100		1												

Sation Brafting: Lower Torso Somputer Drafting: Lower Torso Salion Of Fashion Sation Dynamics Software Marchandising Software Specialty Fabrics Software Specialty Fabrics Software Drafting: Upper Torso Software Of Fashion Software			<	B							
Somputer Drafted Patterna: Lower Torso sabion Of Fashion sation Dynamics sation Merchandising contemporary Tailoring Jultural Fashions dyanced Specialty Fabrics satient Drafting: Upper Torso satient Drafting: Upper Torso Longuet Drafting: Upper Torso Somputer Drafting: Upper Torso Longuet Dynamics Longuet			<	В							
Somputer Drafted Patterna: Lower Torso sabion Of Fashion sabion Merchandising contempoorary Tailoring Jultural Fashions Advanced Specialty Fabrics Advanced Specialty Fabrics Somputer Drafting: Upper Torso Computer Drafting: Upper Torso			∢	B							
Somputer Drafted Patterna: Lower Torso sabion Of Fashion sabion Dynamics sabion Merchandising contempoorary Tailoring Jouture Joutur			<	В							
Montputer Drafted Patterna: Lower Torso Sabion Of Fashion Sabion Dynamics Sabion Merchandizing Contempoorary Tailoring Contempoorary Tailoring Contempoorary Tailoring Continue Co			V	Ø							
Montputer Drafted Patterna: Lower Torso Volution of Fashion Sahion Dynamics Sahion Merchandizing Action Merchandizing Merchandizing Merchandizing Merchandizing Merchandizing Merchandizing Merchandizing Merchandizing		•	₹	B							
Somputer Drafted Patterna: Lower Torso volution of Fashion sabion Dynamics sabion Merchandising sabion Merchandising contempoorary Tailoring		•	₹	В							
Computer Drafted Patterns: Lower Torso Volution of Fashion Sashion Dynamics Sashion Illustration Sashion Merchandising A salion Merchandising	1	•	V	<u>B</u>							
Computer Drafted Patterns: Lower Torso Sabion of Fashion Sashion Dynamics Sashion Illustration Sashion Merchandising	1	•	∢								
Computer Drafted Patterna: Lower Torso Volution of Fashion Ashion Dynamics Ashion Illustration	1	•		-							
Computer Drafted Patterns: Lower Torso Computer Drafted Patterns: Lower Torso Computer Drafted Patterns Computer Drafted Patte	I	•									
Computer Drafted Patterns: Lower Torso Computer Drafted Patterns Co	1										
Computer Drafted Patterns: Lower Torso	-										
2.11.11.11.11.11.11.11.11.11.11.11.11.11											
attern Drafting: Lower Torso											
	4										
Jat Pattern	1										
jbpolatery	J		~	<u>ч</u>		В	В	В	В		
Cating Accessories	5										
Comme Decor		·		В	V				В		
ening for Others	S										
Nacovering Specially Fabrics	I										
urface Embellizhment	S										
rctivewest N	7				V				В		В
Construction Construction											
cetive Yaris/Textiles					Г						
-	_		۷ <	K B	4					V	
epair and Recycle	Ħ										
moidze'i diw nu	4		< <	A B	V						
cedy, Ser, Sewi	H								В		
Techniques and Skills	Corded	Buttons	- shank	- covered	Snaps/Hooks and eyes	Covered snaps	Handmade eyes	Extended snaps	Velcro	Buckle	Eyelets
	teady, Set, Sew! The with Fashion Treating Home or Personal Accessories Treative Variar/Textiles Treative Construction Treative Construction Treative Construction Treative Construction Treative Construction Treative Construction Treative Specialty Fabrics Treating for Others Treating Home Decor	Ready, Set, Sew! Ready, Set, Sew! Fun with Fashion Repair and Recycle Creating Home or Personal Accessories Creative Yams/Textiles Creative Construction Creative Construction Discovering Specialty Fabrics Sewing for Others Creating Home Decor	Honse Decories Creating Home Decories Surface Embellishment Discovering Specialty Fabrics Creating Home Decor Creating Home Decor	Shank Stating Home Decor Creating Home Decor Sewing for Others Creating Home Decor Creating Home Decor Creating Home Decor	Pechniques and Skills Ready, Set, Sew! Ready, Set, Sew! Creating Home or Personal Accessories Creative Yarra/Textiles Creative Construction Activewest Creative Construction Discovering Specialty Fabrics Creating for Others Creating Home Decor	Techniques and Skills Ready, Set, Sew! Ready, Set, Sew! Ready, Set, Sew! Repair and Recycle Repair and Recycle Creative Varns/Textiles Creative Varns/Textiles A D > > Activewest Activewest Surface Embellishment Covered Sewing for Others Creating Home Decor	Techniques and Skills Techniques and Skills Ready, Set, Sew! Repair and Recycle Creative Construction Creative Construction Creative Construction A D A A Activewest Creative Construction Creative Construction Discovering Specialty Fabrics A D A A Activewest Creative Construction Creative Paris Prabrics A D Creating Home Decor Creating Home Decor Creating Home Decor Creating Home Decor Creating Accessories	Techniques and Skills Techniques and Skills Ready, Set, Sew! Fun with Fashion Ready, Set, Sew! Repair and Recycle Creative Construction A A A A A A A A A A A A A A A A A A A	Techniques and Skills Techniques and Skills Techniques and Skills Ready, Set, Sew! Ready, Set, Sew! Ready, Set, Sew! Ready, Set, Sew! Repair and Recycle Creative Personal Accessories Creative Construction Creative Construction Creative Construction A A A A Active Embellishment Surface Embellishment Covered A A A Sewing for Others Creating Home Decor Creating Accessories A A B Creating Accessories Creating Mome Decor Creating Accessories A B Creating Accessories	Techniques and Skills Techniques and Skills uttons shank nattons Creative Construction Creative Maps A A A A A A A A A A A A A A A A A A A	Techniques and Skills Techniques and Skills uttons shank shank covered D Discovering Specialty Fabrics D Sewing for Others D Creating Home or Personal Accessories Creative Construction Creative Construction Creative Construction Creative Construction D A A A Covered D Sewing for Others Creating Home Decor D Creating Home Decor D Creating Home Decor D Creating Home Decor D Creating Mome Decor D Creating Mome Decor D D D D D D D D D D D D D

1	m	Fashion Retailing				_			_	
	2	Fashion Illustration: Creating a Fashion Line								
	6	Creators of Fashion								
	8	Computer Drafted Patterns: Upper Torso								
	3	Pattern Drafting: Upper Torso								
	8	Advanced Specialty Fabrica								-
=	8	Cultural Fashions								
Competency Level: A - Introductory B - Intermediate C - Advanced	8	Couture			В			В	В	B
etenc frodu ferme dvanc	8	Contemporary Tailoring								
Comp A - In B - In C - Ac	7	Fashion Merchandising								
, , ,	7	noiteteullI noirles T	•							
	2	Fashion Dynamics								
	7	Evolution of Fashion								
iate	7	Computer Drafted Patterns: Lower Torso								
Sode: oduci rrmed	7	Pattern Drafting: Lower Torso								
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	7	Flat Pattern								
1 2 2	7	Upholatery		m	-				m	
	7	Creating Accessories				·				\dashv
-	7	Creating Home Decor	A B B B	В	B	A		В	B	В
	7	Sewing for Others		В	-	V		В	В	В
	7	Discovering Specialty Fabrica		B	-			В	В	
	7	Surface Embellishment		В	-			_ m	В	
	7	Activeweat	да да						В	B
ILLS	7	Creative Construction	д д	+	+				В	
		Creative Yams/Textiles								
SI		Creating Home or Personal Accessories	A M M			4		B	В	В
AN		Repair and Recycle								
ES		Fashion	A B B							
00		Kesdy, Set, Sew!								
FASHION STUDIES TECHNIQUES AND SK	Level	Techniques and Skills	Zipper - underlay - centred - lapped - fly - invisible - exposed - separating	- hand	Chinese ball button	Ties/Straps	Decorative Detail	Cutting/joining bias	Piping	Lace/Ribbon/Braid/Fabric strips

CSB.

1	(m)	Fashion Retailing	П		П	_			1	Т	_								i
- 0	6	Fashion Illustration: Creating a Fashion Line	-																\dashv
- 0	6	Creators of Fashion			-			1											-
- 0	6	Computer Drafted Patterns: Upper Torso																	
1	6	Pattern Drafting: Upper Torso																	
	6	Advanced Specialty Fabrica																	
÷	6	Cultural Fashions																	
Competency Level: A - Introductory B - Intermediate C - Advanced	8	Continue	B	В	В	В	B	B	В	В	В	В	В	В			В		В
Competency Lev A - Introductory B - Intermediate C - Advanced	6	Contempoorary Tailoring																	
Comp 4 - In 8 - In C - Ac	7	Fashion Merchandising																	
	2	Fashion Illustration		ŀ															
- 3	7	Fashion Dynamics																	
	7	Evolution of Fashion																	
ory iate f	7	Computer Drafted Patterns: Lower Torso																	
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	Pattern Drafting: Lower Torso																	
Level Code: 1 - Introduc 2 - Intermed 3 - Advance	7	Flat Pattern																	
7 - 2 %	7	Ωργογατιλ												В	В	В			
	7	Creating Accessories																	
	7	Creating Home Decor	В		В	3	~	3	~	3	3	3	3			~	~	~	
	2	Sewing for Others				B	В	B	B	B	B	B	B			B	В	B	В
	2			В	В	В	В	B	В	В	В	В	В				В	B	
	2	Discovering Specialty Fabrics		В	B	B	B	B	B	В	B	B	B			_	В	B	
	2	Activewest Surface Embellishment		B	В	В	В	B	B	B	В	В	B	В	B	B	B	B	B
N.	2	Creative Construction	Ш														B	B	
KILLS																			
		Creative Yarrs/Textiles	В		В		В	В	В	В	В	В	В				В	В	В
UND	-	Repair and Recycle Creating Home or Personal Accessories			В	_		В					اصلا ا						
SS A	-	Fun with Fashion																	
\ V		Ready, Set, Sew!							-										
ž—		100																	
FASHION STUDIES TECHNIQUES AND S DRAFT	Level	Techniques and Skills	Twin needle	Spaghetti strap	Sequins/Beads	Dior roses	Ruffles	Decorative machine stitching	Tassels	Applique	Decorative hand stitching	Shirring	Tucks	Sculpting	Tufting	Buttoning	Fold over braid	Colour blocking	Couching

1	m	Fashion Retailing																	
	3	Fashion Illustration: Creating a Fashion Line																	\dashv
	3	Creators of Fashion																\dashv	1
	3	Computer Drafted Patterns: Upper Torso																	
	3	Pattern Drafting: Upper Torso													B/C		B/C		
	3	Advanced Speciatry Fabrics																	
::	3	Cultural Fashions													·				
Competency Level: A - Introductory B - Intermediate C - Advanced	3	Counting	В	В	В	В	В	В	В			В	C		B/C	В	B/C		В
etenc ntrodu nterme dvanc	3	Contempoorary Tailoring																	
Comp A - In B - In C - A	2	Fashion Merchandising																	
	2	Fashion Illustration		·															
	7	Fashion Dynamics																	В
	2	Evolution of Fashion																	
story diate	2	Computer Drafted Patterns: Lower Torso																B	
evel Code: 1 - Introduc 2 - Intermed 3 - Advance	2	Pattern Drafting: Lower Torso													B/C		B/C		
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	Flat Pattern															B/C		
	7	Ωbμοραςειλ													B/C	В			
	2	Sing Accessories											i						
	2	Creating Home Decor	В	В	В	В	В	В	В	В	В	В			B/C				
	7	Sewing for Others															B/C		
	7	Discovering Specially Fabrica																	\dashv
	7	Surface Embellishment	В	В	В	B	В	В	В	В	В	В							
	2	Activewear								·									
ILLS	7	Creative Construction																	
		Creative Yarns/Textiles																	
S QI		Creating Home or Personal Accessories	В	B	В	В	B	m	В	В	В	В							
AN		Repair and Recycle																	
JES		roints Fashion					_												4
<u>5</u> —		Ready, Set, Sew!																	_
FASHION STUDIES TECHNIQUES AND SK DRAFT	Level	Techniques and Skills	Cut work	Bobbin couching	Mexican tucks	Pizza cloth	Triple needle	Traupaunto	Ribbon roses	Fabric dying and painting	Quilting	Popcorn cloth	Arrowhead tacks	Design	Draft a pattern	Draping	Flat pattern	Computer drafting	Building a dress form

1	9	Fashion Retailing																		
	8	Fashion Illustration: Creating a Fashion Line	B/C																	
	6	Creators of Fashion																		
	8	Computer Drafted Patterns: Upper Torso																		
	3	Pattern Drafting: Upper Torso																		
	8	Advanced Specialty Fabrica																		В
<u></u>	3	Cultural Fashions																		
Competency Level: A - Introductory B - Intermediate C - Advanced	3	Coutiure															В			m
setenc itrodu iterme dvanc	8	Contempoorary Tailoring					1													
Comp A-In C-A	7	Fashion Merchandising																		
	2	moinstell mointer T	B/C																	
	7	Fashion Dynamics	Ĩ																	
103	2	Evolution of Fashion											200							
tory liate d	2	Computer Drafted Patterns: Lower Torso																		
Code: roduc ermea	2	Pattern Drashing: Lower Torso																		
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	Flat Pattern																		
1 7 7 8	7	Upholatery								-			j ()				В	В		\dashv
	7	Creating Accessories								+			20 . s.							\dashv
	7	Creating Home Decor																		\dashv
100	2	Sewing for Others		 													3	В		
3	2	Discovering Specialty Fabrics							-			~					3 B			
	2	Surface Embellishment										B					B	B		
	2	Activewest										В					В			B
α̈́	2	Creative Construction																\exists		
																				\dashv
SK	-	Creating Home or Personal Accessories Creative Yarns/Textiles	ī	4 0																-
ON I		Repair and Recycle																		\dashv
SS A	-	Fashion																		\dashv
SUE	-	Ready, Set, Sew!			4	4	4	В	V	B	A			4	A	A			V	T
FASHION STUDIES TECHNIQUES AND SKILLS DRAFT		Techniques and Skills	Fashion illustration	ment	Safety	pu	Sewing machine	Serger	Threading ·	Cleaning	Pressing	Rotary cutter		Grainline	Preparation	Layout and cutting	dı	bid	Pinning	Specialty fabrics
FASHIC	Level		Fas	Equipment	Saf	Hand	Sev	Ser	Th	ů Č	Pre	Rol	Fabric	Ü	Pre	La	Nap	Plaid	Pin	Sp

CSB

1	3	Fashion Retailing																		
	3	Fashion Illustration: Creating a Fashion Line																		
	3	Creators of Fashion																		
	3	Computer Drafted Patterns: Upper Torso																- 1		
	3	Pattern Drafting: Upper Torso																		
	3	Advanced Specialty Fabrica																31		
;	3	Cultural Fashions																		
Competency Level: A - Introductory B - Intermediate C - Advanced	3	Соитите				В	В		В	В		ပ	ပ	၁	ပ				m	В
octeno ntrodu nterm dvanc	3	Contempoorary Tailoring										ပ							m	В
Comy A-Ir B-Ir C-A	2	Fashion Merchandising																		
	2	Fashion Illustration		ŀ							İ									
	7	Fashion Dynamics																		
	7	Evolution of Fashion																		
tory iate	7	Computer Drafted Patterns: Lower Torso																		
Sode: oduci rmed ance	2	Pattern Drafting: Lower Torso																		
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	7	Flat Pattern																		
J - 20	7	Upholstery														-				
	2	SinozzooA grittan O																		_
	2	Creating Home Decor					В		В	В	В								В	
	2	Sewing for Others																		
	2					B	В	В	В	B	m					-			B	B
	2	Discovering Specialty Fabrics					В	В	В	B										H
	2	Surface Embellishment								_							_			
Š	2	Creative Construction Activeweat								B										
SKILLS			20.00°																	H
		Creative Yarra/Textiles		_		8	В		3		3					4	-		<u> </u>	
ON I	-	Creating Home or Personal Accessories	: "X	-																H
SA		Repair and Recycle		-																
UE		Fun with Fashion		4	A															
<u> </u>		Ready, Set, Sew!						_												
ASHION STUDIES TECHNIQUES AND ORAFT	-	Techniques and Skills	Iem Treatments	Marking	Straight	Curved	Rolled	Faced	Scalloped	Lettuce	Serger rolled	Interfaced hem	Fishline/Horsehair	Soft padded hem	Bound hem	Facing	Bias hem	emming Stitches	Invisible	Catchstitch
AS)	evel		lem	1	03		-	1				_	1	3	"	4		lem	_	

FASHION STUDIES TECHNIQUES AND DRAFT	Level	Techniques and Skills	Slipstitch	Tailored	Machine top stitched E	Machine blind	Nonstitched	Mitered	French tack	Jump hem .	Marking Techniques	Marking pencil A	Tracing wheel/paper A	Tailors tacks	Tailors chalk	Diagonal basting	Fading marking pencil	Uneven basting	Neckline Treatments	Bindings
UES	1	From And Fashion		1	В	B		i				V	V	A	A		V			B
AN		Repair and Recycle						i 												
		Creating Home or Personal Accessories	A			В		В						Α	A	ပ	V			
SKILLS		Creative Yarns/Textiles								١										
LS	2	Creative Construction													<u> </u>					В
	2	Activewest Surface Embellishment				-							-		-					В
	2 2	Discovering Specialty Fabrics					B					_								
	2	Sewing for Others	Y	ပ	B	B	В	B	၁											В
	2	Creating Horne Decor				В		В							-					
7.	2	Seinogs Accessories													1					
	2	Upholacny					В								1					
Level Code: 1 - Introduc 2 - Intermec 3 - Advance	2	Flat Pattern																		
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	Pattern Drafting: Lower Torso																		
ory iate f	7	Computer Drafted Patterns: Lower Torso																		
4	2	Evolution of Fashion Fashion Dynamics											+			-				-
- 1	2	Tashion Illustration											-		-	-				_
2 4 40	2 2	Fashion Merchandising										_	-				_			4
peten Introdi Interm 4dvan	3	Contempoorary Tailoring		၁	В			В	ပ	၁				⋖	1	ပ		၁		
Competency Level: A - Introductory B - Intermediate C - Advanced	3	Couture		C					၁	၁				⋖	-	၁		၁		m
#	6	Cultural Fashions	- 1				1								-		1			B
	8	Advanced Specialty Fabrica	-				i					-	-	-	-	-	-	-		-
19	3	Pattern Drafting: Upper Torso Computer Drafted Patterns: Upper Torso										+	+		1		-	-		\dashv
5.	3 3	Creators of Fachtion					i						\dashv		-		_			
	3	Fashion Illustration: Creating a Fashion Line					i f												X,	
- 8	3	Fashion Retailing	-				1													

- 1	m	Fashion Retailing													1			
1	8	Fashion Illustration: Creating a Fashion Line									İ							
	8	Creators of Fashion																
	3	Computer Drafted Patterns: Upper Torso																
	3	Pattern Drafting: Upper Torso																
	3	Advanced Specialty Fabrica																
=	3	Sultural Fashions	В	В	В	В	၁	C	၁	В	В	C	Э					
Competency Level: A - Introductory B - Intermediate C - Advanced	3	Countie	B		В		C	С	C			·C	C					
etenc Itrodu Iterme dvanc	8	Contempoorary Tailoring	В		В		ပ	၁	၁			C	၁					
Comp A - In B - In C - A	7	Fashion Merchandising																
_	2	Tashion Illustration																
	7	Fashion Dynamics																
	2	Evolution of Fashion																
tory fiate d	2	Computer Drafted Patterns: Lower Torso																
Code: roduc ermec	2	Pattern Drafting: Lower Torso																
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	मिश रिशाटमा																
	2	Oppolatery													-	1		
	7	Creating Accessories									-				+-	+		H
	2	Creating Home Decor													+	+		
	2	Sewing for Others	В	В	В	В	C	C	၁	В	В		၁		-	-		
	7	Discovering Specialty Fabrics														\vdash	-	\vdash
	2	Surface Embellizhment														+-		H
	7	Activewear	В	В	В	В				В	В		၁					H
rs	7	Creative Construction	В	В	В		C			В		၁	၁					
KILLS	-	Creative Yarns/Textiles		·								_						
IS O	F	Creating Home or Personal Accessories																
A		Repair and Recycle																
ES		Fun with Fashion	В		В	B												
<u> </u>		Ready, Set, Sew!																
FASHION STUDIES TECHNIQUES AND SK	Level	Techniques and Skills	Facings	Inset bands	Collars	Ribbing	4-point closure	Taping	Padstitch	Collar band	Twill tape placket	Reverse understitching	Lapel	Other				

	3	Fashion Retailing														
	3	Fashion Illustration: Creating a Fashion Line														
	3	Creators of Fashion														
	3	Computer Drafted Patterns: Upper Torso														
	3	Pattern Drafting: Upper Torso							l							:3:
	3	Advanced Specialty Fabrica														
vet:	3	Cultural Fashions														
Competency Level: A - Introductory B - Intermediate C - Advanced	3	Coutture				ļ		B								2
petens ntrodi nterm dvan	3	Contempoorary Tailoring	4					mi								
Com	2	Fashion Merchandising														
	7	Fashion Illustration							٠							
	7	Fachion Dynamics														
	2	Evolution of Fashion														
tory tiate	2	Computer Drafted Patterns: Lower Torso														
Code: roduc ermec	2	Pattern Drafting: Lower Torso														
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	7	Flat Pattern											·			
	7	Upholatery				V										
	7	Creating Accessories														
	7	Creating Home Decor				V										
	7	Sewing for Others			В			В							В	
	7	Discovering Specialty Fabrics						В							В	
	7	Surface Embellishment					_									
	7	Activewest						В							В	
LS	7	Creative Construction														
KILLS		Creative Yarns/Textiles														
		Creating Home or Personal Accessories				Α										2 2 2
AN		Repair and Recycle														
ES		moides 4 driw m.7				A	A		A				A	A		
00		Resdy, Ser, Sew!				A				٧	A	4	Į			
FASHION STUDIES TECHNIQUES AND SI	Level	Techniques and Skills		Pattern	Measuring others	Measurements	Simple alteration	Advanced alteration	Pattern sizes	Reading envelop	Instruction sheet	Pattern symbols	Fitting pattern	Without seamlines	Two-way stretch measure	Pockets

	3 3	Fashion Illustration: Creating a Fashion Line Fashion Retailing																		
	3	Creators of Fashion																		
- 6	3	Computer Drafted Patterns: Upper Torso						_										4		
	3	Pattern Drafting: Upper Torso																		
	3	Advanced Specialty Fabrica																		
vel:	3	Cultural Fashions																		
Competency Level: A - Introductory B - Intermediate C - Advanced	3	Courture			ပ	Ì		ပ	0	ပ			ပ	ပ						
petens itrodi itermi dvan	3	Contempoorary Tailoring		٧	ပ								ပ							
Comp A-In B-In C-A	7	Fashion Merchandising																		
	2	moinstrall mointer?		•																
	7	Fashion Dynamics																		
	2	Evolution of Fashion																		
tare late	2	Computer Drafted Patterns: Lower Torso																		
Sode: oduci rrmed rance	2	Pattern Drafting: Lower Torso																		
Level Code: I - Introductory 2 - Intermediate 3 - Advanced	2	Flat Pattern																		
327	2	Ориогаету															-	1	\dashv	\dashv
	2	Creating Accessories	\dashv									-						-	+	H
	2	Creating Home Decor					В					_						-		
	2	Sewing for Others	1		C	В	В													
	7	Discovering Specialty Fabrica	\dashv											၁						
	2	Surface Embelliahment																		
	7	Activewest					В													
LS	7.	Creative Construction																		
KIL	-	Creative Yarns/Textiles																		
IS O		Creating Home or Personal Accessories		A		В	В	•												П
AN		Repair and Recycle														A	A	A	A	V
ES		Fashion	A	A																
no		Ready, Ser, Sew!										A								
FASHION STUDIES TECHNIQUES AND SK DRAFT	Level	Techniques and Skills	Inseam pockets	Patch pockets	Welt pockets	Mitered corner	Zippered pocket	Circular pocket	Bellow Pocket	Triangular bound pockets	Pressing Techniques	Pressing/Ironing	Tailors	Needleboard	Repair Techniques	Fixing a hole	Repairing a seam	Attaching fasteners	Replacing a zipper	Altering fit/design

18	3	Fashion Retailing																		
	3	Fashion Illustration: Creating a Fashion Line						Ī												
	3	Creators of Fashion																		
	3	Computer Drafted Patterns: Upper Torso																		
	6	Pattern Drafting: Upper Torso																		
	6	Advanced Specialty Fabrica																		
	6	Cultural Fachions																		
y Lev ictory ediate	3	Couture								В							В	B	4	В
Competency Level: A - Introductory B - Intermediate C - Advanced	6	Contempoorary Tailoring																j		
Comp A-In B-Ir C-A	2	Fashion Merchandising																		
	2	noiserzelli noidzef		•							Ì									
2	2	Pashion Dynamics																		
	2	Evolution of Fashion																		
tory tiate	2	Computer Drafted Patterns: Lower Torso																		
Code: roduc erme	2	Pattern Drafting: Lower Torso																		
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	Hat Pattern																		
_ ,,,,,,,	2	Upholstery																		
	2	Sinossoo Accessor																		\exists
	7	Creating Horne Decor								В		В					В	В		В
	7	Sewing for Others															В			
	2	Discovering Specialty Fabrics								В										\dashv
	7	Surface Embellishment																		
	2	Activewest										В								
KILLS	2	Creative Construction								В							В	В		
KIL		Creative Yarns/Textiles		Ē																
D S	1	Creating Home or Personal Accessories															В			
AN		Repair and Recycle	A	A	Y															
ES		roidzeT diw mJ									4									
10r		Ready, Set, Sew!					4	4	Y					4	A	٧			⋖	В
FASHION STUDIES TECHNIQUES AND SH DRAFT	Level	Techniques and Skills	Relining	Remodelling	Embellishment	Seam Finishing	Zigzag	Serge	Pink .	Hong Kong (bound)	Clean finish	Stretch	Seams	Tension	Directional stretching	Plain	French	Mock French	Curved .	Pivoting

4	Teo!	Surremant Horison I	-	- 1			-	_		2.72.				T		_	_	_	Т	_
	3 3	Fashion Retailing				-	_		-		-		-	-	+	\dashv	-	\dashv		4
	(,)	Fashion Illustration: Creating a Fashion Line						_				\dashv		_	_	_	_	4	_	4
	3	Creators of Fashion												_	4	4	_	4	_	4
	3	Computer Drafted Patterns: Upper Torso									_	\downarrow	_		_			_	_	
	3	Pattern Drafting: Upper Torso																		
	3	Advanced Specialty Fabrica																		
::	6	Cultural Fashions																		
Competency Level: A - Introductory B - Intermediate C - Advanced	3	элипоЭ		В	В	၁	၁	၁	ပ		V		В	B	၁	ပ	ب			
rtenc rodu terme tvanc	8	Contempoorary Tailoring											В	m	<u>၁</u>	ပ		4	4	В
Comp 1 - In 3 - In	7	Fashion Merchandising																		
0 140	7	Fashion Illustration																		コ
	7	CARLINILL & HARREY									+	+			-					\dashv
	7	Evolution of Fashion Fashion Dynamics		_							-	_			1	-		+		\dashv
يَ عِ	7	Computer Drafted Patterns: Lower Torso									-	-		-	+	1	-			\exists
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	7	Pattern Drafting: Lower Torso									-									
Level Code: 1 - Introduc 2 - Intermed 3 - Advance	2										-				-	\dashv		-		
Lev 3-1		Flat Pattern																		
	2	Ωρμογειτλ												·B						
	2	Sering Accessories																		
	7	Creating Home Decor		В	В								В	В						В
	7	Sewing for Others	В	В											၁					
	7	Discovering Specialty Fabrica															၁			
	7	Surface Embellishment											m							
7	7	Activewest										-			၁					\exists
CLS	7	Creative Construction	В																	В
	-														-					
SK	-	Creative Yams/Textiles	В	В	В						A	A	В	В		-	·	A		В
QN		Creating Home or Personal Accessories										_	_		-					\exists
SA		Repair and Recycle	_		В						A	A		В				A		В
UE	-	Fun with Fashion					_				_					၁			A	
Name of the second		Ready, Set, Sew!																	_	
FASHION STUDIES TECHNIQUES AND SKI	Level	Techniques and Skills	Flat felled	Four-point closure	Top stitching	Bias cut seams	Slot seam	Corded seam	Godet	Shaping Devices	Staystitch	Darts and dart equivalents	Pleats/Tucks	Gathers/Easing	Staying seams with tape	Reinforcing	Boning	Notching	Clipping	Understitching

- 0	6	Fashion Retailing	П													1		
	6	Fashion Illustration: Creating a Fashion Line																
	6	Crestors of Fashion																
	6	Computer Drafted Patterns: Upper Torso																
	6	Pattern Drafting: Upper Torso																
	6	Advanced Specialty Fabrica														Į.		
쓩	6	Cultural Fashions									В	В	В	В	В	В		
Competency Level: A - Introductory B - Intermediate C - Advanced	6	Couture		၁	၁	ပ	C	В	B		В			В		В		
Competency Lev A - Introductory B - Intermediate C - Advanced	6	Contempoorary Tailoring						В	B		В					В		
Comp 4 - In C - Ac	7	Fashion Merchandising																
	7	noidseal noidseal		•														
	7	Fashion Dynamics																
	7	Evolution of Fashion																
ory f	7	Computer Drafted Patterns: Lower Torso																
oduct oduct rmedi ancea	7	Pattern Drafting: Lower Torso																
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	7	Flat Pattern																
7-44	2	Upholstery																
	7	Creating Accessories		_														
	7	Creating Home Decor																
	2		A						B									
		Sewing for Others						B			В	В	B	В	B	В		B
	2	Discovering Specialty Fabrica						B	B									
	2	Surface Embellishment																
SO	2	Activewest									B	B	B	B	B	В	B	B
KILLS	2	Creative Construction						_	B		В	B	B	В	В	B		B
		Creative Yarns/Textiles																
ÇD.		Creating Home or Personal Accessories	A															
S A I		Repair and Recycle										~	_				_	
UES		Fun with Fashion					1					B	В			_	B	
<u> </u>		Ready, Sct. Sewi																
FASHION STUDIES TECHNIQUES AND S DRAFT	Level	Techniques and Skills	Zigzag over string	Curved darts	Single thread darts	Lingerie strap guards	Weights (flat, circular, leaded, chain)	Sleevehead	Shoulder pad	Sleeve Treatments	Set in	Dropped	Raglan	Shirt sleeve placket	Continuous lap	Mitered corner	Ribbing	Cuffs

	8	Fashion Retailing	I														
	3	Fashion Illustration: Creating a Fashion Line															
	3	nointes To snotes TO															
	3	Computer Drafted Patterns: Upper Torso									L						
	3	Pattern Drafting: Upper Torso															
	6	Advanced Specialty Fabrica															
÷	6	Cultural Fashions															
Competency Level: A - Introductory B - Intermediate C - Advanced	8	Couture		В	ပ	ပ	ပ	ر)	m	B	В	В		B	m	
etenc frodu ferme dvanc	8	Contemporary Tailoring			၁										В	B	B
Comp A - In C - A	7	Fashion Merchandising															
	7	noistratill noider T		•													
	7	Fashion Dynamics										Γ					
	7	Evolution of Fashion															
iate	7	Computer Drafted Patterns: Lower Torso															
Level Code; 1 - Introductory 2 - Intermediate 3 - Advanced	7	Pattern Drafting: Lower Torso															
Level Code: 1 - Introduc 2 - Intermed 3 - Advance	7	Flat Pattern									-						
7 - 40	2	Upholstery										-	В				
	7	Stresting Accessories									T						
- 5	7	Creating Home Decor														В	
	2	Sewing for Others		В						E E	m	B	В		В	В	
	7	Discovering Specialty Fabrica								Œ	m	m	B				
	2	Surface Embellishment															П
	7	Activeweat	4							ď	m	m	В			В	В
ILLS	2	Creative Construction													В	В	В
	-	Creative Yams/Textiles															
D S		Creating Home or Personal Accessories														В	
AN		Repair and Recycle															
ES		Fashion	4													В	
JOU		Ready, Set, Sew!															
FASHION STUDIES TECHNIQUES AND SK	Level	Techniques and Skills	Casing	Gusset	Vented sleeve	Shaped; e.g., tulip	Cut-out inset; e.g., heart, circular	Pointed extended hem; e.g.,	Ondai	Teffor foot	Walking foot	Roller foot	Even feed	Underlying Fabrics	Underlinings	Interfacings	Interlinings

CSB:

1	m	Fashion Retailing	П	П		T	1						Ţ				
	6	Fashion Illustration: Creating a Fashion Line															
	8	Creators of Fashion												Ť			
	3	Computer Drafted Patterns: Upper Torso															
	6	Pattern Drasting: Upper Torso															
	6	Advanced Specialty Fabrica															
ij	6	Cultural Fashions															
y Lev ictory ediate	8	Couture	B										၁	ပ	၁		m
Competency Level: A - Introductory B - Intermediate C - Advanced	8	Contempoorary Tailoring	B														
Com A-II B-II C-A	7	Fashion Merchandising															
	2	Tashion Illustration		٠													
	2	Fashion Dynamics															
	2	Evolution of Fashion															
tory fiate	2	Computer Drafted Patterns: Lower Torso															
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	Pattern Drafting: Lower Torso															
Level Code: 1 - Introductory 2 - Intermediate 3 - Advanced	2	Flat Pattern															
	7	Ωργογατιλ			В	В											
	7	Sinosson & Accessories															
	7	Creating Home Decor	В	В	В	В											
	2	Sewing for Others									В	В					В
	2	Discovering Specialty Fabrics														·	
	7	Surface Embellishment															
	7	Activewest					В		A	В		В				α	3
KILLS	2	Creative Construction	В							В	В					p	B
KII		Creative Yarns/Textiles															
S QI		Creating Home or Personal Accessories	В	В	B	В											
A		Repair and Recycle															
UES		Fashion							A							2	7
≥		Ready, Set, Sew!					-										
FASHION STUDIES TECHNIQUES AND S DRAFT	Level	Techniques and Skills	Linings	Plasticizing	Batting	Stuffing	Insulating	Waistline Treatments	Casing	Facing	Yoke	Elastic application	Piped waistline	Grosgrain	Dropped V-waist	Waistband	- shaped or bias

LINKAGES/TRANSITIONS

LINKAGES

There are many linkages between Fashion Studies and other CTS strands, and between Fashion Studies and other secondary programs. The linkages extend to a variety of post-secondary and career possibilities.

Within CTS

Many CTS strands link with Fashion Studies. In the following strands, specific modules may be of interest to Fashion Studies students:

Strand	Module	Linkage Opportunity
Career Transitions	Project Modules	if a student undertakes an extensive project beyond the expectations of the Fashion Studies module.
Design	CADD-Fundamentals CADD-Applications Computer Aided Design and Modelling Portfolio Presentation	offer in the context of fashion design .
Enterprise and Innovation	Making It Happen	offer in the context of a fashion show or fashion business
Management and Marketing	Promotion: Advertising Promotion: Visual Merchandising	offer in the context of fashion promotion

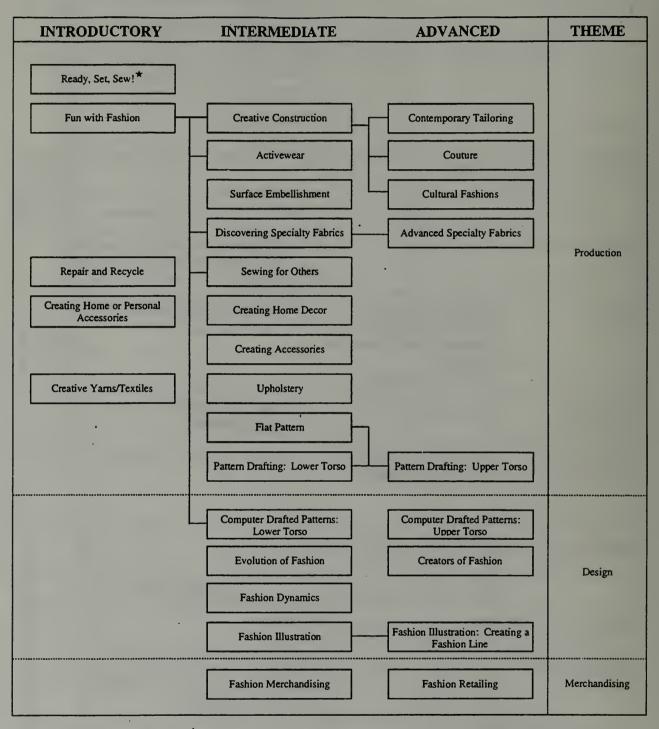
The following CTS strands have linkages that are more general in nature:

Strand	Related Themes
Communication Technology	Presentation
Cosmetology Studies	Images and Practices, Special Effects
Design	Design Skills, Processes and Application Technical Drawing Skills
Management and Marketing	Marketing Systems and Strategies

CSB: 95 05 10

EXTENDED SCOPE AND SEQUENCE

FASHION STUDIES



⁻ Prerequisite

^{*}Recommended prerequisite or corequisite for most modules within the production theme.

LINKAGE OPPORTUNITIES

(Within CTS)

INTRODUCTORY	INTERMEDIATE	ADVANCED	STRAND
CTS Project 1A	CTS Project 2A CTS Project 2B	CTS Project 3A CTS Project 3B	Career Transitions
	CTS Project 2C	CTS Project 3C	
	CTS Project 2D	CTS Project 3D	
CADD-Fundamentals	CADD-Applications	Computer Aided Design and Modelling	
		Portfolio Presentation	Design Studies .
	Making It Happen		Enterprise and Innovation
	Promotion: Visual Merchandising		Management and Marketing
	Promotion: Advertising		

MODULE DES105: CADD-FUNDAMENTALS

Level: Introductory

Theme: Drafting for Design and Technical Drawing Skills

Prerequisite: Drafting for Design (DES106; recommended corequisite)

Module Parameters: CADD software

The ability to use a personal computer effectively is becoming essential in design. In this module, the student develops basic skills and knowledge in Computer Aided Design and Drafting (CADD).

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	
• demonstrate basic knowledge and skills required to operate Computer Aided Design and Drafting (CADD) software	skills examine on CADD software. Assessment Tool (to be developed) General CADD Assessment Form	30
use CADD to produce a multiview drawing and/or pictorial drawing	 production of a multiview and/or pictorial drawing. Assessment Tool (to be developed) Sample Assignments/Design Briefs for Introductory Level Reference Set for Introductory Level 	60
maintain and present a design portfolio	 maintenance and presentation of a module-based design portfolio emphasizing his or her understanding of CADD software operation skills through the student's discourse regarding the process(es), tools, and functions used in producing his or her multiview drawing. Note: The portfolio in this module may consist of a 	10
	computer disk that is presented on-screen then submitted for assessment. Assessment Tool (to be developed) Design Studies Assessment Video	

^{*}Resources to support the module may be found in Design Studies and in Fashion Studies Guides to Standards and Implementation.

MODULE DES105: CADD-FUNDAMENTALS (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • demonstrate effort to develop basic competencies.	Assessment of student assessment will be based on: observations of individual effort and interpersonal interactions during the instructional period with equal emphasis on all basic competencies. Assessment Tool Basic Competencies Reference Guide and any	Integrated throughout
- 1%	Assessment Tool noted above	

Concept	Specific Learner Expectations	Notes
Skills Development	 identify and access commonly used tools (e.g., pens, lines, fillets, chamfers, shapes, rulers, scales), methods (e.g., snapping to grid, measuring, scaling) and functions (e.g., snapping to the end of a line, centering, cleaning up, breaking lines) with teacher direction and assistance read and interpret pictorial drawings and multiview sketches for pertinent information use CADD skills to produce two-dimensional multiview drawings complete with dimensions print or plot drawings. 	Some students may have the background to perform these operations upon entering the module. Students should be encouraged to share their knowledge with each other. Where appropriate, students could work as partners during this module. Complementary modules to this one are available in the Information Processing strand and may be drawn from there if additional emphasis is required. Teachers will determine the computer and software students will use. An important indication of a student's skill development in this module will be how quickly they can access and use the CADD software to produce assigned drawings. This element of "speed" can be one indicator of capability when the student is assessed.

MODULE DES105: CADD-FUNDAMENTALS (continued)

Concept	Specific Learner Expectations	Notes
Applied Problem Solving.	 select and use CADD tools, methods and functions to produce multiview drawings (minimum three views) from simple three-dimensional objects (e.g., angled wooden blocks, foot stool, chair) or from pictorial drawings (e.g., isometric, oblique, perspective) of these objects demonstrate the use of layers on at least one drawing. 	Teachers may wish to specify design briefs for their students in this module in order to ensure specific computer applications are learned. Suggested briefs: logo design lingerie bag disc caddy locker organizer.
Presentation, Design Journal and Portfolio	see Specific Learner Expectations from Design Techniques—Fundamentals and other introductory level modules. In this module, the portfolio may take the form of a computer disk containing completed and partially completed work.	Design briefs may be followed through into Fashion Production modules. Computer may be used as a tool in completing Fashion Design modules.

MODULE DES203: CADD-APPLICATIONS

Level: Intermediate

Theme: Drafting for Design and Technical Drawing Skills

Prerequisite: CADD-Fundamentals (DES105)

Module Parameters: CADD software

Students apply their learning from CADD-Fundamentals, and add knowledge, skills and techniques associated with Computer Aided Design and Drafting (CADD) in the context of new design-related tasks.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: use Computer Aided Design and Drafting (CADD) software to produce intermediate level multiview and/or pictorial drawings	Assessment of student achievement will be based on: • production of a multiview and/or pictorial drawing using teacher-specified CADD software. Assessment Tool (to be developed) Sample Assignments/Design Briefs for Intermediate Level Reference Set for Intermediate Level General CADD Assessment Form	80
maintain and present a design portfolio	maintenance of a module-based design portfolio and a design journal. Emphasis will be placed on the accuracy of application of the CADD software to the drawing assignment, and the student's discourse regarding the process(es), tools and functions used in producing his or her drawing.	20
	Assessment Tool (to be developed) Design Studies Assessment Video General CADD Assessment Form	
demonstrate effort to develop basic competencies	observations of individual effort and interpersonal interactions during the instructional period with equal emphasis on all basic competencies. Assessment Tool	Integrated throughout
	Assessment 1001 Basic Competencies Reference Guide and any Assessment Tool noted above	

^{*}Resources to support the module may be found in Design Studies and in Fashion Studies Guides to Standards and Implementation.

MODULE DES203: CADD-APPLICATIONS (continued)

Concept	Specific Learner Expectations	Notes
Skills Development Applied Problem Solving	 identify and access commonly used tools, methods and functions (see CADD—Fundamentals) without teacher direction and assistance read and interpret pictorial and other types of sketches for pertinent information use CADD skills to produce layered fully dimensioned multiview drawings and pictorial drawings print or plot drawings. select and use CADD tools, methods and functions to produce layered multiview drawings 	Students completing this module should be fully versed in basic CADD use. Teachers may provide students with experience on other computer software that links to and/or supports CADD. Blocks and basic patterns may be from a purchased library of slopers and symbols of ones previously created. Teachers may wish to specify design briefs for
Solving	functions to produce layered multiview drawings and pictorial drawings based on pictorial sketches or real three-dimensional objects • demonstrate the use of layers on at least one drawing.	their students in this module in order to ensure specific computer applications are learned. Suggested briefs: • personalized skirts, shorts or pants from measurements or through use of computerized slopers.
Presentation, Design Journal and Portfolio	see Specific Learner Expectations from CADD— Fundamentals and other introductory and intermediate level modules. In this module, the portfolio may take the form of a computer disk containing completed and partially completed work.	Design briefs may be followed through into Fashion Production modules. Computer may be used as a tool in completing Fashion Design modules.

MODULE DES310: COMPUTER AIDED DESIGN AND MODELLING—STUDIO

Level: Advanced

Theme: Drafting for Design and Technical Drawing Skills

Prerequisite: CADD-Applications (DES203; recommended)

Module Parameters: CADD software

Students solve design problems using advanced Computer Aided Design and Drafting (CADD) methods, utilizing advanced commands, three-dimensional modelling techniques, rendering, shading and animation techniques.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
	Assessment of student achievement will be based on: • production of still and/or animated images based on advanced level design brief and using teacher-specified software. Assessment Tool (to be developed) Sample Assignments/Design Briefs for Advanced Level Reference Set for Advanced Level General CADD Assessment Form • maintenance of a module-based design portfolio and a design journal. Verification of project standards will	
	be met through the student's formal presentation/ critique of his or her module-based portfolio with the teacher and a group of peers and/or others. Emphasis during the presentation/critique will be placed on the degree of resolution of the design brief, and the student's discourse regarding: - the software used, - his or her justification for the selection/use of the software, and - the process used to achieve the product; e.g., collaboration. Assessment Tool (to be developed) Design Studies Assessment Video	

^{*}Resources to support the module may be found in Design Studies and in Fashion Studies Guides to Standards and Implementation.

MODULE DES310: COMPUTER AIDED DESIGN AND MODELLING—STUDIO (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: demonstrate effort to develop basic competencies	 Assessment of student assessment will be based on: observations of individual effort and interpersonal interactions during the instructional period with specific emphasis on "Communication" and "Teamwork and Leadership". 	Integrated throughout
	Assessment Tool Basic Competencies Reference Guide and any Assessment Tool noted above	

Concept	Specific Learner Expectations	Notes
Skills Development	 identify, select and use appropriate CADD and related software (e.g., three-dimensional modelling software) in the context of design generate a three-dimensional model image and/or working drawings on a computer in response to a problem specified in a design brief, and print work generated. 	Teachers may provide students with several options for computer software they may use. Also see the related learner expectations in 3-D Design Studies (Form, Composition and Aesthetics). Students should be made aware that time is an important factor in using CADD and that they should become faster and more efficient with each project.
Applied Problem Solving	apply the personal computer and specified CADD software to resolve problems as outlined in design briefs.	Students should have had previous experience in CADD and feel confident in using the chosen software independently in this module. They should share CADD techniques, tips and hints to their advantage in the process of solving problems. By allowing sharing to take place, teachers and students will learn and improve their CADD techniques.

MODULE DES310: COMPUTER AIDED DESIGN AND MODELLING—STUDIO (continued)

Concept	Specific Learner Expectations	Notes
Presentation, Design Journal and Portfolio	 see Specific Learner Expectations from 2-D Design—Studio (Form, Composition and Aesthetics) maintain and update a portfolio as described in 2-D Design—Studio (Form, Composition and Aesthetics). Additions from this module would include all project related material (e.g., sketches, notes, a computer disk containing images produced through CADD and three-dimensional modelling software, hard copies of these images), the design journal, and appropriate supplementary material. 	As with the other CADD modules, students might produce portfolio of their work on a computer disk and support this with selected still images (printed or plotted) and/or a videotape of selected images. Design briefs may be followed through into Fashion Production modules. Computer may be used as a tool in completing Fashion Design modules.

MODULE DES319: PORTFOLIO PRESENTATION

Level: Advanced

Theme: Business/Issues/History

Prerequisite: None

Module Parameters: No specialized equipment or facilities required

Students taking this module prepare a portfolio for a specific purpose such as entry into the workplace or a post-secondary institution. When offered in a fashion studies context, the portfolio may include samples of fashion illustrations and pictures of projects completed, a videotape of a fashion show or pictures or slides of a merchandising display.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	70
prepare a presentation portfolio for the purpose of gaining entry into the workplace and/or a post- secondary educational institution	• quality of the portfolio.	70
present the portfolio in an interview setting	 maintenance of a module-based design portfolio and a design journal. Verification of project standards will be met through the student's formal presentation/ critique with the teacher and a group of peers and/or others, and a teacher and/or peer review of his or her design journal. Emphasis during the presentation/ critique will be placed on the scope and presentation quality of the portfolio, and the student's ability to present his or her portfolio in a professional manner. 	30
demonstrate effort to develop basic competencies.	observations of individual effort and interpersonal interactions during the instructional period with specific emphasis on "Communication". Assessment Tool Basic Competencies Reference Guide and any assessment tools note above	Integrated throughout

^{*}Resources to support the module may be found in Design Studies and Fashion Studies Guides to Standards and Implementation.

MODULE DES319: PORTFOLIO PRESENTATION (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Skills Development	determine the purpose of the portfolio being designed.	It is extremely important for students to be able to present a well-crafted portfolio. The portfolio should exhibit the breadth and depth of the student's capabilities, and indicate his or her academic, personal management and teamwork skills. The portfolio may take several forms (e.g., photography, slides, videotape, or any combination of the above). The student's collection of work retained during his or her studies in fashion studies will form the basis for this final presentation portfolio.
Applied Problem Solving	select the most appropriate work for inclusion in the portfolio	
	prepare the selected work for inclusion in the portfolio. This might include remounting and/or reworking some pieces, photographing or videotaping design work	
	write a supporting page introducing the student and providing a listing and short description of the portfolio contents and/or provide a description of the work and rationale for the work through the video medium.	
Presentation, Design Journal and Portfolio	 see Specific Learner Expectations for 2-D Design—Studio (Form, Composition and Aesthetics) present completed portfolio to teacher and peers. 	

MODULE E&I204: MAKING IT HAPPEN

Intermediate Level:

Theme: Making It Happen

None

Prerequisite:

Module Parameters: No specialized equipment or facilities required

The student implements and assesses a venture.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	
• implements a venture	 Logbook Record that includes the following: implementation time lines implementation procedures for: managing marketing financing human resource requirements producing/servicing requirements. 	
demonstrate leadership qualities in implementing the venture	Reflection Record consisting of an examination of his or her personal leadership style and its appropriateness for the venture. Assessment Tool (to be developed) Reflection Log	10
manage problem solving and decision making at each implementation stage of the venture	a written critique and oral presentation that describe the problem-solving and decision-making process during the venture planning and implementation stages	50
assess the venture	a set of criteria developed by the student to assess the success (as personally defined) of the venture	10

^{*}Resources to support the module may be found in Enterprise and Innovations and in Fashion Studies Guides to Standards and Implementation.

MODULE E&I204: MAKING IT HAPPEN (continued)

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student assessment will be based on:	
demonstrate effort to develop basic competencies	observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning being innovative acting ethically managing resources communication teamwork and leadership demonstrating responsibility.	Integrated throughout
	Assessment Tool Basic Competencies Reference Guide and any Assessment Tool noted above	

Concept	Specific Learner Expectations	Notes
Starting the Venture	 The student should: determine the start-up requirements for the venture examine legal obligations that affect the venture analyze the common forms of business ownership: sole proprietorship partnership corporation cooperative. 	Determine type of fashion show. Not applicable in planning a fashion show.
Managing the Venture	 discuss the functions of management analyze why businesses fail, and illustrate the consequences of poor and/or inadequate planning examine short- and long-range plans for the venture examine management models and leadership styles. 	Fashion show planning would include theme, location and timing. Not applicable in planning a fashion show.

MODULE E&I204: MAKING IT HAPPEN (continued)

Concept	Specific Learner Expectations	Notes
Marketing the Venture	The student should: • formulate a market plan considering: — sales and distribution — advertising — pricing.	Publicity and advertising for the fashion show. Consider links with Management and Marketing module: "Promotion: Print and Broadcast Advertising".
Financing the Venture	 examine the need for and limitations of a budget and its implications in the financial plan of the venture: income expenditures: production labour distribution marketing design a strategy for measuring, monitoring and controlling results against the plans prepare a cash flow projection. 	Plan a budget for the fashion show.
Human Resources Requirements	 ascertain human resources needs and how these are to be met identify career ladders for personnel. 	Who will be in charge of each component of the fashion show.
Producing/Servicing Requirements of the Venture	describe the product or service in terms of: characteristics: quality excellence labour: availability efficiency effectiveness suppliers equipment/technology property and facilities cost data.	Selecting the merchandise and staging the fashion show (models, commentary, set design, music choreography, rehearsal).

MODULE E&I204: MAKING IT HAPPEN (continued)

Concept	Specific Learner Expectations	Notes
	The student should:	
Assessing the Venture	 compare and contrast various ways of assessing ventures develop a set of criteria to assess the venture 	Evaluate all the components of the fashion show.
	examine personal/individual motives in relation to the development and creation of the venture	
	relate leadership strategies to venture analysis	
	assess the lifestyle implications of the venture	Not applicable in planning
	analyze the venture in terms of change and trends projected for the future	a fashion show.
	prepare a written critique of the venture.	

MODULE M&M202: PROMOTION: ADVERTISING

Level: Intermediate

Theme: Marketing Systems and Strategies

Prerequisite: None

Module Parameters: Access to cassette player with microphone, Camcorder for broadcast,

computer workstation with graphics software recommended for print

advertising

The advertising process involves mass media communicating with a mass audience in order to establish a continuous recognition of a sponsor or product. This module is an introduction to communication channels, delivery strategies and advertising media that can be used to inform potential customers about products and services available in the marketplace. When this module is offered in a fashion studies context, students learn effective methods to produce advertisements to promote fashion for the print and broadcast media.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	
describe principles involved in the advertising process and apply these principles to print and broadcast media	Concept Test consisting of questions on principles and terms in the advertising process including: definition of advertising and publicity controversial issues, laws, regulations and ethics in advertising identification and selection of target markets objectives of advertising examples of geographical advertising media: advantages and disadvantages of each medium and cost considerations **Assessment Tool** (to be developed)	
investigate and report on basic broadcast media concepts	 Report consisting of: types of broadcast media role of Canadian Radio-television and Telecommunications Commission (CRTC) brief history of both radio and television types of ownership of both radio and television local examples of radio stations and television networks and the types of audiences they attract. Assessment Tool (to be developed) 	10

^{*}Resources to support the module may be found in Marketing and Management and in Fashion Studies Guides to Standards and Implementation.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	
evaluate advertisements for each medium (print, radio and television)	Advertising Portfolio consisting of a collection of three advertisements for each medium (print, radio and television) which includes: — type of media — target market — objective — effective use of each component or production techniques — how the AIDA concept was used (Attention, Interest, Desire, Action). Assessment Tool (to be developed)	20
 design and create an effective promotional advertisement for two of the following media: print television radio 	Project consisting of: preplanning of advertisement through use of rough draft, radio script or storyboard final draft presentation of the advertisements self-assessment of created advertisement. Assessment Tool (to be developed)	50
identify personal interests and opportunities as they relate to careers in	Career Profile that includes job description, education/qualification requirements, employment opportunities, advancement potential and salary range.	10
advertising	Assessment Tool Print Advertisement Assessment (M&M202-1) Radio Commercial Assessment (M&M202-2) Television Commercial Assessment (M&M202-3) Standard Level 2 competencies in each section	
demonstrate effort to develop basic competencies.	observations of individual effort and interpersonal interaction during the instructional period, emphasizing: — managing learning — managing resources — teamwork and leadership — being innovative — demonstrating responsibility. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above	Integrated throughout

Concept	Specific Learner Expectations	Notes
	The student should:	Callege a range of fashion
The Advertising Process	 explain what advertising is and what purpose it serves differentiate between publicity and advertising 	Collect a range of fashion advertisements and publicity notices and establish a portfolio/ scrapbook.
	debate the various criticisms, controversies, laws and ethics regarding advertising	Gender stereotyping, misleading advertising, and regulations.
Target Market	 provide examples that illustrate a variety of target markets for the following types of advertisements: consumer products consumer services business product business service advocacy (institutional) advertising 	Who will buy it, when, where? Are features of product or service transformed into customer benefits?
Objectives	discuss a variety of objectives marketers use when developing advertising campaigns	For example, attract new customers, inform customers of a new product.
Geographic Market	obtain specific examples of geographical promotional strategies:	For example, small local businesses advertising locally versus large corporations advertising nationally.
• Media	identify and provide examples of various print and broadcast media	-
	discuss the advantages and disadvantages of each medium	
	compare costs in relationship to return on investment (audience versus cost of creating/producing and placing advertisement).	
Creating a Print Advertisement	 discuss the steps in planning a print advertisement: type of print media state the objective define the target audience select the buying motive (use of USP) 	The advertisement may be created to promote a fashion show.

Concept	Specific Learner Expectations	Notes
	The student should: identify and analyze each component of a print advertisement: borders headline(s) illustration or graphic copy logo (signature) demonstrate the use of effective layout arrangements: use of white space use of different fonts placement of the various components present and evaluate own print advertisement.	Use of AIDA concept: attract attention, create interest, stimulate desire, induce action.
Overview of Broadcast Media	 discuss the types of broadcast advertising describe the role of the CRTC explore the history of both radio and television explain the types of ownership and programming found in radio and television identify a variety of radio stations available to the various listeners in the immediate area describe the types of television stations: network-affiliated network-owned independent investigate other means of television advertising such as cablevision, pay TV, videocassette recordings, satellite, infomercials. 	Radio, television. Not applicable in a fashion studies context.

Concept	Specific Learner Expectations	Notes
	The student should:	
Advertising on Radio	 analyze radio advertising including: radio time slots effectiveness of commercial 	Use of AIDA concept: attract attention, create interest, stimulate desire, induce action.
	identify and calculate the cost of radio commercials in various time slots	
	identify elements involved in preparation of a radio commercial	Analyze radio ads: e.g., script types, live versus taped, length,
	demonstrate the use of radio production techniques when planning and producing a radio commercial	repetition, voices. Students may create advertisements for existing or various
-	present and evaluate own radio commercial.	types of fashion outlets or a fashion show.
Advertising on Television	 analyze television commercials including: time slots effectiveness of the commercial 	Use of AIDA concept: attract attention, create interest, stimulate desire, induce action.
	identify and calculate the costs of television commercials in various time slots	
	 demonstrate the use of television production techniques when planning and producing a television commercial: storyboard preparation use of equipment 	Camcorder-types and lengths of shots, lighting, production sequence.
	present and evaluate own television commercial.	
Career Exploration	investigate a variety of career opportunities in print and broadcast advertising	Define key terms related to career path/ladders, entry-level positions, mid-management, management positions.
	identify personal interests, talents and experiences as they relate to careers in print and broadcast advertising.	Careers in the fashion industry.

MODULE M&M203: PROMOTION: VISUAL MERCHANDISING

Level: Intermediate

Theme: Marketing Systems and Strategies

Prerequisite: Management and Marketing Basics (M&M101)

Module Parameters: None

Visual merchandising helps to sell products at the point of purchase. Students become familiar with the different types of visual merchandising, how to construct attention-getting displays and what to look for when evaluating visual merchandising. When offered in a fashion studies context, students learn the art of visual presentation, which is so effective in promoting fashion.

Curriculum and Assessment Standards

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will: • identify and explain basic visual merchandising concepts	Assessment of student achievement will be based on: • Display Manual using a choice of diagrams, pictures and/or video consisting of visual merchandising: — objectives	20
	typeselements and principlesguidelines.	
	Assessment Tool Task Checklist: Visual Merchandising Manual (M&M203-1)	
	Standard Level 2 in each applicable area	
create a collection of display ideas for a calendar year	• Yearly Visual Merchandising Planner for a Business. Minimum of eight display ideas in the planner which represents a full year's visual merchandising plan. Ideas should include type of display, theme, merchandise, props, supplies to be used and a sketch showing the elements and principles of design being applied.	
	Assessment Tool Task Checklist: Personal Display Planner (M&M203-2)	
	Standard Level 2 in each applicable task area	
design and construct a merchandising display	• Creation of an Interior and/or Exterior Display for a specific organization/business.	40
	Assessment Tool Visual Merchandising Assessment (M&M203-3) Standard	
	Level 2 competencies in each section	

^{*}Resources to support the module may be found in Management and Marketing and in Fashion Studies Guides to Standards and Implementation.

Module Learner Expectations	Assessment Criteria and Conditions (Draft)	Suggested Emphasis
The student will:	Assessment of student achievement will be based on:	
evaluate various forms of visual merchandising	Evaluation of a minimum of three displays that demonstrate visual merchandising design techniques based on the criteria listed on the Visual Merchandising Observation Tool.	10
	Assessment Tool Task Checklist: Visual Merchandising Observations (M&M203-4)	
	Standard 3 completed observations, Level 2 competencies for each	
identify personal interests and opportunities as they relate to careers in visual merchandising	• Career Profile that includes job description, education/qualification requirements, employment opportunities, advancement potential and salary range. Assessment Tool (to be developed)	10
demonstrate effort to develop basic competencies.	 observations of individual effort and interpersonal interaction during the instructional period, emphasizing: managing learning managing resources teamwork and leadership being innovative demonstrating responsibility. Assessment Tool Basic Competencies Reference Guide and any assessment tools noted above 	Integrated throughout

Concept	Specific Learner Expectations	Notes
Visual Merchandising	The student should: describe what visual merchandising is and provide examples, illustrations and/or pictures of various displays	Linkages with Fashion Studies.

Concept	Specific Learner Expectations	Notes
Objectives	The student should: • explain how displays can influence the customer: - route traffic - catch attention - expand window theme - pleasant store environment - quick product identification - entice entry to store - reinforce store image - support sales presentations	
• Types	 examine the different types of visual merchandising displays and provide examples: interior (open—gondola, shelving, racks, ledge, platform, etc.; closed—showcases and shadow boxes, architectural or built-up displays) exterior (closed, semi-closed, open) season (pre-season, runner, clearance) indicate how the interior display(s) can be 	Assess the effectiveness of several fashion retail outlet displays.
	 coordinated with exterior display(s) discuss how ideas are generated for visual merchandising 	
Display Ideas	generate a list of display ideas for a variety of events and themes	Holiday themes, events, other displays, brainstorming with others.
Display Design		
• Elements	 identify and discuss the elements of design as it relates to visual merchandising: use of lines—vertical, horizontal, curve, diagonal use of shape—geometric, organic, positive, negative use of colour—terminology, schemes, moods background use of three-dimensional space use of weight, size and texture 	Consider links with Design Studies and Communication Technology. Props versus products, foreground versus background.

Concept	Specific Learner Expectations	Notes
• Principles	 identify and discuss the principles of design as they relate to visual merchandising: patterns—interface, stair step, gradation, pyramid, zig zag, repetition, radiation balance, formal and informal harmony and contrast rhythm proportion emphasis unity. 	
Creating Displays • Guidelines	 apply basic guidelines when creating a display use the KISS concept (Keep it Simple) keep the customer's viewpoint in mind use lighting to enhance the display use props to enhance the merchandise and theme 	Props can be built, bought or borrowed. Use and construct different kinds of props.
Planning and Acting	 apply the steps in planning a display: identify the objective select theme, merchandise and location compute cost of constructing display assemble supplies and materials needed prepare display area, merchandise and props for-display construct the display maintain a display. 	Individually or with a partner, students may plan, design and construct a "mini" window display.
Evaluating Displays	 evaluate the effectiveness of the display: location design theme impact/appeal recommend possible changes to the process of display creation and the display itself. 	

Concept	Specific Learner Expectations	Notes
Career Exploration	 The student should: investigate a variety of career opportunities in visual merchandising identify personal interest, talents and experiences as they relate to careers in visual merchandising. 	Define key terms related to career path/ladders, entry-level positions, mid-management, management positions. Careers in the fashion industry.

With Other Secondary Programs

In order that learning will be significant, relevant and reinforced for all students, it is important to integrate the core and complementary areas with the program. Teacher awareness of content of the different curricula will promote cross-curricular learning and team teaching. As students apply the knowledge and skills learned in one subject to solve a problem in another area, they will generate positive attitudes and confidence to meet the challenges of daily living.

Potential linkages between Fashion Studies and other programs are outlined in the following charts.

To Other Government Initiatives

There are a number of federal initiatives:

- An Inquiry into the Strategic and Internal Characteristics of the Canadian Apparel Industry prepared for Industry Canada by Harold Star, July 1994.
- Apparel Benchmarking: Where Canadian and US Companies are Today, and Where They Will be Tomorrow, prepared for Industry Canada by Kurt Salmon Associates-Canada Ltd., July 1994.
- The Canadian Retail Clothing Market, December 1994, a Status Report, prepared by Kormos, Harris and Associates, Toledo, Ohio.
- A joint project between the federal government of Canada's Industrial Adjustment Service program and the Fashion Industry Development Institute to determine current and future training needs of the apparel industry, and to develop an action plan for meeting these needs

To Industry Initiatives

- The manufacturing committee of the Fashion Industry Development Institute (FIDI) has developed a production training program for the industry. A pilot program was run in the spring of 1994 with plans for full implementation in 1995. The 20-week program involves a combination of classroom training in a facility provided by the Calgary Board of Education and on-site experience provided by manufacturers who were sponsoring students. FIDI administered the program, set the course content, and was responsible for renting facilities and equipment and for hiring the necessary training personnel. Students successfully completing the course are awarded a certificate by FIDI.
- The Edmonton Garment Initiatives Committee (EGIC) established in May 1989 to "promote and increase the competitive advantage of the local garment industry". The membership is representative of various sectors of the garment industry including design, manufacturing, retail and education as well as government agencies.

TRANSITIONS

To The Workplace

The intermediate and advanced modules are designed to provide students with the knowledge, skills and attitudes that are required in the workplace. some businesses welcome an individual how has the basic skills and is prepared for further training from the employer. Information from the National Occupational Classification and the Provincial Occupational Profiles indicates that at least 26 occupations in the area of fashion studies can be accessed after high school (see attached chart).

To Related Post-Secondary Programs

There is articulation between Fashion and numerous programs offered at the post-secondary level. the intermediate and advanced level modules provide students with some indication as to whether they would be interested in entering one of the fashion-related courses at the college or university level. The Provincial Occupational Profiles indicates 12 career opportunities at the college level and six at the university level (see attached chart).

Opportunities for post-secondary learning in Alberta are outlined in the booklet entitled It's About Time: to start thinking about your future, (1993-94, published by Alberta Advanced Education and Career Development Education). (See attached summary.)

A Directory of Canadian Apparel and Textile Education Programs is published by the Canadian Apparel Federation (see Section I for address).

U:cts\gen\fasstu11.xls

FOR FASHION STUDIES AND HOME ECONOMICS (CLOTHING TEXTILES) 7, 8, 9 CO...SE COMPARISON

THEME CODE:
A. Production
B. Design
C. Merchandising

(0)										-					
6	S	Fashion Mustration: Creating a Fashion Line													
<u>е</u>	8														
6	8	Composer State of Fashion													
<u>e</u>	8	Computer Drafted Patterns: Upper Torso													
(e)	<	Pattern Draffing: Upper Torso													
e .	<	Advanced Specially Fabrics												•	
	<	Cultural Fashions													
3	<	Conture													
3	<	Contemporary Tailoring													
2	U	Fashion Merchandising													
2	8	Fashion Illustration													
7	8	Fashion Dynamics													
7	8	Evolution of Fashion													
2	8	Computer Drafted Patterns: Lower Torso													
7	<	Pattern Drafting Lower Torso													
7	<	Hat Pattern													
7	<	Vpholstery													
2	A	Creating Accessories													
2	A	Creating Home Decor													
2	V	Sewing for Others													
2	A	Discovering Specialty Fabrics													
2	A	Surface Embellishment													
2	٧	Activewear				×				×					
2	A	Creative Construction													×
-	A	Creative Yarns/Textiles													×
=	4	Creating Home or Personal Accessories				×		×					×		×
-	V	Repair and Recycle				×	×		×	×			×		×
Ξ	V	Fun with Fashion					×	×	×				×	×	×
F	٨	Ready, Set, Sewl		×	×	×		×	×	×					×
LEVEL	тнеме		SEWING 1	orientation to laboratory	safe use and care of equipment	abric ferminology	nand stitching techniques	stmple pattem	sewing machine construction, terminology and skills	ciothing care	CLOTHING 1	function of clothing	fabric ferminology (see Sewing 1)	pattern terminology and symbols (as found on student's project pattern)	ulred to

FOR FASHION STUDIES AND HOME ECONOMICS (CLOTHING TEXTILES) 7, 8, 9 COURSE COMPARISON

THEME CODE:
A. Production
B. Design
C. Merchandising

LEVEL 1	тнеме А	Ready, Set, Sewi	applied decoration	ciothing care	Geative laxilles	lextile related handworks	skills practice with a selection of handworks	SEWING #	review safe use and care of equipment X	Introduction and/or review of fabric X lerminology	notion	preparation for sewing X	X	construction techniques X	management plan
F	∢	Fun with Fashion		×					×	×	×	×	×	×	×
-	∢	Repair and Recycle	×	×		Ц			×	×				×	×
E	⋖	Creating Home or Personal Accessories							×	×		×		×	×
	∢	Creative Yarns/Textiles				×	×		×						×
2	<	Creative Construction													
2	4	Activewear													
2	٧	Surface Embellishment	×												
2	V	Discovering Specially Fabrics													
2	V	snartio 101 Dniwas													
2	V V	Creating Home Decor													
2	٧	Creating Accessories					_								
2	∀	Upholstery													
2	∀ .	Hat Pattern													
2	8	Pattern Drafting Lower Torso Computer Drafted Patterns: Lower Torso													
2 2	8	Evolution of Fashion													
2 2	В	Fashion Dynamics													
2	В	Fashion Illustration													
2	C	Fashlon Merchandising					-								
3	A /	Contemporary Tailoring													
9	A	Couture													
3	A	Cultural Fashions													
3	V	Advanced Specialty Fabrics	-												
3	В	Pattern Drafting: Upper Torso Computer Drafted Patterns: Upper Torso	_									_			\dashv
3 3	В	Creators of Fashion												_	4
3	В	Fashion Illustration: Creating a Fashion Line													
6	C	Fashion Retailing													

FOR FASHION STUDIES AND HOME ECONOMICS (CLOTHING TEXTILES) 7, 8, 9 COURSE COMPARISON

THEME CODE:
A. Production
B. Design
C. Merchandising

LEVEL		-	H	-	2	2	2	2	7	2	2 2	2	2	2	7	2	2 2	3	3	೯	က	၉	3	3 3	9
THEME	4	A A	V V	<	<	4	V	V V	∀	<	<	∢	4	8	B B	8	ပ	∢	٧	∀	A A	1 8	8	8	U
	Ready, Set, Sewi	noihtad thiw nut	Repair and Recycle	Creating Home or Personal Accessories Creative Yams/Textiles	Creative Construction	Activewear	Surface Embellishment	Discovering Specially Fabrics	Sewing for Others	Creating Home Decor	Upholstery	Pat Pattem	Pattern Drafting Lower Torso	Computer Drafted Patterns: Lower Torso	Evolution of Fashion	Fashion Dynamics	Fashion Illustration Fashion Merchandising	Contemporary Tailoring	Couture	Cultural Fashions	Advanced Specially Fabrics	Pattern Drafting: Upper Torso	Creators of Fashion	Fashion Mustration: Creating a Fashion Line	Fashion Retailing
CLOTHINGT																									
function of clothing			-	_	_			×	-	-	_				×										
elements of design applicable to clothing														×	×	×						_			
SPORTS GEAR																									
qualities of sports gear						×																			
'Sewing III																									
review safe use and care of equipment	Î	×	×	×																					
fabric	X	×	×																				-	_	
advanced skills and techniques (building on skills from Sewing II)		×	×	×																					
Cothing II																									
wardrobe															×										
review of design (see Clothing II)														×	×	×									
purchase of clothing	×	×		H					\dashv						-	\dashv	4				ㅓ	一	닉	4	_

FOR FASHION STUDIES AND HOME ECONOMICS (CLOTHING TEXTILES) 7, 8, 9 COURSE COMPARISON

A. Production B. Design C. Merchandising THEME CODE:

3 3 3 3 3 3	A A B B B C	Advanced Speciatly Fabrics Pattern Drafting: Upper Torso Computer Drafted Patterns: Upper Torso Creators of Fashion Fashion Mustration: Creating a Fashion Line Fashion Refailing		
2 2 2 3 3 3	B C A A A	Fashion Dynamics Fashion Illustration Contemporary Tailoring Couture Couture		
2 2 2 2 2 2	A A A B B B	Creating Accessones Upholstery Pattern Drafting Lower Torso Computer Drafting Lower Torso		
2 2 2 2 2 2	AAAAA	Activewear Surface Embellishment Discovering Specialty Fabrics Sewing for Others Creating Home Decor		×
1 1 1 1 1 2	AAAAA	Ready, Set, Sewl Repair and Recycle Creating Home or Personal Accessories Creative Yams/Textiles Creative Construction		×
1EVEL	ТНЕМЕ		SPECIAL PURPOSE SEWING	aualities of household textiles

u:\cts\general\fasstu.xls

	CV
	7
	7
	7
	7
≥ 8 π	=
EVEL I. infroductory I. infermediate Advanced	_
9 1 6	_
EVEL 1. Inte 3. Add	
3.5.1.E	_
	Ξ
THEME CODE: A. Production B. Design C. Merchandising	

_							
3	U	Fashion Retailing					
3	В	Fashion Illustration: Creating a Fashion Line					
9	В	Creators of Fashion					
9	В	Computer Drafted Patterns: Upper Torso					
3	4	Pattern Draffing: Upper Torso					
9	V	Advanced Specially Fabrics					
9	4	Cultural Fashions		******			
9	V	Couture					
9	٧	Contemporary Tailoring					
2	S	Fashion Merchandising		*-			
2	В	Fashion Illustration					×
2	В	Fashion Dynamics					×
7	В	Evolution of Fashion		# - X X			×
7	В	Computer Drafted Patterns: Lower Torso					×
7	4	Pattem Drafting: Lower Torso			×		×
7	V	Rat Pattern			×		×
7	V	Upholstery			×	×	×
7	4	Creating Accessories			×	· ×	×
7	4	Creating Home Decor			×	×	×
7	4	short of the s			×	×	×
7	4	Discovering Specialty Fabrics		108	×	×	×
2	4	Surface Embellishment			×	×	×
2	٧	Active Wear			×	×	×
2	٧	Creative Construction			×	×	×
F	V	Creative Yarns/Textiles					
	4	Creating Home or Personal Accessories					
; [=	4	Repair & Recycle					
; =	4	noidson Attiw nu7					
F	V	Ready, Set, Sew					
	тнеме		CLOTHING AND TEXTILES 10	Project Construction	selection and safe use of equipment, basic construction techniques	use of a commercial callen, selection of appropriate fabric and notions	application of good management principles considering time, energy and other resources
i	置		ີ ວິ ໘	8	sele sele	use part part local	של ה ה ה ה ה

THEME CODE:	Production	. Design	. Merchandising
Ī	خ	ക്	ပ

	Introductory	Intermodulate
EVEL	重	1240
Ē	<u>-</u> :	c

	C	Fashion Retailing	×					_×
3	В	Fashion Illustration: Creating a Fashion Line	×					×
6	В	Creators of Fashion	×					×
9	В	Computer Drafted Patterns: Upper Torso	×					×
<u></u>	V	Pattern Drafting: Upper Torso	×					×
3	4	Advanced Specially Fabrics	×					×
9	V	Cultural Fashions	×					×
9	4	Couture	×					×
<u></u>	4	Contemporary Tailoring	×					×
7	U	Fashion Merchandising	×					×
7	В	Fashion Illustration	×					×
7	В	Fashion Dynamics	×	4.83	×	×	×	×
2	В	Evolution of Fashion	×	388	×			×
7	В	Computer Drafted Patterns: Lower Torso	×					×
2	∢.	Pattem Drafting: Lower Torso	×					×
7	4	Hat Pattern	×					×.
2	4	Upholstery	×					×
2	4	Creating Accessories	×					×
7	4	Creating Home Decor	×					×
2	V	stanto for Others	×					×
2	V	Discovering Specially Fabrics	×					×
2	V	2ntace Embellishment	×					×
7	V	Active Wear	×					×
2	V	Creative Construction	×					X
Ę	A	Creative Yarns/Textiles	×					×
	٧	Creating Home or Personal Accessories	×					×
	A	Repair & Recycle	×					×
	A	Fun with Fashion	×					×
	A	Ready, Set, Sew	×					×
	IHEME		evaluating projects using established standards	Ciothing and individual Expression	physical, social, and psychological aspects of clothing	elements and principles of design applied to clothing selection	wardrobe planning, ciothing and fabric buymanship	project construction

	S
ľ	×
	3
	55
,	185
E	
	g
	9
	9
	9
	S
	C
ľ	1:\0\:

_	
IEME CODE:	Production

Introductory	Intermediate	
<u>=</u>	inte	•
_:	7	•

6	U	Fashion Retailing					Name :
<u>e</u>	8	Fashion Illustration: Creating a Fashion Line					
ि	8	Creators of Fashion					
6	В	Computer Drafted Patterns: Upper Torso					
<u></u>	4	Pattern Drafting: Upper Torso					14.676
<u></u> 6	4	Advanced Specially Fabrics					AN PRODU
9	4	Cultural Fashions					
9	_	Couture					and seeing
6	V	Contemporary Tailoring					
2	U	Fashion Merchandising					
2	8	Fashion Illustration					
2	8	Fashion Dynamics					
2	8	Evolution of Fashion				•	
2	8	Computer Drafted Patterns: Lower Torso					With the later
2	4	Pattern Draffing: Lower Torso	*:				
2	4	Hat Pattern					
2		yətisləri		×			
2	4	Creating Accessories		×			
7	V	Creating Home Decor		×			
7	4	stanto for Others		×			
2	V	Discovering Specialty Fabrics		×		×	
2	٨	2ntace Embellishment		×	×		
2	A	Active Wear		×			
2	4	Creative Construction		×			
	A	Creative Yarns/Textiles		×	×		
	V	Creating Home or Personal Accessories		×			
	V	Repair & Recycle		×		×	
<u>،</u> [_	A	Fun with Fashion		×		×	
	A	Ready, Set, Sew	×.	×		×	
C. Merchandising	THEME		Textiles and Care	fibre and yarn characteristics, fabric construction	fabric finishes, dyeing, printing and applied design	labelling and care of textile products, consumer rights and responsibilities	Clothing Construction 10

LEVEL
1. Introductory
2. Intermediate
3. Advanced

၉	S	Fashion Retailing			×	32.00	
e	В	Fashion Illustration: Creating a Fashion Line			×	. 4, 67	
3	8	Creators of Fashion			×		
3	В	Computer Drafted Patterns: Upper Torso			×	0 	
၉	4	Pattern Drafting: Upper Torso			×	š. š v	
6	V	Advanced Specially Fabrics			×	int i	
၉	V	Cultural Fashions			×	10 m	
ကြ	4	Couture			×	13 5	
က	A	Contemporary Tailoring			×	\$	
7	C	Fashion Merchandising			×	\$1.7	
2	В	Fashion Illustration			×		
7	В	Eashion Dynamics			×		
2	В	Evolution of Fashion			×		
2	В	Computer Drafted Patterns: Lower Torso			×	0.00	
7	4	Pattern Drafting: Lower Torso	×		×	.00.0	
2	٧	Hat Pattern	×		×		
7	٧	(hphokiery			×	4000	
2	V	Creating Accessories	×		×·	1000	
7	٧	Creating Home Decor	×		×		
7	٧	santo for Others	×	×	×		×
7	V	Discovering Specially Fabrics	×	×	×	1 71	×
2	<	2ntace Embellishment	×		×		
2	4	Active Wear	×	×	×		×
2	<	Creative Construction	×	×	×		×
	V	Creative Yarns/Textiles	×		×		
	V	Creating Home or Personal Accessories	×		×	Most	
	4	Repair & Recycle	×		×		
	4	Fun with Fashion	×	×	×		
E	V	Ready, Set, Sew	×		×		
	HEME		pattern selection and alterations, suitability of fabrics and nollons	skill development in gament construction, basic construction techniques	work planning, organization, standards for evaluation	Outdoor Clothing (1 or 2 modules	Physiological adapta!;ons to the environment, cultural devices used to adapt to the environment

IFVE	1. Infr
ME CODE	A. Production

ntroductory	termediate
_	7
	5

B. Design C. Merchandising		THEME		specific techniques for construction outdoor clothing and equipment	Fabric Art	history and application of several fabric art techniques	elements and principles of design	preparation and evaluation of fabric art project	CLOTHING AND TEXTILES 20
		٨	Ready, Set, Sew						
3.65		4	Fun with Fashion						
nderr	F	4	Repair & Recycle						
Intermediate Advanced	-	٧	Creating Home or Personal Accessories		1100				
d de	=	\ \	Creative Yams/Textiles			×		× ·	
	2	/	Creative Construction	× ×					
	2	A A	Active Wear	<u> </u>					
	7	٧	Surface Embellishment	×					
	2	Α .	Discovering Specially Fabrics Sewing for Others	×					
	2	<	Creating Home Decor						
	2	⋖	Creating Accessories				•		
	2 2	<	yptolotie						
	2	∢	matted Pattern						
	2	٧	Pattern Drafting: Lower Torso						
	2	В	Computer Drafted Patterns: Lower Torso						
	2	В	Evolution of Fashion						
	2	В	Fashion Dynamics				×		
	2	B	Fashion Illustration						
	2	CA	Fashion Merchandising						
	3	V	Contemporary Tailoring						
	3	V	Couture Couture						
	3	٧	Cultural Fashions Advanced Specialty Fabrics						
	3	<	Patiem Draffing: Upper Torso						
	3 3	В	Computer Drafted Patterns: Upper Torso		30 G.A.				
	3	В	Creators of Fashion						
	L.,	8	Carbias III. retation: Creating a Earbian III.		2.000				

Fashion Retailing

Fashion Illustration: Creating a Fashion Line

THEME CODE: A. Production B. Design C. Merchandising		THEME		Advanced Textiles	history of textile development, fibre characteristics, man-made fibres, weaves, knits	new fabric and finish technology, textile laws, trademarks	Pattern Alteration and Fil	pattern alterations, fitting procedures, fitting during project construction
	L	4	Ready, Set, Sew	% .:	0		*	
一.4 6	-	∢	Fun with Fashion	1000				
		⋖	Repair & Recycle	1000				
/EL Introductor Intermedia Advanced	E	4	Creating Home or Personal Accessories					
story diate		⋖	Creative Yarns/Textiles		·			
	2	٧	Creative Construction					×
	2	٧	Active Wear					
	2	V	Sutace Embellishment					
	2	V V	Discovering Specialty Fabrics		×	×		
	2	V	Startio for Others					×
	2	A A	Creating Home Decor					
	7	٧	Creating Accessories					
	2	<	Upholatery	-3-40 0000			0.000	
	2	۷	Pattem Drafting: Lower Torso			·		
	2	8	Computer Drafted Patterns: Lower Torso					
	2	В	Evolution of Fashion					
	2	В	Fashion Dynamics					
	2	В	Fashion Illustration				0 00 0 00 0 00 0 00	
	2	S	Fashion Merchandising		×	×	3 . 3 . 3 . 3 3 . 3 . 3 . 3	
	3	A	Contemporary Tailoring				(M. W.)	
	3	A	Couture					
	3	A ,	Cultural Fashions					
•	3	∀ V	Advanced Specially Fabrics		×	×		
	67	4	Pattem Drafting: Upper Torso	45000			make !	

Fashion Retailing

Creators of Fashion

Fashion Mustration: Creating a Fashion Line

Computer Drafted Patterns: Upper Torso

×

×

×

×

×

Fashion Industry/Careers

	3	▼	Contemporary Tailoring				×	
	7	S	Fashion Merchandising				×	
	2	В	Fashion Illustration				×	
	2	В	Fashion Dynamics				· ×	
	2	В	Evolution of Fashion				×	
	2	8	Computer Drafted Patterns: Lower Torso				×	
	2	V	Pattem Drafting: Lower Torso				×	
	2	V	Hat Pattern				×	
	2	V	ypholstery			×	×	
	2	<	Creating Accessories			×	· ×	
	2	V	Creating Home Decor			×	×	-000
	2	4	zahtlO 101 priwa?	×		×	×	1000
	2	٧	Discovering Specialty Fabrics	×		×	×	20.00
	2	4	Surface Embellishment			×	×	
	2	4	Active Wear	×	2000 CH	×	×	
	2	٧	Creative Construction	×		×	×	
/EL Introductory Intermediate Advanced		V	Creative Yams/Textiles				×	,
VEL Introductory Intermediate Advanced		4	Creating Home or Personal Accessories				×	
Et alto	1	٧	Repair & Recycle				· ×	
LEVEL 1. Intra 2. Inte 3. Ad		V	Fun with Fashion	×			×	
		V	Ready, Set, Sew		11 o.15 3 januar		×	
THEME CODE: A. Production B. Design C. Merchandising		THEME		evaluallon of fit, construction of the fitted garment	Clothing Construction 20	advanced construction techniques, construction of garments or other fabric tlems	management of sewing project considering resources available, evaluation of projects according to standards of construction and fit.	

Fashion Retailing

Creators of Fashion

Cultural Fashions

Couture

Pattern Draffing: Upper Torso

Advanced Specially Fabrics

Fashion Illustration: Creating a Fashion Line

Computer Drafted Patterns: Upper Torso

			2	
	-	į	<u> </u>	
	100		0	
ŧ	1		1	
				ì

٢	2	,	Fashion Retailing	×	Ī	×	×				×
C	າ	2	Fashion Illustration: Creating a Fashion Line			×					×
l c	? .	2	Creators of Fashion			×			4044		×
īc	? [2	Computer Drafted Patterns: Upper Torso		1	×	•				×
ī	7/2	(Pattem Drafting: Upper Torso		٦	×					×
-	ग	<	Advanced Specially Fabrics			×				×	×
	7 /		Cultural Fashions			×			-084 S	×	×
1	গ	<	Couture			×				×	×
Ī	গ		Contemporary Tailoring		٦	×				×	×
7	7		Fashion Merchandising	×		×	×				×
Ī	7	2	Fashion Illustration			×					×
1	7	2	Fashion Dynamics		7	×					×
7	V		Evolution of Fashion			×					×
7	য়া	٥	Computer Drafted Patterns: Lower Torso			×					×
1	ন	<	Pattem Drafting: Lower Torso			×					×
-	7	(Hat Pattern			×					×
-	ন	~	Upholstery			×					×
	ন	<	Creating Accessories			·×					×
Ī	N	<	Creating Home Decor			×				×	×
1	7	~	sight of Others		Ī	×			3.24	×	×
ŀ	না	<u> </u>	Discovering Specially Fabrics			×				×	×
Ī	7	<	surface Embellishment			×					×
Ī	ন ,	<	Active Wear			×			300 m	×	×
Ī	7	<	Creative Construction			×				×	×
d g d	=	<	Creative Yams/Textiles			×					×
ne d	=	7	Creating Home or Personal Accessories	•		×					×
LEVEL 1. Introductory 2. Intermediate 3. Advanced	= 1.	V	Repair & Recycle			×					×
LEVEL 1. Inth	= 1.	∀	noirts Hashion			×					×
Ī	=1	∀	Ready, Set, Sew			×			- 1		×
THEME CODE: A. Production B. Design C. Merchandising				production and distribution of textiles, consumption patterns of Individuals in	S	career opportunities in the fashion industry, examination of Canadian fashion industries	government regulations, merchandising techniques,	consumer skills	Special Fabrics I	special fabric techniques, project construction	good management principles, evaluation of the project
THEME CC A. Produc B. Design C. Merchi	1	INEME		produ of texti patter	families	career fashlor examlr fashlor	goverr	Consul	Space	specia projec	good man principles, the project

S
fasstu.xls
j.
云
ઝ
Ø
\geq
:ral\fa
5
ĕ
ē
gener
\cts\
ಕ
-
3

	_	8					-
	3	4	Pattem Drafting: Upper Torso				
	3	«	Advanced Specially Fabrics	***			1-61
	3	4	Cultural Fashions				
	3	4	Couture				
	3	V	Contemporary Tailoring				
	2	υ U	Fashion Merchandising				
	2	B.	Fashion Illustration				** .44. *
	2	В	Fashion Dynamics				1
	2	8	Evolution of Fashion	(* \$ t.)			
	2	В	Computer Drafted Patterns: Lower Torso				1.12
	2	V	Pattem Drafting: Lower Torso				
	2	V	Hat Pattern				Jan 1
	2	«	yətalohqu		×	×	trisition.
	2	٧	Creating Accessories				
	2	Α.	Creating Home Decor		×	×	
	2	4	sahing for Others				23.03
	2	٧	Discovering Specially Fabrics				. 27 \$5\$2
	2	V	surface Embellishment	Yalis man			
	2	V	ACITVE WEAT				d 156
	2	V	Creative Construction				
ory date		A	Creative Yarns/Textiles				
duci ned ance		4	Creating Home or Personal Accessories		×	×	
LEVEL 1. Introductory 2. Intermediate 3. Advanced		V	Repair & Recycle				
LEVEL 1. Intr 2. Inte 3. Ad		4	nointh Fashion				
		4	Ready, Set, Sew				
THEME CODE: A. Production B. Design C. Merchandising		THEME		Household Textiles	selection and care of household fexilles includingcarpets, window treatments, linens, and upsholstery	construction of a project, evaluation of a project considering cost, skill development, design functionality, and energy conservation	Historical and Cultural Roles of Clothing

Fashion Retailing

Creators of Fashion

Fashion Illustration: Creating a Fashion Line

Computer Drafted Patterns: Upper Torso

S	
stu.	
fas	
Ĩa }	
17	1
1	

5/4/95 PM

	Fashion Retailing			Ì					
8 3	Fashion Illustration: Creating a Fashion Line								
B 3	Creators of Fashion								
8 3	Computer Oratted Patterns: Upper Torso								
e A	Pattern Drafting: Upper Torso				4				
e A	Advanced Specially Fabrics								
e 4	Cultural Fashions	×		×	.0.00				
_ω ^Δ	Couture								
e <	Contemporary Tailoring								
7 0	Fashion Merchandising								
8 2	Fashion Illustration								
8 2	Fashion Dynamics			×					
B 2	Evolution of Fashion	×	×	×					
B 2	Computer Drafted Patterns: Lower Torso								
A 2	Pattern Drafting: Lower Torso								
A 2	Hat Pattern				500				
A 2	Upholstery				*				
A 2	Creating Accessories								
A 2	Creating Home Decor								
A 2	santO tot eniwas					×	×	×	
A 2	Discovering Specialty Fabrics				X 7				
A 2	Sufface Embellishment								
A 2	Active Wear					×	×	×	
A 2	Creative Construction								
A 1 a d	Creative Yams/Textiles								
A Line of L	Creating Home or Personal Accessories								
VEL Introductory Intermediate Advanced In Intermediate	Repair & Recycle								
LEVEL 1. Infi 2. Infi 3. Ad	Fun with Fashion								
_ <	Ready, Set, Sew								
THEME CODE: A. Production B. Design C. Merchandising		social, political, economic, and cultural influences on clothing	fashion terms, period fashions	cultural and social aspects of clothing	Sports Ciothing	physiological reactions to environmental conditions	functionality of clothing and clothing design	construction and evaluation of a project	CLOTHING AND TEXTILES

u:\cts\general\fasstu.xls

LEVEL	1. Introductory	2. Intermediate	3. Advanced
THEME CODE:	A. Production	B. Design	C. Merchandising

	THEME		Advanced Construction I	advanced construction techniques for tallored garments	filting, afterations, shaping	good management in construction, evaluation of X the project
F	4	Ready, Set, Sew	1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -			×
F	4	noidsp7 dtiw nu7				×
=	V	Repair & Recycle				×
F	V	Creating Home or Personal Accessories				×
=	V	Creative Yams/Textiles				×
2	∀ ∀	Creative Construction				×
2	A.	Active Wear				×
2	V	Surface Embellishment				×
7	4	Discovering Specialty Fabrics				×
2	V	Sewing for Others Creating Home Decor				×
2	∢	Creating Accessories				×
2 2	⋖	Upholitery				×
2 2	∢	Hat Patiem				×
2	<	Pattern Drafting: Lower Torso				×
2	В	Computer Drafted Patterns: Lower Torso				
2	В	Evolution of Fashion				
2	В	Fashion Dynamics				
2	В	Fashion Illustration				
2	U.	Fashion Merchandising				
3	V V	Contemporary Tailoring		×	×	×
3	A A	Couture			×	×
က	A	Cultural Fashions			×	×
3	V	Advanced Specially Fabrics	- X			×
၉	8	Pattern Draffing: Upper Torso				
၉	8	Computer Drafted Patterns: Upper Torso				
е Е	8	Creators of Fashion. Creating a Fashion Line				

\sim	
\approx	
' ,	
0,	
N	
ASHION STUDIES AND CLOTHING AND TEXTILES, 10, 20, 30	
2	
S)	
<u>H</u>	
1/2	
1	
\cap	
7	
S	
A	
(1)	
\Rightarrow	
I	
<u></u>	
\mathcal{O}	
7.	
0	
\cap	
*	
S	
A	
5	
4	
2	
3	
1	
\sim	
>	
2	
\geq	
I.	
S	
7.	
7	
8	
\mathcal{O}	
OURSE COMPARISON FOR FA	
>	
\Rightarrow	
Ç	
S	
8	
V	
0	
7	
2	
7	
¥	
5	
8	
5	
0	

THEME CODE:	LEVEL
A. Production	1. Introductory
B. Deslgn	2. Intermediat
C. MerchandisIng	3. Advanced

	Introductory	Intermediate	Advanced
;	-	7	က

L.,	O	Fashion Retailing			0.00		
3	В	Fashion Mustration: Creating a Fashion Line			•		,
9	В	Creators of Fashion					
೯	В	Computer Drafted Patterns: Upper Torso					
9	V	Pattern Drafting: Upper Torso		×			
3	V	Advanced Specially Fabrics		×		×	×
9		Cultural Fashions		×	444	×	×
9	4	Couture		×		×	×
6	V	Contemporary Tailoring		×		×	×
7	U	Fashion Merchandising					
2	В	Fashion Illustration			80.0		
7	В	Fashion Dynamics			811		
2	B	Evolution of Fashion			8.3		,
2	В	Computer Drafted Patterns: Lower Torso	10.0				
2	V	Pattem Drafting: Lower Torso		×			×
7	_	Hat Pattern	2 2 3 3	×			×
7	_	Upholstery				×	×
7		Creating Accessories		×		·	
7		Creating Home Decor				V	V
7		Sewing for Others		×	14.25	×	×
7		Discovering Specially Fabrics	11 (1)	×		×	×
7		sutace Embellishment		×		×	×
2		Aciive Wear		×		×	×
2	_	Creative Construction		×		×	×
F	V	Creative Yams/Textiles					
F	4	Creating Home or Personal Accessories	3343				
F	V	Repair & Recycle	60.M		0.000,1244 0.000 - 6.		
F	V	Fun with Fashion					
F	V	Keady, Set, Sew	0.000		8		
D	HEME		Advanced Construction II	further development of construction techniques and management principles	Special Fabrics II	problem-solving, experimentalion with special fabrics	construction of a project, evaluation of techniques and standards achieved, comparison with commercially produced items

u:\cts\general\fasstu.xls

		8					7.
	3	۷.	Patlem Drafting: Upper Torso	1.4			5,88
	3	V	Advanced Specially Fabrics	- 0	×	×	14.48
	3	V	Cultural Fashions	1 yes	×	×	Alter Chall
	3	V	Couture	81.33			
	3	V	Contemporary Tailoring	5485			
	2	ပ	Fashion Merchandising	3000			
	2	В	Fashion Illustration				
	2	В	Fashion Dynamics	. 22			-0.000
	2	В	Evolution of Fashion				
	2	В	Computer Drafted Patterns: Lower Torso	- 334			
	2	∠	Pattern Drafting: Lower Torso				
	2	∀	Нат Ратет				
	2	∀	Upholstery				
	2	V	Creating Accessories	3330			
	2	4	Creating Home Decor				
	2	⋖.	ziərliO ioi Driwə?	4,15.	×	×	£-1888;-
	2	4	Discoyering Specially Fabrics	wite.	×	×	
	2	V	Suface Embellishment				
	2	V	Active Wear		×	×	
	2	٧	Creative Construction	- 33.3 2023			
LEVEL 1. Introductory 2. Intermediate 3. Advanced		▼	Creative Yarns/Textiles				
EVEL 1. Infroductory 2. Intermediate 3. Advanced		V	Creating Home or Personal Accessories				
ntro nten		4	Repair & Recycle				
LEVEL 1. Infr 2. Infr 3. Ad		<	noidsp3 dtiw nu7				
		<	Ready, Set, Sew				
THEME CODE: A. Production B. Design C. Merchandising		THEME		Clothing for Special Needs	adaptations of clothing design, construction techniques and fabrics for special physical or environmental circumstances	construction and evaluation of a project sulted for a special physical or environmental need	Pattern Making

Fashion Retailing

Creators of Fashion

Fashion illustration: Creating a Fashion Line

Computer Drafted Patterns: Upper Torso

	S
ľ	₹
	3
	SS
	ğ
:	\leq
	2
	3
ì	3
•	Ù,

E	<u></u>		C			
		S	Fashion Retailing			
ľ	ຕ	8	Fashion libustration: Creating a Fashion Line		×	×
	က	В	Creators of Fashion			
ı	က	В	Computer Drafted Patterns: Upper Torso			
ı	ল	V	Pattem Drafting: Upper Torso	×	×	×
ı	က	V	Advanced Specially Fabrics			
ı	က	\ \	Cultural Fashions	×	×	×
ı	၉	\ \	Counte	×	×	×
Ì	3	A /	Contemporary Tailoring			
ŀ	2	C	Fashion Merchandising			
ŀ	2		Fashion Illustration		V	
ł	7	В	Fashion Dynamics		×	×
ł	2	B	Evolution of Fashion		×	×
ı	2	B	Computer Drafted Patterns: Lower Torso			
ŀ	7	8	Pattern Drafting: Lower Torso	•		
ł	7	∀	Rat Pattern	×	×	×
ł	2	٧	Upholitery	×	×	×
ŀ	2	V				
	2	٧	Creating Accessories		·	
	2	٧	Creding Home Decor			
	7	٧	Sewing for Others		· · · · · · · · · · · · · · · · · · ·	
ļ	2	\forall	Discovering Specially Fabrics			
- 1	2	٧	Surface Embellishment			
	2	∢	Active Wear			
	``	٧	Creative Construction			
ह्य		∢	Creative Yams/Textiles			
Advanced		<	Creating Home or Personal Accessories			
ğ		<	Repair & Recycle			
65	_	<	in with Fashion			
į	1	4	Ready, Set, Sew			
C. MerchandisIng		THEME		basic principles of shaping fabrics using flat pattern, drafting, draping, or combination techniques	concepts and principles of design, construction and management applied to a student design project	design and construction of a project

THEME CODE:
A. Production
B. Design

LEVEL

1. Introductory

2. Intermediate

u:\cts\general\fasstu.xls

	က	ပ	Fashion Retailing				
	3	В	Fashion Illustration: Creating a Fashion Line				
	3	В	Creators of Fashion				
	3	В	Computer Drafted Patterns: Upper Torso	w.Air			
	၉	V	Pattem Drafting: Upper Torso	1000			
	3	V	Advanced Specially Fabrics				×
	၉	V	Cultural Fashions		×	×	
	၉	V	Couture		×		
	၉	A	Contemporary Tailoring				
	2	S	Fashion Merchandising				
	2	В	Fashion Illustration				
	2	8	Fashion Dynamics	36800			
	2	В	Evolution of Fashion				
	2	В	Computer Drafted Patterns: Lower Torso				
	2	A	Pattem Drafting: Lower Torso				
	2	V	Hat Pattern				
	7	V	Upholstery				
	7	A	Creating Accessories				
	7	V	Creating Home Decor				
	2	V	santo tot Others			×	
	2	4	Discovering Specially Fabrics				
	2	V	Surface Embellishment				
	2	V	Active Wear				
	2	V	Creative Construction				
d afe	F	V	Creative Yams/Textiles				
auct ned nce	F	V	Creating Home or Personal Accessones				
VEL introductory Intermediate Advanced	F	V	Repair & Recycle				
LEVEL 1. inth 2. inth	F	A	noidzed diw nud				
	F	A	Ready, Set, Sew				
	Г				uo a		8
THEME CODE: A. Production B. Design C. Merchandising		IHEME		Clothing and Culture	research into the development and function of ciothing in selected cultural and historic groups	construction and evaluation of an ethnic desian	new technologies in fibres and processes, political and social influences
HE 9.0	L	THE		CS	dev of cl	con eval desi	and



	Problem solving questions/solving figure problems through illusion. Produce an inventory of one's own clothing. Cost/wearing problem solving questions.	Sketch the human body using fashion figure proportions. Do an analysis of one's own body to show comparisons.	Pattern alteration problems/short- ening, problem solving design brief: Produce a pattern for a given design from measurement e.g., Skirt.	Problem solving design brief: e.g., design your own fashions logo using CAD drawing tools. Produce a pattern for a sport bag using all of the given CAD tools.	Perform a layout on two different widths of fabric to see the difference in the quantity needed/fabric utilization.
Write Concept/Skill	Space relationship area length width number systems and operations	Space relationship, number systems and operations: Addition, subtraction, division, and multiplication.	Radius, diameter, circumference, length, width, angles, arcs, polygons, addition subtraction, division, multiplication.	Radius, diameter, circumference, length, width, angles, arcs, polygons, addition, subtraction, division, multiplication, and coordinate geometry.	Lengths and widths.
Unit	Ratios and Proportion Measurement Data Management	Rations and proportion measurement	Geometry measurement Number systems	Geometry Measurement Number systems	Measurement
Course	Math 7-9 Math 7	Math 7-9	Math 8-9 Math 7-9	Math 8-9 Math 7-9	Math 7-9
CAREER & TECHNOLOGY STUDIES Module Objective/Concept	Illustrate the principles of design/balance, proportion, scale. Complete a personal clothing inventory.	Draw the human figure to fashion proportions.	Use of a compass and measurement tools. Demonstrate flat pattern design techniques. Take measurements accurately. Adjust patterns.	Generate text and images through draw, graphics and/or cad programs. solving simple design problems.	Acquire familiarity with basic fabric widths.
Module	FAS101 Fashion Dynamics	FAS102 Fashion Illustration	FAS103 Pattern Design I	DES105 Computers in Design Fundamentals	FAS104 Sewing

CAREER	Restruction of the state of the			WATER OF THE RESIDENCE OF THE SECOND OF THE	
Module	Objective/Concept	Course	Unit	Concept/Skill	
FAS105 Apparel Production I	Take basic measurements. Determine figure type and pattern size. Alter patterns. Pattern layout	Math 7-9	Measurement Graphing Number systems	Lengths, widths, circumference, division addition, subtraction and multiplication	Perform a layout, take ones' own measurements and determine the amount of fabric from the given chart on the pattern envelope.
FAS107 Repair and Recycle	Analyze/Financial savings. Demonstrate alterations	Math 24 Math 7-9	Work Measurements Number systems	Statistics, lengths, widths, circumference addition and subtraction.	Problem solving questions and perform an alteration.
FAS108 Yarn and Fabric Arts	Create pattems.	Math 7-9	Measurement Number systems	Number systems and operations: addition subtraction, division, multiplication Length, width and angles:	Produce a pattern or design for a woven wall hanging.
FAS202 Fashion Illustration II	Draw the human figure to fashion proportions incorporating movement.	Math 7-9	Measurement Ratios and proportion	Proportion, number systems and operations, addition, subtraction, division and multiplication.	Sketch the human body in fashion proportions with movement, and produce a fashion line.
FAS203 Pattern Design II	Use of compass and measurement tools. Taking required measurements. Demonstrate flat pattern design techniques. Adjust patterns and adding ease.	Math 7-9	Geometry measurement Number systems	Radius, diameter, circumference, angles, polygons, arcs, length, width, addition, subtraction, division, multiplication, Number systems and operations.	Problem solving design brief: produce a pattern for a given design from measurement e.g., Pant. Pattern alteration problems/changing the design of a simple pattern block to a more complicated style e.g., basic pants to one with pleats or pockets etc

	Problem solving design briefs: e.g., design a garment using one of the pattern blocks from the sloper library and the CAD draw- ing tools.	Perform a pattern layout.	Perform a pattern layout. Complete all necessary alterations on the pattern used.	Perform a pattern layout on a plaid fabric making sure all of the connecting points match.	Complete a cost analysis for a product. Perform any necessary alterations.
ConcepuSkill	Radius, diameter, circumference, angles, arcs, polygons, length, width, addition, subtraction, division, multiplication, percentages, coordinate, geometry.	Length, width, parallel lines, perpendicular lines, and angles.	Length, width, angles, number systems and operations: addition, subtraction division, and multiplication.	Length, width, parallel lines, perpendicular lines, and angles.	Length, width, angles, number systems and operations: addition, subtraction, multiplication and division.
Unit	geometry measurement Number systems	Measurement Geometry	Measurement Number systems Geometry	Measurement Geometry Number systems	Measurement Accounting Number systems
Course	Math 8-9 Math 7-9	Math 7-9	Math 7-9	Math 7-9 Math 8-9	Math 7-9
Module Objective/Concept	Perform computer operations/generate images using CAD tools, measuring distances. Solve design problems. Estimate fabric requirements.	Pattern layout.	Alter patterns Adding seam allowance Pattern layout.	Special pattern layout techniques.	Taking required measurements. Establish cost and price point. Adjust patterns.
Module	FAS204 Computer Drafted Patterns	FAS205 Home and Personal Accessories II	FAS206 Apparel Production II	FAS207 Specialty Fabrics I	FAS208 Specialty Clothing I

- CANEE	CAREER & TECHNOLOGY STUDIES			MATHEMATICAL	
Module	Objective/Concept	Course	Unit	Concept/Skill	THE SECTION OF THE PARTY OF THE
FAS212 Fashion Merchandising I	Compare and contrast various merchandising policies.	Math 7-9	Math operations Ratios and proportion	Number systems and operations, addition subtraction, multiplication and division.	Investigate merchandising policies of stores and compare and contrast these different policies.
FAS302 Fashion Illustration III	Draw a human figure to proper proportions and produce a fashion line.	Math 7-9	Ratios and proportions measurement	Proportion, number systems and operations: addition, subtraction, division and multiplication.	Sketch the human body in a series of poses using fashion proportions.
FAS303 Pattern Design III	Use of compass and measurement tools. Taking measurements. Demonstrate flat pattern design techniques. Adjust patterns Adding ease to patterns	Math 8-9 Math 7-9	Geometry measurement number systems	Radius, diameter, circumference, arcs, polygons, length, width, number systems and operations: addition, subtraction, division and multiplication.	Problem solving design briefs: Produce a pattern for a given design from measurement e.g. jacket. Pattern alteration prob- lems/changing the design of a simple pattern block to a more complicated style e.g., basic jack- et to a stylized one.
FAS304 Computer Drafted Patterns II	Perform computer operations. Grading pattern blocks. Estimating fabric requirements. Solve design problems	Math 8-9 Math 7-9	Geometry Measurement Number systems	Radius, diameter, circumference, arcs, polygons, length, width, addition, division Subtraction, multiplication, and coordinate geometry.	Problem solving design briefs: Grade a pattern to its adjoining sizes. Create patterns for an entire design line. Estimate fabric requirements for these patterns.
FAS307 Upholstery	Estimate the costs of materials and time involved. Draft a pattern	Math 24 Math 7-9	Work Measurement Number systems	Number systems and operations: addition, subtraction, multiplication and division.	Complete a cost analysis for a product.

	Complete all necessary alterations on the patterns used. Perform a pattern layout.	Produce a spread sheet for the costs in running the school fashion show. Produce a computerized inventory for the classroom.	Perform a pattern layout on the specialty fabric.	Complete a cost analysis for the garment. Complete all necessary alterations.	Examine graphs explaining the growth of the fashion industry. Examine the variables that make up the price of a given product in the store.
WATH Concept/Skill	Number systems and operations: division addition, subtraction and multiplication.	Number systems and operations: division addition, subtraction and multiplication.	Length, width, angles, parallel lines and perpendicular lines.	Number systems and operations: division addition, subtraction and multiplication.	Statistics, variables, inequalities, graphing linear equations, number systems and operations: addition, subtraction, division, and multiplication. Consumer credit and credit cards.
Unit	Measurements Number systems	Number systems Cost of independence	Measurement	Measurement Accounting Number systems	Work Data Management Banking Algebra
Course	Math 7-9	Math 24 Math 7-9	Math 8-9	Math 7-9	Math 7-9 Math 24 Math 9
CREATECHNOLOGY STUDIES FI	Make alterations	Analyze computer aided programs capabilities for: accounting and inventory control	Special pattern layout techniques.	Alter patterns Layout Calculate the cost	Examine the significance of the fashion industry to economy Consumer expenditure Number of people employed. Amount of wages and salaries paid. Jobs created. Analyze marketing activities. Explain the factors that determine price range. Outline price ranges. Outline the fashion timetable into seasonal lines
Module	FAS308 Apparel Production III	FAS310 Computer Production Techniques	FAS311 Specialty Fabrics II	FAS 312 Specialty Clothing II	FAS313 Business of Fashion

	Problems involving the figuring out of the cost of credit to particular stores and credit card companies.	
MATH COncept/Skill	Number systems and operations: division addition, subtraction and multiplication. Consumer credit and credit cards.	
Unit	Cost of independence Number systems Ratios and proportions Banking	
Course	Math 7-9 Math 24 Math 9	
REBIK & TECHNOLOGY STUDIES	Explain retailing terms. Mark ups, mark downs, odd figure pricing, loss leaders, basic stock, odd lots and purchase orders	
CAREE Module	FAS314 Fashion Merchandising II	

AREER AND TECHNOLOGY STATES/SCIENCE OBJECTIVE MATCA

FASHION STUDIES

ACTIVITY		. building of fibres . building of molecule models	. perform synthesizing experiments		
CE	Concept/Skill	Concept #3	Concepts 2, 3 and 4	Concepts 2, 3, 4, 5	
SCIENCE	Unit	Consumer Product Testing	Materials and Products	Using Materials and Products	
	Crs	S 8	Sc 24	Sc 26	*
CAREER & TECHNOLOGY STUDIES	Module Learner Expectations	characteristics of common fibre, natural and synthetic			
CAREE	Module	FAS106			

CAREER AND TECHNOLOGY STUDIES/SCIENCE OBJECTIVE MATCH FASHION STUDIES (CONT'D)

ACTIVITY		. testing and observing reactions of oxidizing agents		. give examples of each, observe the effects.		. provide samples of home products . explain risk tactics to ecosystem.
CE	Concept/Skill	Concept 1, 2, 7	Concepts 2, 3, 5, 9	Concept 1, 3; 7	Concept 4.1-4	Concept 1.3
SCIENCE	Unit	Chemical Properties and Changes	Household Science	Using Materials and Products	Materials We Use	Matter as Solutions, Acids, Vases and Gases
	Crs	Sc 9	Sc 14	Sc. 16	Sc 24	Ch 20
CAREER & TECHNOLOGY STUDIES	Module Learner Expectations	. effects of bleach and cleaning agents on fibres				
CAREE	Module	FAS207				

Occupation Profile	NOC/POP	A	В	С	D
Display Designer/Visual Merchandiser	POP	1		1	
Dry Cleaning and Laundry Occupations	BOTH	√			
Dry Cleaning and Laundry Supervisors	POP	√			
Fabric, Fur and Leather Cutters	NOC	√			
Fashion Designer	POP	1		1	√
Hide and Pelt Processing Workers	NOC	√			
Image, Social and Other Personal Consultants	NOC	1		1	
Industrial Engineering and Manufacturing Technologists and Technicians	NOC			1	
Inspectors and Testers, Fabric, Fur and Leather Products Manufacturing	NOC	>			
Ironing, Pressing and Finishing Occupations	NOC	√			
Jewellers, Watch Repairers and Related Occupations	ŅOC	1		1	
Labourers in Textile Processing	NOC	1			
Manufacturing Managers	NOC			1	1
Model	POP	√ '			
Other Labourers in Processing, Manufacturing and Utilities	NOC	√			
Other Professional Engineers	NOC				1
atternmakers - Textile, Leather and Fur roducts	NOC	√		1	
Retail and Wholesale Buyers	NOC	1		1	1
Retail Salespersons and Sales Clerks	BOTH	√			
Retail Trade Managers	NOC	1		1	1
Sewing Machine Operators	NOC	1			
Shoe Repairers and Leatherworkers	BOTH	1		1	
Supervisors, Fabric, Fur and Leather Products Manufacturing	NOC	1			
Supervisor, Textile Processing	NOC	√		1	
Tailors, Dressmakers, Furriers and Milliners	BOTH	1			
Textile Dyeing and Finishing Machine Operators	NOC	1			
Textile Fibre and Yarn Preparation Machine Operators	NOC	1			
Textile Inspectors, Graders and Samplers	NOC	1			
Theatre, Fashion, Exhibit and Other Creative Designers	NOC			1	1
Weavers, Knitters and Other Fabric Making Occupations	NOC	1			

High School Education

B:

Apprenticeship

C: College or Vocational Education

D: University

		AVC - Lesset Slave Lake					ပ	
iona	eges	AVC - Lac La Biche						
Vocational	Colleges	AVC - Edmonton						
		AVC - Calgary						
S		University of Lethbridge		ВМ				=
rsitie		University of Calgary		BM				
Universities		University of Alberta	၁	BM	D	В		ВМ
n		Athabasca University						
		Sanff Centre	>,	. >		^		
نہ	tute	TIAZ	100					-
Tech.	Institute	TIAN	D				Š	
		North American Baptist College		21				
ges		King's College, The						
olle		Concordia College						
Private Colleges		Canadian Union College		>				11
Priv		Augustana University College		В				=
		Alberta College						
		Apprenticeship Trade						
		Red Deer College		D 2				11
		Olds College			·		D	11
		Mount Royal College	ū	11				11
ses		Medicine Hat College	_	21				>
Public Colleges		Lethbridge Community College					ပ	11
Jic O		Lakeland College	۵					
P. P.		Keyano College	_	CD 2t				
		Grant MacEwan Community College		D				
		Grande Prairie Regional College		CD 2t				
		Fairview College						
		Alberta College of Art		D 4 y				
			Interior Design Technology	Art/Art History/Visual Arts (textiles)	Textile Conservation and Curatorship	Theratre Production & Design Arts	Fashion Design & Merchandising/ Production/Tailoring	Home Economics (degree program with specialization in Clothing & Textiles)
			Interior D	Art/Art H	Textile Co	Theratre I	Fashion D	Home Ecc with speci Textiles)

V Varies It One-year transfer 21 Two-year transfer w weeks	This chart was adapted from 11's About Time: to start thinking about your future.	(1993-94, published by Alberta Advanced Education & Career Development Education).		
> = 2 = 4	Varies	One-year transfer	Two-year transfer .	weeks
	>	=	75	3

months

E >

B Bachelor's Degree
M Master's Degree
PhD Doctoral Degree
(1 year or less)
C Certificate
D Diploma (2 years)

Code:

CAREER& TECHNOLOGY STUDIES

FASHION STUDIES

LEARNING RESOURCE GUIDE

INTERIM 1995 (SEPTEMBER 1995 - SEPTEMBER 1997)



Comments and suggestions are welcome and should be directed to:

Career and Technology Studies Unit Alberta Education Curriculum Standards Branch 11160 Jasper Avenue Edmonton, AB T5K 0L2 Telephone: 422-4872

Fax: 422-5129

TABLE OF CONTENTS

INTRODUCTION	. I.1
CTS and the Resource-based Classroom	. I.1
Purpose and Organization of this Document	. I.1
How to Order	I.2
Resource Policy	I.2
AUTHORIZED RESOURCES	I.3
Basic Learning Resources	I.3
Support Learning Resources	I.5
Teaching Resources	I.9
Resource Spreadsheets	. Į.11
OTHER RESOURCES	I.17
ADDITIONAL SOURCES	I .19
Teacher-Librarians	I.19
Alberta Education Sources	I.19
Other Government Sources	I. 2 0
Professional Associations	I.23
Industry Organizations/Associations	I.23
DISTRIBUTOR DIRECTORY	I.25

INTRODUCTION

CTS AND THE RESOURCE-BASED CLASSROOM

Career and Technology Studies (CTS) encourages teachers to establish a resource-based classroom, where a variety of appropriate, up-to-date print and non-print resources are available. Learning resources identified for CTS strands include print, software, interactive videos, manipulatives, student learning guides and tutorials.

The resource-based classroom approach accommodates a variety of instructional strategies and teaching styles, and supports individual or small group planning. It provides students with opportunities to interact with a wide range of information sources in a variety of learning situations. Students in CTS are encouraged to take an active role in managing their own learning. Ready access to a strong resource base enables students to learn to screen and use information appropriately, to solve problems, to meet specific classroom and learning needs, and to develop competency in reading, writing, speaking, listening and viewing.

PURPOSE AND ORGANIZATION OF THIS DOCUMENT

The purpose of this document is to help teachers identify a variety of resources to meet their needs and those of the students taking the new Fashion Studies curriculum. It is hoped that this practical guide to resources will help teachers develop a useful, accessible resource centre that will encourage students to become independent, creative thinkers.

This document is organized as follows:

- Authorized Resources:
 - basic learning resources
 - support learning resources
 - teaching resources
- Other Resources
- Additional Sources.

Some resources in the guide have been authorized for use in some or all of the CTS strands, e.g., the 11-video Career and Technology Studies series produced by ACCESS Network. Full information is provided in the appropriate section of this resource guide.

Each resource in the guide provides bibliographic information, an annotation where appropriate, and a correlation to the Fashion Studies modules. The distributor code for each entry will facilitate ordering resources. It is recommended that teachers preview all resources before purchasing, or purchase one copy for their reference and additional copies as required.

Distribut Code		Resources	Le	vels/Mod.	No.	
				1	2	3
ATEC	ATEC Title Author		Author	101	201	301
		Bibliog	aphic Information			
			Annotation			

1 = Introductory2 = Intermediate3 = Advanced

Indicates module

Distributor Code - see Distributor Directory

HOW TO ORDER

Most authorized resources are available from the Learning Resources Distributing Centre (LRDC) at:

12360 - 142 Street Edmonton, AB T5L 4X9 Telephone: 427-2767 Fax: 422-9750

Purchase order numbers have been provided (where possible) for resources available through the LRDC. The section on Additional Sources lists a variety of other places to find information related to this strand. In addition, at the back of this document is a Distributor Directory, which contains the name and address of each publisher/distributor referred to in the resource list. Note that in some cases a resource may be published by one company but distributed through another.

The information contained is as complete and accurate as possible.

RESOURCE POLICY

For further information on resource policy and definitions, refer to the Student Learning Resources Policy and Teaching Resources Policy or contact:

Learning Resources Unit
Curriculum Standards Branch
Alberta Education
5th Floor, Devonian Building, East Tower
11160 Jasper Avenue
Edmonton, AB
T5K 0L2
Telephone: 422-4872

Telephone: 422-4872 Fax: 422-5129

Fashion Studies/5/8/95/I.2

AUTHORIZED RESOURCES

BASIC LEARNING RESOURCES

The following basic learning resources have been authorized by Alberta Education for use in the Fashion Studies curriculum. A curriculum correlation appears in the right-hand column.

Distributor Code	Resources	Levels/Module No.					
		1	2	3			
LRDC .	Clothing: Fashion, Fabrics, Construction. (2nd edition.) Jeannette Weber. Don Mills, ON: Glencoe/Macmillan, 1990. Text. This 480-page text provides a comprehensive coverage of clothing/apparel: history, culture, family needs, fabrics, fabric care, consumer aspects and issues in the fashion industry. A Student Workbook and Teacher's Resource are available.	103 104 105	201 207 208 209 211	304 306 309			
MGH	Drawing Fashion. Bill Thames. Mission Hills, CA: McGraw Hill, 1993. Provides step-by-step procedures to illustrate fashion. Organized into three parts: the figure, the garment and the fabric. The proportions of the male and female fashion figures (as per industry standard) and the changing proportions of children's figures from toddler to adolescents are included. The techniques for drawing garments and for rendering fabrics are clearly explained in detail The conclusion includes a description of portfolio presentation and a glossary of terms. This book would be useful to both the novice and the experienced person interested in fashion illustration. A Teacher's Manual is available.		202	301			
IRW	Fashion. Mary Wolfe. Condord, ON: Irwin Publishing Inc., 1993. Includes information on clothing design and selection, textiles, the apparel industry and fashion careers. The information is presented in an easy-to-read format and is well illustrated. Instructor's Manual provides suggestions for presenting the concepts with individual and group activities. Evaluation techniques and tools are included. A Student Activity Guide is available.	103 104 107	201 202 203 204 205 206 207 208 209 210 211 212 214 215 216	302 303 304 306 307 308 309 314			

Basic Learning Resources (Cont'd.)

Distributor Code	Resources	Levels/Module No.						
		1	2	3				
FAI	Guide to Producing a Fashion Show. Judith Everett and Kristen Swanson. New York, NY: Fairchild Books and Visuals, 1993. This book is a "behind the scenes" comprehensive guide to planning, promoting and presenting the fashion show. It also gives much career information and explores the value of a fashion show as a promotional tool. A 40 page soft cover Instructor's Guide is available and upon request is complementary when purchasing the text.			306 307 314				
MAX	Inside the Fashion Business. Jeannette Jarnow and Miriam Guerreiro. Don Mills, ON: Maxwell Macmillan Canada, 1993. This 568 page text provides a comprehensive coverage of the various aspects of the fashion industry - the design, production, and marketing of men's, women's, and children's apparel and accessories. The content is based on specific fashion industry segments explaining relevant concepts and terminology. The statistics and Associations referenced are American and would have to be supplemented with Canadian information. There is an accompanying Instructor's Manual with suggested activities and test questions and answers.		214	314				
RAN	Singer Reference Library Series. Mississauga, ON: Random House, dates vary. Series consists of Creating Fashion Accessories, Creative Sewing Ideas, Decorative Machine Stitching, More Creative Sewing Ideas, More Sewing for Home, Quick and Easy Sewing Projects, Quilt Projects by Machine, Quilting by Machine, Sewing Essentials, Sewing for Children, Sewing for Special Occasions, Sewing for Style, Sewing for the Home, Sewing Lingerie, Sewing Pants that Fit, Sewing Projects for the Home, Sewing Specialty Fabrics, Sewing with an Overlock, Timesaving Sewing.	103 104 105 106 107	205 206 207 208 209 210 211 212 215	306 308				

SUPPORT LEARNING RESOURCES

The following support learning resources are authorized by Alberta Education to assist in addressing some of the learner expectations of a module or components of modules.

Distributor Code	Resources	Levels/Module No.						
		1	2	3				
FAI	Advanced Fashion Sketch Book. Bina Albing. New York, NY: Fairchild Books and Visuals, 1991. Provides step-by-step instructions for the more advanced student of fashion sketching. The focus is on fashion illustration, design details and rendering techniques. The Layout section shows how to place, group and exhibit figures for visual impact. The Line, Marker and Wash sections provides the reader with information on developing their own personal style. The Style section contains sketches by ten different artists with comments on the style of each.		202 205 206	301				
FAI	Basic Pattern Skills for Fashion Design. Bernard Zankoff and Jeanne Price. New York, NY: Fairchild Books and Visuals, 1987. This book presents methods for creating an original design through the use of basic flat pattern techniques. Clear illustrations and explanations are provided for a series of basic flat pattern designs applied to bodices, collars, sleeves and skirts. However, as an American text the measurements are imperial not metric.		205 206	303				
FAI	Business of Sewing, The: How to Start, Maintain and Achieve Success. (2nd edition.) Barbara Wright Sykes. New York, NY: Fairchild Books and Visuals, 1992. A pocketbook with a wealth of information, sample charts and forms to set up custom sewing business. Encourages love of sewing into a business with profit. The author does sewing consulting work, owns "Elegance in Vogue" Stores, and is an outstanding teacher award recipient. She gives advice on organizing, marketing, managing, developing a business plan, obtaining funds, determines pricing, maintaining a professional manner and solving problems. Contains a detailed bibliography, resource guide of print pattern companies, notions, software wholesale distributors, and more. For production and business merchandising study.		214					
CAD	CADTERNS: An A Line Skirt from Start to Finish. White Rock, BC: CADTERNS Custom Clothing Inc., 1992. Cadterns (Lab Pack) provides the software for drafting custom slopers for skirt, pant, bodice, blouse and sheath. A Windows version is also available and Beta Release is under constant review. This program contains on-line help and an on-line tutorial exercise. It requires a companion program such as Auto (H), AutoSketch, PC PAT to function as a computer assisted pattern making system.		203 205	302 303				

Support Learning Resources (Cont'd.)

Distributor Code	Resources	Levels/Module No.						
		1	2	3				
ACC	Career and Technology Studies: Key Concepts. Edmonton, AB: ACCESS Network.	all	all	all				
	Series of videos and utilization guides relevant to all CTS strands. Series consists of Anatomy of a Plan, Creativity, Electronic Communication, The Ethics Jungle, Go Figure, Innovation, Making Ethical Decisions, Portfolios, Professionalism, Project Planning, Responsibility and Technical Writing.		•					
FAI	Classic Tailoring Techniques: A Construction Guide for Men's Wear. Roberto Cabrera and Patricia Flaherty Meyers. New York, NY: Fairchild Books and Visuals, 1983.			304				
	A detailed guide to the construction of men's wear, specifically jackets, pants and vests. This book examines patternmaking for each garment including how to measure, the muslin fitting, and adjusting the pattern. Construction of each item is covered in depth - from layout and cutting of fabric through to the final pressing of the finished garment. It provides information on basic alterations, tailoring supplies and hand stitches used in tailoring. Both imperial and metric measures are included.							
FAI	Classic Tailoring Techniques: A Construction Guide for Women's Wear. Roberto Cabrera and Patricia Flaherty Meyers. New York, NY: Fairchild Books and Visuals, 1984.			304				
	A detailed guide to the construction of women's wear, specifically jackets, skirts, and pants. This book examines patternmaking for each garment including how to measure, the muslin fitting, and adjusting the pattern. Construction of each item is covered in depth - from layout and cutting of fabric through to the final pressing of the finished garment. It provides information on basic alterations, tailoring supplies and hand stitches used in tailoring. Both imperial and metric measures are included.							
REA	Complete Guide to Needlework. Pleasantville, NY: Reader's Digest Association, 1979.	105 106 107	210 212					
-1	Technical text with excellent illustrated method steps to produce a variety of needlework. Contents include embroidery, needlepoint, knitting, appliqué, quilting, patchwork, macramé, crochet, rug making, and lace work. No content on historical aspects of arts, or cultural variety.							
REA	Complete Guide to Sewing. Pleasantville, NY: Reader's Digest Association, 1979.	103 104 105	207 208 209					
	This 582 page reference boiok is timeless. It includes basic information on sewing tools, supplies, sewing machine and the sewing area. Illustrations, descriptions and directions are provided on pattern, fabrics, cutting, fittign and sewing techniques. Content includes sewing garments for women, men and children as well as sewing for the home and sewing accessories.		211					

Support Learning Resources (Cont'd.)

Distributor Code	Resources	Levels/Module No.						
Code		1	2	3				
MAX	Fashion Merchandising: An Introduction. (5th edition.) Elaine Stone. Don Mills, ON: Maxwell Macmillan Canada, 1990. This text provides an introduction to the concepts, practices and careers in the merchandising of fashion. The content is presented in an easy to read format, however the pictures are black and white not color. The text is organized into four units: The Dynamics of Fashion, The Producers of Fashion, The Markets for Fashion and The Merchandising of Fashion. Four appendices provide information on career opportunities in the fashion business. There is an Instructor's Manual available at no cost. It includes teaching suggestions and assignments as well as a test bank.		201 204 214	314				
NEL	Fashion Retailing. Ellen Diamond. Toronto, ON: Nelson Publishing Canada, 1993. Explores the many facets of fashion retailing from traditional to current innovative concepts. Each chapter features learning objectives, highlights of chapter, discussion questions, two care problems and investigative activities. An appendix on terms and one on specific job opportunities and preparation for entering this career field. Focus is on specific proven companies in the U.S. and some international, and a section per chapter on small store applications. There are eight colour photo pages and a few black and white photos. U.S. resource. An Instructor's Manual is available with key and test		214 216	306 307 308 314				
FAI	Fashion Sketch Book. (2nd edition.) Bina Albing. New York, NY: Fairchild Books and Visuals, 1995. Provides a practical approach for drawing the fashion figure with an explanation of proportions, form, structure and balance. Part one covers figure basics and part two covers garment details. This edition includes figures and fashions for men, women and children (including baby, toddler, child and pre-teen categories). Clear and precise instructions make this text a suitable resource for the novice fashion illustrator.		202	301				
FAI	Fundamentals of Men's Fashion Design: A Guide to Casual Clothes. (2nd edition.) Edmund Roberts and Gary Onishenko. New York, NY: Fairchild Books and Visuals, 1985. This text provides clear illustrations and simplified drafting and design methods for men's casual clothes. Casual garments include shirts, geometrics, pantss, outerwear, jackets, sweaters and knitwear. However, as an American text the measurements are imperial not metric.	103 104 105 106	207 208 209 210 211 212 215	304 306 307 308 309				

Support Learning Resources (Cont'd.)

Distributor Code	Resources	Levels/Module No						
		1	2	3				
FAI	How to Draft Basic Patterns. (4th edition.) Ernestine Kopp, et al. New York, NY: Fairchild Books and Visuals, 1991. This text provides the principles and instructions for drafting slopers for sleeves, waists, skirts, dresses, capes caftans and jumpsuits. Illustrations include imperial measurements with a metric conversion chart provided at the end of the book.		204	307 308				
IRW	In Style - 100 Years of Canadian Women's Fashion. Caroline Routh. Concord, ON: Irwin Publishing Inc., 1993.		204	307 308				
	Addresses the significance of dress and fashion as part of Canada's cultural past. The author has examined and researched garments from our past and has presented a lively chronicle of women's dress in the century that saw Canada become a nation. The author has included many excellent illustrations representing high fashion everyday wear, formal, informal, outdoor and recreational dress organized by the decades of Canadian fashion.							
STR	PC Patterns: Ver. 2.0 I CADCan You? Isabelle Lott and George Lott, Jr. East Grand Rapids, MI: Pattern Work, 1993.		203	302				
	PC Pattern Program with sloper library and users guide is a design tool to allow and to help students explore pattern drafting and to create clothing designs of their own. The pattern created can be sized into many sizes (graded), embellished. Fabric yardages and layouts can be calculated. Full size patterns with all average symbols can be printed for student use with the appropriate equipment							
FAI	Visual Merchandising and Display. (2nd edition.) Martin Pegler. New York, NY: Fairchild Books and Visuals, 1991.		214					
	Includes information on store windows and exteriors, lighting, line and composition, coloured texture, mannequins and dimensional forms, fixtures masking and proscenia, furniture props, sale ideas, signage, point-of-purchase display, trade shows and fashion shows. Instructor's guide provides assignments, projects and classroom activities which encourage creative thinking and visualizing for merchandising and display.							

TEACHING RESOURCES

The following teaching resources are authorized by Alberta Education to assist teachers in the instructional process.

Distributor Code	Resources	Levels/Module No.					
0025		1	2	3			
GLE	Clothing: Fashion, Fabrics, Construction. (2nd edition.) Don Mills, ON: Glencoe/Macmillan, 1990. Teacher's Resource Book. See Basic Learning Resources for annotation and module correlation.						
FAI	Evaluating Apparel Quality. (2nd edition.) Anita Stamper, et al. New York, NY: Fairchild Books and Visuals, 1991. Gives a brief history and overview of the apparel manufacturing industry and then concentrates on the industry standards for quality. This text is extremely comprehensive and would be a useful reference for the instructor as well as senior students involved in research assignments. The Instructor's Guide suggests projects, discussion questions and teaching strategies upon request; it is complementary when purchasing the textbook.	103 104 105	201 207 208 209 211	304 306 308 309			
MAX	Fashion Merchandising: An Introduction. (5th edition.) Elaine Stone. Don Mills, ON: Maxwell Macmillan Canada, 1990. See Support Learning Resources for annotation and module correlation.						
IRW	Fashion. Mary Wolfe. Concord, ON: Irwin Publishing Inc., 1993. See Basic Learning Resources for annotation and module correlation.						
FAI	Guide to Producing a Fashion Show. Judith Everett and Kristen Swanson. New York, NY: Fairchild Books and Visuals, 1993. See Basic Learning Resources for annotation and module correlation.						
MAX	Inside the Fashion Business. Jeannette Jarnow and Miriam Guerreiro. Don Mills, ON: Maxwell Macmillan Canada, 1991. See Basic Learning Resources for annotation and module correlation.						
OXF	Metric Pattern Cutting for Menswear. Winifred Aldrich. Don Mills, ON: Oxford University Press, 1990.		203 206	302 303			
	This 144 page advanced level text provides a flexible system of pattern cutting for menswear. It includes the traditional classic suit block and basic shirt blocks but concentrates on illustrating pattern adaptations. The book includes a section on unisex sportswear and a chapter on computer aided design (CAD). Metric measures are used throughout.						

Teaching Resources (Cont'd.)

Distributor Code	Resources	Levels/Module No							
Coac		1	2	3					
PRE	Retailing in Canada. D. Wesley and William Basztyk. Scarborough, ON: Prentice Hall Canada Inc., 1993.		214	314					
	Detailed technical text profiling more than 30 Canadian businesses to show how retailers apply the practical concepts in actuality. Contents on concepts of consumer behaviour, merchandising, retail operations technology, financial management, human resources management, and chapters have objectives, key terms, summaries and review discussion questions. Three pages of mini colour photos. Good current spotlights, e.g., MM Marvelous Muffins, Simpsons and Bay mergers. Specific to career study, and Fashion Merchandising modules.								
FAI	Visual Merchandising and Display. (2nd edition.) Martin Pegler. New York, NY: Fairchild Books and Visuals, 1991.		214						
	See Support Learning Resources for annotation and module correlation.								

FAS. ION STUDIES RESOURCES

CODE:

THEME CODE: A. Production B: Design C: Merchandising	LEVEL	THEME	Title of Resource	Advanced Fashion Sketch Book	Basic Pattern Skills for Fashion Design	Business of Sewing	Cadtems	Classic Tailoring Techniques: A Construction Guide for Men's Wear	Classic Tailoring Techniques: A Construction Guide for Women's Wear	Clothing: Fashion, Fabrics, Construction Student Text Teacher Resource Book	Drawing Fashion
FORMAT CODE: p - Print v - Video s - Software			Forma	PS	PS	PS	S	P S	PS	P E	_
1AT (Int feo fware			Status Junior/Senior High	_	S	SS	S	S	S	B 1/S T 1/S	BS
COD		A	Ready, Set, Sewl							× S	
ėš.		4	with Fashion	_						×	
	1	4	Repair and Recycle							×	
		A	Creating Home or Personal Accessories								
		V	Creative Yarns/Textiles								
	2	4	Creative Construction						•	×	
STATUS CODE: B - Basic S - Support T - Teacher	2	V	Activewear							×	
US C nsic pport ache	2	4	Surface Embellishment	-							Н
CODE	2	A	Discovering Specialty Fabrics	_		×				×	+-
	2	4	Sewing for Others Creating Home Decor	-							
	2 2	V	Creating Accessories	_							
4	2 2	4	Upholitery								
	2	⋖	Hat Pattern	_	×		×				
LEV 1-1 2-1 3-A	2	4	Pattern Drafting: Lower Torso		×						
LEVEL CODE: 1 - Infroductory 2 - Infermediate 3 - Advanced	2	B	Computer Drafted Patterns: Lower Torso				×				\sqcap
ODE octory odiate	2	8	Evolution of Fashion								\Box
	2	8	Fashion Dynamics	^						×	×
	2	O T	Fashion Mustration	1		×			•		
	2	4	Fashion Merchandising	-				×	<u>×</u>	×	H
	3 3	4	Coutine							×	
1.1 S-8	3	A	Cultural Fashions								
JUNIOR/SENI J - Junior High S - Senior High	3	A	Advanced Specially Fabrics							×	
SENI High High	3	_ _	Pattern Drafting: Upper Torso		×		×				
IUNIOR/SENIOR HIGH C 1 - Junior High S - Senior High	3	8 8	Computer Drafted Patterns: Upper Torso				×		 -		
IIDII	3	8	Creators of Fashion	X							×

Fashion Retailing

₹ Fashion Illustration: Creating a Fashion Line

FASHION STUDIES RESOURCES

<u>m</u>		_					_				
2	Fachion Retailing			×		13	<	-	_		
						+		-		×	
		_				╀			×		×
						+				_	
<u>~ ~</u>						+					
<		×				+					×
_ <		×	فتنسف		-	╀			×		×
_ <		×		×		1			×		×
₹		×		×		Ļ					×
0				×		>	<_		×		
				×		1				×	
	Fashion Dynamics	×		×		1	<				
	Evolution of Fashion			×		>	<				
	Computer Drafted Patterns: Lower Torso			×							
2 A	Pattern Drafting: Lower Torso			×							
2 A	Hat Pattern			×							
2 A	Upholstery			×							×
A 2	Creating Accessories			×					X		
2 A	Creating Home Decor			×							X
7	santo to Others	×				T					×
2	Discovering Specially Fabrics	×									×
7	surface Embellishment					T					×
7	1001101101	×				1					×
7	LIQUIDO DI DI DOLO			1		T		·			×
	CONTROL OF THE CONTRO										
	COLORES DE LO SELOCIO DE CONTROLO DE CONTR					Ť					×
_	ara/aay aya maday	×		┪		T					×
	11011107 111111111111			×		1					×
_	Keddy, sel, sewi			J		1					×
			জ্জ		1011	,		70	70	70	
				-		_			_	=	S
	Forma		4 4	1					P	D	d
						T					
LEVEL	Title of Resource	Evaluating Apparel Quality	Text Instructor's Guide	Fashion	Student Text	Hish uctor 3 Manium	Fashion Merchandising: An Introduction Student Text	Instructor's Manual	Fashion Retailing	Fashion Sketchbook, 2nd Edition	Fundamentals of Men's Fashion Design: A guide to Casual Clothes, 2nd Edition
	1 1 1 2 2 2 2 2 2 2	Formal Formal	Formal Position Distributes Drafted Policies Computer Drafted Pathems: Upper Torso Pour Policies Continued Specially Fabrics X Countre Enabellishment X Sepair and Recycle X Continued Fashion X Countre Drafted Pathems: Lower Torso Discovering Specially Fabrics X Sepair and Recycles X Sepair and Recycles X Sepair and Recycles X Continued Fashion Computer Drafted Pathems: Lower Torso Discovering Specially Fabrics X Countre X Macricon Illustration X Macricon X Ma	P P Station Mustration: Creating a Fashion Line Bathon Line By Control Brain on Station Bratishing: Upper Torso Title of Resource Computer Drafting: Upper Torso A Creating Home or Personal Accessories A Equival Certaing Home or Personal Accessories A Creating Home or Personal Accessories A Sewing for Others A Control Macrotarian B Discovering Specially Fabrics A Sewing for Others A Control Macrotarian B Discovering Specially Fabrics A Sewing for Others A Sewi	Formular High Totaling to Ohrers Title Totaling to Ohrers Tota	Power of Formation: Creating a Fastion line for the Processories Title of Resource Town with Fastion Town	To be deady, Set, Sewl To be deady, Set, Sewl To cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Cleating theme of Personal Accessories Computer Drafting: Lower Torso Computer Drafting: Lower Torso Control theme of Personal Control theme of Perso	Title of Resource Tritle	7	7	7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 8 8 7 7 8 8 7 7 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9

FASHION STUDIES RESOURCES

A. Production B: Design C: Merchandising THEME CODE:

FORMAT CODE: p - Print v - Video s - Software

STATUS CODE:
B - Basic
S - Support
T - Teacher

1 - Introductory 2 - Intermediate 3 - Advanced

UNIOR/SENIOR HIGH CODE: J - Junior High S - Senior High

K Fashion Retailing ပ Fashion Illustration: Creating a Fashion Line m Creators of Fashion 3 $\mathbf{\omega}$ Computer Drafted Patterns: Upper Torso 8 Pattern Drafting: Upper Torso × Advanced Specially Fabrics ⋖ Cultural Fashions ⋖ Couture ⋖ Contemporary Tailoring ⋖ Fashion Merchandising ပ × Rashion Illustration $\mathbf{\omega}$ Fashion Dynamics $\mathbf{\omega}$ Evolution of Fashion 8 Computer Drafted Patterns: Lower Torso 0 × × Pattern Drafting: Lower Torso ⋖ ⋖ Matted toH Upholstery 4 Creating Accessories 4 Creating Home Decor × Sewing for Others 4 Discovering Specially Fabrics Surface Embellishment 4 Activewear < Creative Construction 4 Creative Yams/Textiles ⋖ Creating Home or Personal Accessories < Repair and Recycle ⋖ × × Fun with Fashion ⋖ Ready, Set, Sewl 3/S AgiH noins 2\noinul SO S S S S S B B Į S Ś Ś 7 Sumis P P P Forma d d d 4 In-Style - 100 Years of Canadian Women's Fashion Reader's Digest - Complete Guide to Needlework Reader's Digest - Complete Guide to Sewing Metric Pattern Cutting for Menswear Title of Resource Guide to Producing a Fashion Show How to Draft Basic Patterns Inside the Fashion Business Singer Reference Library Instructor's Manual Instructor's Guide Retailing in Canada Student Book Student Text PC Patterns THEME LEVEL

FASHION STUDIES RESOURCES

JUNIOR/SENIOR HIGH CODE: J. Junior High S. Senior High	3	ပ	Retailing							\Box								
энс	3	8	Fashion Mustration: Creating a Fashion Line	_		_	_	_	_	_	_	_	_	_	_	_		
х ніс	3	В	Creators of Fashion	_		4		_	_			-	_	_				
OIN fa fa	3 3	8	Computer Drafted Patterns: Upper Torso	_		-	_		-							-		
JUNIOR/SENI J - Junior High S - Senior High	3	۷	Patiem Draffing: Upper Torso						_	_			_			_		
NIO Junio Seni	3	٧	Advanced Specially Fabrics					-			_		_			-		
J	3	4	Cultural Fashions					_				_						
	3	۷	Contuction of the contuction o							-				×				
	2	٧	Confemborary Tailoring														_	
	2	ပ	Fashion Merchandising						_									
	2	8	Fashion Illustration					-										
Ory inte	2	8	Fashion Dynamics															
LEVEL CODE: 1 - Introductory 2 - Intermediate 3 - Advanced	2	8	Evolution of Fashion															
Inter Adv	2	8	Computer Drafted Patterns: Lower Torso					-										
32-26	2	<	Pattern Draffing: Lower Torso															×
	2	<	Pathern Pathern															
4	2	4	Upholstery														×	
	2	٧	Creding Accessories															ŀ
	2	4	Creating Home Decor			×		×		×	×					×		
STATUS CODE: B - Basic S - Support T - Teacher	2	4	Sewing for Others										×					
STATUS CC B - Basic S - Support T - Teacher	2	۷	Discovering Specially Fabrics											X	X		×	
STATUS B - Basic S - Suppo T - Teach	2	٧	Suface Embelishment			X							X	X	X			
ST B.B.	2	٧	ACTIVEWEGE															
		A	Creative Construction				X							×	X			
		٧	Creditye Yarrs/Textiles															
		A	Creating Home or Personal Accessories			X		X			X					X		
		A	Repair and Recycle	X	×	X	×	X	×	×	X	X				X		
<u></u>		A	Fun with Fashion									×			×			-
FORMAT CODE: p - Print v - Video s - Software		4	Ready, Set, Sewl		(2)	(A)						X	(A)		X		7	
FORMAT C p - Print v - Video s - Software	<u> </u>		hziH 10ins2\10inul	J/5	J/S	J/S	J/S	J/S			J/S			J/S	1/8	يع	J/S	J/S
FORMA' p - Print v - Video s - Softwa	_		ટાવ્યાટ	B	8	8	8	B	8	8	8	B	B	<i>B</i>	8	8	B	B
FC P - v - s - s - s - s	-		тилод	P	d	P	P	b	P	P	P	b	b	P	b	P	P	P
THEME CODE: A. Production B: Design C: Merchandising	LEVEL	THEME	Title of Resource	Creating Fashion Accessories	Creative Sewing Ideas	Decorative Machine Stitching	More Creative Sewing Ideas	More Sewing for the Home	Quick and Easy Sewing Projects	Quilt Projects by Machine	Quilting by Machine	Sewing Essentials	Sewing for Children	Sewing for Special Occasions	Sewing for Style	Sewing for the Home	Sewing Lingerie	Sewing Pants That Fit

JUNIOR/SENIOR HIGH CODE. J - Junior High S - Senior High		ပ	Fashion Retailing							
D III	3	В	Fashion Illustration: Creating a Fashion Line							
) IIIC	3	<u>B</u>	Creators of Fashlon							
NO 4 49	3	<u>m</u>	Computer Drafted Patterns: Upper Torso							
JUNIOR/SENIC J - Junior High S - Senior High	3	4	Pattern Drafting: Upper Torso							
union Senio	3	4	Advanced Specialty Fabrics							
5.5 5.8	3	4	Cultural Fashions		×					
	3	4	Couture							
	3	<	Contemporary Tailoring							
		ပ	Fashion Merchandising						×	
	7	В	Fashion Illustration							
ಪ > ೨	7	В	Fashion Dynamics							
LEVEL CODE: 1 - Introductory 2 - Intermediate 3 - Advanced	7	В	Evolution of Fashion							
LEVEL COL 1 - Introducto 2 - Intermedia 3 - Advanced	7	В	Computer Drafted Patterns: Lower Torso							
LEV 1 - In 3 - A	7	A	Sattem Dratting: Lower Torso .							
	7	4	Hat Pattem .							
		\ \ \	Upholstery							
	2	4	Creating Accessories							
	7		Creating Home Decor	7						
6i	7	4	saving for Other	^				-		
STATUS CODE: B - Basic S - Support T - Teacher	7	<u>≺</u>	Discovering Specialty Fabrics		K					
STATUS C B - Basic S - Support T - Teacher	7	<u> </u>	Surface Embellishment		X		X			
STATUS B - Basic S - Suppo T - Teach	7	<	Activewed:			_				
TOBO		⋖		_			X			
		4	Credive Construction							
		<	Credive Yams/Textiles							
		<	Creating Home or Personal Accessories					X		
		<	Repair and Recycle	×						
.:		<	· · · · · · · · · · · · · · · · · · ·			X		X		
ODE		4	Ready, Set, Sewl			X		X		
FORMAT CODE: p - Print v - Video s - Software			AgiH 10in52\10inul	1/8	1/8	J/S	J/S	J/S		S
FORMA' p - Print v - Video s - Softwa			States	B	B	B	B	B	٠.	Ţ
6 4 4 4		_	Forma	Ь	P	P	P	P	٩	, <u>d</u>
			•							
			na com	ဥ					<u>~</u>	
			Resc	Hon	82	يدا			ispl	
			Title of Resource	the	bric	은			& D	
			litte	Jo	y Fa	Ove	its	ing	ng 6	ခု
			-	scts	ialt	E E	K	Sew	disi	GE.
DE: n ising				Proj	Spe	with	with	ing	char	or's
CO actio		(ד)		ing	ing	Bu	ng	Sav	ual Merchanc Student Text	Instructor's Guide
THEME CODE: A. Production B: Design C: Merchandising	EVEL	THEME	·	Sewing Projects for the Home	Sewing Specialty Fabrics	Sewing with an Overlock	Sewing with Knits	Timesaving Sewing	Visual Merchandising & Display	Inst
A H	LE	TH						(Visi	

OTHER RESOURCES

These titles are provided as a service only to assist local jurisdictions to identify resources that contain potentially useful ideas for teachers. Alberta Education has done a preliminary review of the resources. However, the responsibility to evaluate these resources prior to selection rests with the user, in accordance with any existing local policy.

Distributor Code	Resources
GLP	Burda: A World of Fashion. Englewood Cliffs, NJ: German Languages Publications Inc.
-	Periodical published quarterly.
GLP	Burda: Miss B. Englewood Cliffs, NJ: German Languages Publications Inc.
	Periodical published quarterly.
DDD	Designers: The Newsletter of the Design Division, Canadian Apparel Federation. Toronto, ON: Designews, Design Division.
	Newsletter published bi-monthly.
PJS	SewNews: The Fashion Magazine for People Who Sew. Peoria, IL: PJS Publications Inc.
	Magazine published monthly.
SCI	Style: Canada's Fashion News. Toronto, ON: Style Communications Inc.
TTP	Threads. Newton, CT: The Taunton Press.
-	Periodical.
FAI	Women's Wear Daily. New York, NY: Fairchild Books.
	Magazine, Buyer's Guide.

ADDITIONAL SOURCES

Available to Fashion Studies teachers both locally and provincially, are many sources of information that can be used to enhance Career and Technology Studies. These sources are available through the community, government agencies, resource centres and organizations. Some of these sources, e.g., government departments, undergo frequent name and/or telephone number changes. Please consult your telephone directory or an appropriate government directory.

The following is a partial list of sources in the community to consider:

TEACHER-LIBRARIANS

Planned and purposeful use of library resources helps students grow in their ability to gather, process and share information. Research activities require access to an adequate quantity and variety of appropriate, up-to-date print and non-print resources from the school library, other libraries, the community and additional sources. Some techniques to consider are:

- planning together
- establishing specific objectives
- integrating research skills into planning.

Cooperation between the teacher-librarian and the subject area teacher in the development of effectively planned resource-based research activities ensures that students are taught the research skills as well as the subject content.

Also see Focus on Research: A Guide to Developing Student's Research Skills referenced in the Alberta Education Sources section.

ALBERTA EDUCATION SOURCES

The following monographs are available for purchase from:

Learning Resources Distributing Centre 12360 - 142 Street Edmonton, AB T5L 4X9

Telephone: 427-2767 Fax: 422-9750

Please consult the "Support Documents" section or the "Legal, Service and Information Publications" section in the *Buyers Guide* for ordering information and costs.

Developmental Framework Documents

• The Emerging Student: Relationships Among the Cognitive, Social and Physical Domains of Development, 1991

This document looks at the whole child, or student, as a productive learner, integrating all the domains of development: cognitive, social and physical. It emphasizes the need for providing balanced curriculum and instruction.

• Students' Interactions Developmental Framework: The Social Sphere, 1988

This document focuses on the student as a social being. It looks at the student's affective or emotional growth and examines moral development. These three domains make up the social sphere.

 Students' Physical Growth: Developmental Framework Physical Dimension, 1988

This document examines children's normal physical growth in three areas: perceptual, structural and motor development. In none of these areas is the child's growth in a single continuous curve throughout the first two decades of life. Physical growth is characterized by periods of rapid growth and periods of slower growth. Consequently, differences and changes in growth patterns may affect the timing of certain learning processes.

• Students' Thinking: Developmental Framework Cognitive Domain, 1987

This document explores children's cognitive development from infancy to adolescence. The Piagetian stages of pre-operational, concrete operational and formal operational thinking are explained. Suggestions for improving the learning process are also presented.

• Focus on Research: A Guide to Developing Students' Research Skills, 1990

This document outlines a resource-based research model that helps students manage information efficiently and effectively, and in this process, to gain skills that are transferable to all school and work situations. This model provides a developmental approach to teaching students how to do research.

• Teaching Thinking: Enhancing Learning, 1990

Principles and guidelines for cultivating thinking, ECS to Grade 12, have been developed in this resource. It offers a definition of thinking, describes nine basic principles on which the suggested practices are based, and discusses possible procedures for implementation in schools and classrooms.

OTHER GOVERNMENT SOURCES

ACCESS Network

ACCESS Network offers a variety of resource and services to teachers. For a nominal dubbing and tape fee, teachers may have ACCESS Network audio and video library tapes copied.

ACCESS Network publishes a listing of audio and video cassettes as well as a comprehensive programming schedule.

Of particular interest are the Career and Technology Studies videos that are available with utilization guides. The guides outline key points in each video and suggest questions for discussion, classroom projects and other activities. Video topics are listed in the Support Learning Resources section of this Guide. The videos and accompanying support material can be obtained from:

ACCESS Network
3720 - 76 Avenue
Edmonton, AB
T5B 2N6
Telephone: 440-7777 (in Edm

Telephone: 440-7777 (in Edmonton) 1-800-352-8293 (outside Edmonton)

Alberta Agriculture

Rm 100A, J.G. O'Donoghue Bldg 7000 - 113 Street Edmonton, AB T6H 5T6

Telephone: (403) 427-0391 Fax: (403) 427-2861

- Booklets
- Pamphlets

Alberta Economic Development and Tourism

5th Floor, 10155 - 102 Street Edmonton AB

Edmonton A T5J 4L5

Telephone: (403) 427-4957 Fax: (403) 427-0610

- Library
- Reference books
- Periodicals

Alberta Economic Development & Tourism Industry Development Branch

12th Floor, 10155 - 102 Street Edmonton AB

T5J 4L6

Telephone: (403) 427-6504 Fax: (403) 427-5924

 Apparel, Clothing & Textiles and Sewn Products

Alberta Economic Development & Tourism Small Business & Tourism Development Div.

12th Floor, 10155 - 102 Street

Edmonton AB

T5J 4L5

Telephone: (403) 426-3685

Fax: (403)

- Clothing Manufacturers
- Men's Clothing Stores
- Women's Clothing Stores
- Children's Clothing Stores

Alberta Museums Association

9829 - 103 Street Edmonton AB T5K 0X9

Telephone: (403) 424-2626 Fax: (403) 424-1679

Internet: ama@freenet.Edmonton.AB.CA

Consumer & Corporate Affairs Pamphlet:

• Labels Tell the Fabric Story

• Follow The Signs

Provincial Museum of Alberta

12845 - 102 Avenue Edmonton AB T5N 0M6

Telephone: 453-9133 Fax: 454-6629

• The Provincial Museum of Alberta's classroom program is presented by a museum interpreter, and is available to schools in the Edmonton area. The program examines fashion as an art form which reflects changing social and political patterns. The program includes a slide show on fashion from Elizabeth I to the 1930s and a fashion show highlighting fashion from the past 100 years. For more information call the Museum booking office at 453-9131.

Investment Promotion and Services Group Investment Canada

P.O. Box 2800, Stn D. Ottawa ON

KIP 6A5

Telephone: (613) 995-0465

Fax: (613) 996-2515

- The Canadian Apparel Industry, Report 1991
- Periodicals
- Tradeshows
- Associations

National Film Board of Canada (NFB)

The NFB has numerous films and videotapes that may be suitable for Fashion Studies. For a lising of NFB films and videotapes indexed by title, subject and director, or for rental or purchase of NFB films and videotapes, call 1-800-267-7710 (toll-free).

Educational Marketing Officers in Calgary and Edmonton are available, province wide, for

workshops, conferences, professional development days and similar activities. For northern Alberta and the Northwest Territories, the Educational Marketing Officer can be reached at 495-3012 (fax, 4956412). For southern Alberta, contact the Educational Marketing Officer at 292-5411 (fax, 292-5458).

ACCESS Network and some school boards have acquired duplication rights to some NFB videotapes. Please consult the relevant catalogues in your school or school district.

The Calgary Public Library has a selection of NFB films and videotapes that can be borrowed free of charge with a Calgary Public Library borrower's card. For further information, contact:

Calgary Public Library
Films and Recordings Department
616 Macleod Trail SE
Calgary, AB
T2G 2M2
Telephone: 260-2781

Resource Centres

Urban Resource Centres

Calgary Board of Education Supervisor, Education Media 3610 - 9 Street SE Calgary, AB Telephone: 294-8540

Fax: 287-9739

Calgary Separate School Board Supervisor, Instructional Materials 1000 - 5 Avenue SW Calgary, AB T2P 4T9

Telephone: 246-6663 Fax: 249-3054

County of Strathcona Director, Learning Resource Service 2001 Sherwood Drive Sherwood Park, AB T8A 3W7 Edmonton Public School Board Learning Resource Consultant Centre for Education One Kingsway Avenue Edmonton, AB T5H 4G9 Telephone: 429-8320

Telephone: 429-8320 Fax: 429-8313

Lakeland School District No. 5460 Area Superintendent Postal Bag 1001 6005 - 50 Avenue Bonnyville, AB T9N 2L4

Telephone: 826-3145 Fax: 826-4600

Medicine Hat School District No. 75 IMC Manager 601 - 1 Avenue SW Medicine Hat, AB T1A 4Y7 Telephone: 526-1323

Red Deer Public School Board Coordinator of Instruction 4747 - 53 Street Red Deer, AB

Red Deer, AB T4N 2E6

Fax: 529-5339

Telephone: 343-1405 Fax: 347-8190

St. Anthony's Teacher Centre Supervisor, Curricular Resources 10425 - 84 Avenue Edmonton, AB T6E 2H3 Telephone: 439-7356

Fax: 433-0181

Medicine Hat School District No. 75 IMC Manager 601 - 1 Avenue SW Medicine Hat, AB

T1A 4Y7
Telephone: 526-1323
Fax: 529-5339

Red Deer Public School Board Coordinator of Instruction 4747 - 53 Street Red Deer, AB T4N 2E6 Telephone: 343-1405

St. Anthony's Teacher Centre Supervisor, Curricular Resources 10425 - 84 Avenue Edmonton, AB T6E 2H3 Telephone: 439-7356

Fax: 433-0181

Fax: 347-8190

Regional Resource Centres

Zone 1

Zone 1 Regional Resource Centre Film Supervisor 10020 - 101 Street P.O. Box 6536 Peace River, AB T8S 1S3 Telephone: 464-5540

Telephone: 464-5540 Fax: 624-5941

Zone II and III

Central Alberta Media Services (CAMS) Film Supervisor 182 Sioux Road Sherwood Park, AB T8A 3K5 Telephone: 464-5540

Telephone: 464-5540 Fax: 467-5469

Zone IV

Alberta Central Regional Education Services (ACRES) Operations Manager County of Lacombe Parkland Regional Library Building 56 Avenue and 53 Street Corner Box 3220 Lacombe, AB

Telephone: 782-5730 Fax: 7882-5831

T0C 1S0

Zone V

South Central Alberta Resource Centre (SARC) c/o County of Wheatland 435 B Hwy #1 Strathmore, AB T1P 1J4 Telephone: 934-5028 Fax: 934-4889

Zone VI

Southern Alberta Learning Resource Centre (SALRC) Film Supervisor Provincial Government Administration Bldg. 120, 909 Third Avenue N Box 845 Lethbridge, AB T1J 3Z8 Telephone: 320-78007 Fax: 320-7817

PROFESSIONAL ASSOCIATIONS

Alberta Home Economics Association Box 4688 Edmonton, AB T6E 5G5 Telephone 489-1666

Alberta Teachers' Association Home Economics Specialist Council Barnett House 11010 - 142 Street Edmonton, AB T5N 2R1

Telephone: 1-800-232-7208

Canadian Home Economics Association 901, 151 Slater Street Ottawa, ON K1P 5H3

INDUSTRY ORGANIZATONS/ASSOCIATIONS

Canadian Apparel Federation

605, 130 Slater Street Ottawa, ON

K1P 6E2

Telephone: (613) 231-3220

Fax: (613) 2305

- Directory of Canadian Apparel and Textile Educational Programs
- Designers: The Newsletter of the Design Division

Chilton Book Company

Radnor, PA 19089

• Books & booklets Coats Canada Inc.

1001 Roselawn Avenue Toronto, Ontario

M6B 1B8

Telephone: (416) 785-1370

1-800-268-3620 Fax: (416) 785-1370 Fax: (416) 782-1472

Educator's Catalogue

Dominion Simplicity Ltd.

7 Curity Aveue Toronto, ON M4B 3I8

Books, booklets, videos

Fairchild Books & Visuals

7 West 34th Street New York, NY 1001

Telephone: (212) 630-3875 Fax: (212) 630-3868

 Catalogues, books, videos, industry directories, market research

Fashion Industry Development Institute

c/o Alberta Manufacturing 1439 - 17 Avenue SE Calgary, AB Telephone: (403)

Fax: (403)

Festival of Canadian Fashion

21 Grenville Street Toronto, ON M4Y 1A1

Garment Industry Initiatives Committee

c/o Economic Development Edmonton 9797 Jasper Avenue Edmonton, AB T5J 1N7 Telephone: (403) 424-7870

Telephone: (403) 424-7870 Fax: (403) 426-0535

Ghee's

2620 Centenary Blvd 205, Building 3 Shreveport, LA 71104

Telephone: (318) 226-1701 or

(318) 868-1154

- BooksBooklets
- Kaneka America Corporation

65 East 55th Street New York, NY 10022 Telephone: (212) 705-4340 Fax: (212) 705-4350

Fashion Forecast Publications

Learning Seed

330 Telser Road Lake Zurich, IL 60047

Videos

Palmer/Pletch

P.O. Box 12046 Portland, OR 97212-0046

Books, videos

Power Sewing

95 - 5th Avenue San Francisco, CA 94118

Books

Singer

640 Dorchester Street St. Jean-sur-Richelieu, .PQ J3B 5A4 Telephone: (514) 359-2000

Fax: (514) 348-4624

 Canadian Sewing and Needlecraft Association, Resource Directory, 1994-95

That Patchwork Place Inc.

P.O. Box 118 Bothwell, WA 98041 0118

Booklets

The Taunton Press

63 S Main Street P.O. Box 5506 Newton, CT 06470-5506

Periodicals, books and videos

Vogue and Butterick "Sewing Today"

P.O. Box 4001, Station A Toronto, ON M5W 1H9

Books and videos

DISTRIBUTOR DIRECTORY

The entries in the distributor directory are arranged alphabetically by code.

Code	Distributor/Address	Telephone/Fax
ACC	ACCESS Network	(403) 440-7777
1100	3720 - 76 Avenue	Fax: 440-8899
	Edmonton, AB T6B 2N9	1-800-352-8293
CAD	CADTERNS Custom Clothing Inc.	(604) 536-5199
CAD	1984 - 148A Street	Fax: 531-9126
	Whiterock, BC V4A 6R6	1 ax. 331-3120
COP		
COP	Copp Clark Pitman Ltd.	
1	See LRDC Buyers Guide for information	
NEL	Delmar Publishing .	
	c/o Nelson Canada	
	See LRDC Buyers Guide for information	(0.10) (0.0 0.000
FAI	Fairchild Books and Visuals	(212) 630-3875
	7 West 34th Street	Fax: 630-3868
	New York, NY 1001	
IRW	Irwin Publishing Inc.	
	See LRDC Buyers Guide for information	
MAX	Maxwell Macmillian Canada	
	See LRDC Buyers Guide for information	
MGH	McGraw-Hill	
	See LRDC Buyers Guide for information	
OXF	Oxford University Press	(416) 441-2941
	70 Wynford Drive	
	Don Mills, ON M3C 1J9	
PAT	Pattern Work	(616) 949-3429
	307 Lakewood SE	Fax: 957-5037
	East Grand Rapids, MI 49506	
PRE	Prentice Hall Canada Inc.	(403) 341-2100
	See LRDC Buyers Guide for information	()
RAN	Random House	(416) 624-0672
	2365 Areowood Drive	Fax: 624-6217
	Mississauga, ON L4W 1B9	(800) 668-4247
REA	Reader's Digest Assoc.	(800) 363-6259
	215 Redfern	Fax:
	Westmount, PQ H3Z 2V9	(514) 934-6177
STR	Swing Times Ruffles Ltd.	(403) 438-6978
	14828 - 48 Avenue	Fax:
	Edmonton, AB T6H 5N2	(403) 433-3594
TTP	The Taunton Press	(103) 133-3374
1 11	635 Main Street	
	PO Box 5506	
	Newton CT 06470-5506	
L	11CWIOII C1 00470-3300	

CAREER& TECHNOLOGY STUDIES

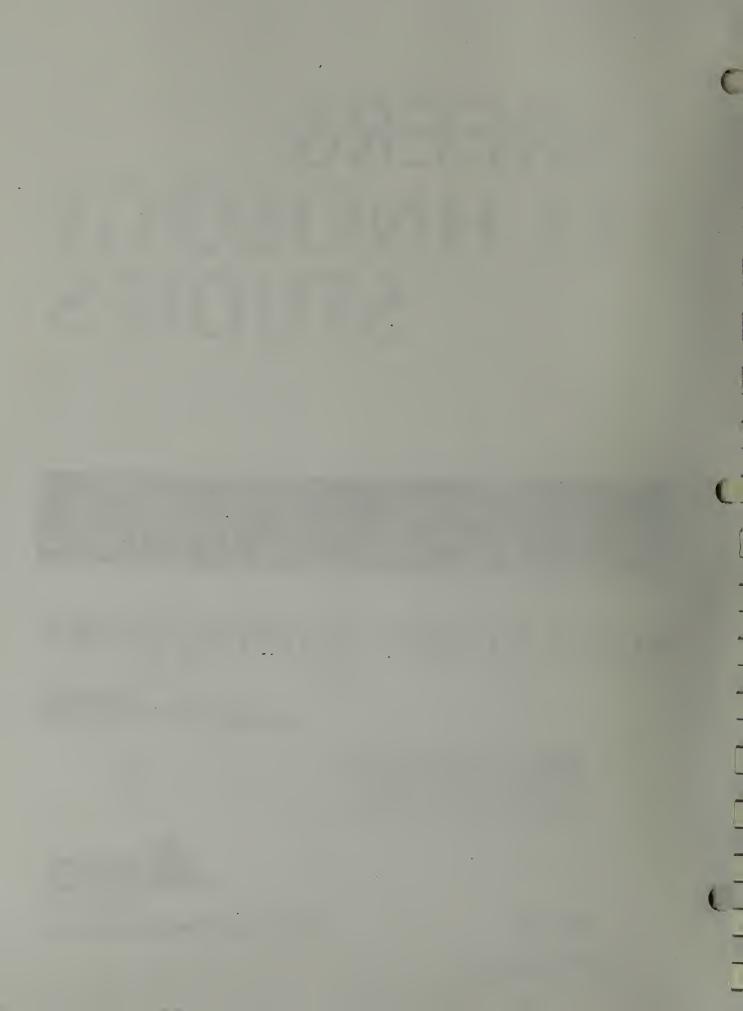
FASHION STUDIES

SAMPLE STUDENT LEARNING GUIDES

INTERIM 1995 (SEPTEMBER 1995 - SEPTEMBER 1997)

Repair and Recycle (FAS105	5) 1 1
Fashion Dynamics (FAS201)	
Fashion Illustration (FAS202)	J.13







TAKE THIS MODULE?

- ☑ update your wardrobe by using practical and creative ideas
- learn the importance of analyzing your clothing purchases carefully so that the quality of your purchase ensures longevity and ease of maintenance.

DO YOU NEED TO KNOW BEFORE YOU START?

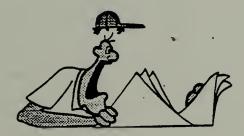
To work successfully in this module, you must already be able to:

- ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★

 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★

 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★

 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
 ★
- ☑ identify characteristics of fibres, yarns and fabrics
- demonstrate basic sewing and pressing techniques.



WILL YOU KNOW AND BE ABLE TO DO WHEN YOU FINISH?

- analyze garments based on fibre/fabric characteristics, quality, cost and maintenance requirements
- ☑ demonstrate basic repair procedures
- ☑ demonstrate the recycling of a textile item
- assess how repair and recycle may be significant for career choices.

SHOULD YOUR WORK BE DONE?





WILL YOUR MARK FOR THIS MODULE BE DETERMINED?

	PERCENTAGE
☑ Written and oral assignments	30
☑ Practical projects	55
☑ Module Test	10
☑ Portfolio	5





RESOURCES MAY YOU USE?

- ☑ Clothing: Fashion, Fabrics, Construction
- ☑ Fabrics, Facts and Finishes, Alberta Agriculture booklet
- ☑ Fundamentals of Men's Fashion Design: A Guide to Casual Clothing
- ☑ Reader's Digest: Complete Guide to Needlework
- ☑ Singer Sewing Reference Library

ACTIVITIES/WORKSHEETS

1. You will be working in pairs or a group of three (YOU DECIDE). Each person will bring a garment that he or she or someone in the family no longer wears or hardly ever wears. Identify which could be recycled or redesigned or repaired and how to accomplish each task. This information will be expressed in poster form. Be sure to identify the article and state which of the following repair techniques and notions could be used to solve the problem and how (if it requires repair).

NOTIONS fray check fusible web

patch

appliqué fabric glue

buttons and other closures

TECHNIQUES

reinforce

hand slipstitch

zig zag on the sewing machine

fuse serge

paint or dye

Upon completion of your poster, place the poster under the correct title, your choice is:
Unwanted Clothes Find a New Beginning
Sick Clothes Are Healed

2. Practical Assignments

- Repair 8 garments. Identify the repair and what you did. This information will be written on a summary sheet.
- Recycle a garment or an article. Provide a summary sheet.
- Compile a "Recycled Clothing Directory" for your city or town and surrounding area.

3. Wardrobe Analysis (written assignment)

Choose 10 garments from your wardrobe and evaluate them using the following criteria:

- seams matching the waistline and under the sleeve and any other place
- matching of pattern or plaid at the seams
- topstitching
- zipper application
- pocket location and application
- seam stitch length and seam finishes
- straight or grain problem
- collar: does the under collar show, points of collar, roll or collar
- buttonholes: loose threads, wide spaces between stitching, fraying, size and location
- buttons: how well are they sewn, type of button, location of buttons
- other fasteners, thread durability and placement
- waistband and yoke: meets at center, bulge at yoke when wearing them
- hem: stitching, durability and eveness
- sleeve placket
- casing and elastic
- color/dye durability
- fiber content and maintenance required.

You will list each garment and write you evaluation after each is inspected.

FASHION STUDIES

Repair and Recycle (FAS105)

4. Oral Presentation

Bring two garments from your wardrobe and explain how you could redesign, recycle or embellish them. You may also explain how poor quality purchases necessitate future repairs and recycling. Be prepared to explain exactly how to do the task. Estimate time and cost involved. This presentation may be video taped.

5. Test

- given 10 repair/recycling problems, describe repair or recycle solutions for each; or
- given 10 articles, suggest ways to recycle, redesign or repair the article (note: 10 minutes per station)

6. Portfolio Entry

Representation of a recycling project. The project will consist of:

- a description
- steps involved
- resources used
- visual representation of completed project.



FASHION STUDIES Repair and Recycle (FAS105)



TAKE THIS MODULE?

- ☑ Learn how to plan your wardrobe using elements and principles of design
- ☑ Update your existing wardrobe and learn fashion terms.

DO YOU NEED TO KNOW BEFORE YOU START?

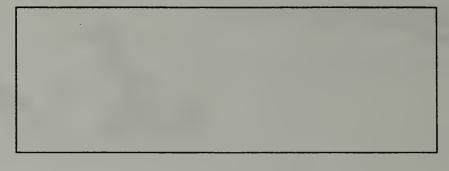
☐ To work successfully in this module, you need an interest and enthusiasm in fashion.



WILL YOU KNOW AND BE ABLE TO DO WHEN YOU FINISH?

- ☑ Describe the reasons for wearing clothing
- ☑ Identify fashion terms
- ☐ Apply the elements and principles of design to wardrobe planning
- Assess how fashion dynamics may be significant for career choices.

SHOULD YOUR WORK BE DON





WILL YOUR MARK FOR THIS MODULE BE DETERMINED?

	PERCENTAGE
☑ Written and Practical Work	40%
☑ Garments	40%
☑ Summary Sheets	10%
☑ Written Test	10%





RESOURCES MAY YOU USE?

- ☑ Clothing: Fashion, Fabrics, Construction
- ☑ Fashion
- ☑ Fashion Merchandising

ACTIVITIES/WORKSHEETS

- Function of Clothing
 List five reasons why people wear clothing.
 List four factors influencing clothing choices.
- 2. Fashion Terminology

Define each of the following terms as they relate to fashion:

- accessories
- apparel
- capsule wardrobe
- craze
- fad
- fashion

- fashion cycle
 - fashion trend
- pacesetter
- silhouette
- style
- wardrobe

Collect pictures of clothing illustrating five of the fashion terms. Trim pictures, mount and write a brief explanation for each.

FASHION STUDIES

Fashion Dynamics (FAS201)

3. Elements and Principles of Design

Discuss each of the elements of design, using pictures to Illustrate your explanation:

- colour
- line
- texture.

Describe line, colour and texture best suited to your body features.

Discuss each of the principles of design using collected pictures to illustrate the explanation:

- balance
- emphasis
- harmony

- proportion
- rhythm
- scale

Look through your wardrobe. Select four outfits you like to wear and explain how the elements and principles of design apply.

4. Personal Style and Image

Describe and illustrate through pictures the various personal styles:

avant garde

dramatic

causal

old-fashioned

classic

sporty

Determine your personal style through pictures and a written explanation.

5. Wardrobe Planning

List the characteristics of a well-planned wardrobe.

Look through your wardrobe and complete a personal wardrobe inventory.

After completing the Personal Wardrobe Inventory, list the clothing items you most often wear. Examine these garments carefully and decide why they are favourites. Is it the fabric, colour, style or fit? Describe what it is you like about your favourite garments.

List the clothes you seldom wear. Analyze the fabric, colour, style and fit of each. Describe why these clothes are not favoured.

6. Shopping Methods

Describe each of the shopping methods:

- boutique
- catalogue
- consignment outlet
- department store

- discount store
- factory outlet
- specialty store
- thriftshop

FASHION STUDIES

Fashion Dynamics (FAS201)

7. You and Your Wardrobe

Describe how your wardrobe might change:

- if you attend college or university
- if you are in the workplace
- if you are caring for a family.

Collect pictures of clothing that appeal to you. Trim and mount the pictures and explain what you like about each.

8. Update Your Wardrobe

- Repair hems, seams, zippers and tears. Sew on buttons.
- Alter garments that need to fit better.
- Embellish or update older favoured clothes.
- Remove from your closet the clothes you do not want. With your parents' approval, give these unwanted clothes to relatives, friends or the Salvation Army.

Hand in a garment you have repaired or customized. Summarize in writing the steps you followed.

Hand in a garment you have updated or embellished. Summarize in writing the steps you followed.

FASHION STUDIES
Fashion Dynamics (FAS201)

TAKE THIS MODULE?



Express your creativity — discover the exciting world of fashion illustration. In this module, you will:

- ☑ learn to draw correctly proportioned fashion figures
- ☑ develop fashion drawing skills
- ☑ express creativity through fashion illustration.

DO YOU NEED TO KNOW BEFORE YOU START?

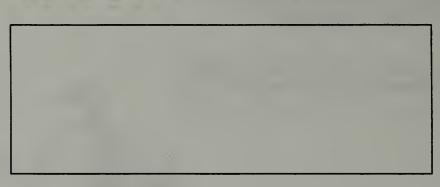
- Mo previous drawing experience is required for this module
- ☑ Enthusiasm and a willingness to learn will ensure success.



WILL YOU KNOW AND BE ABLE TO DO WHEN YOU FINISH?

- Sketch a technical croquis and a rounded figure incorporating simple gesture
- ☑ Identify garment styles and design details
- ☑ Demonstrate rendering techniques
- ☑ Demonstrate sketching techniques to create fashion illustrations
- Assess how fashion illustration may be significant for career choices.

		SHOULD				
		SHOULD	YOUR	WORK B	BE DO	NE?





WILL YOUR MARK FOR THIS MODULE BE DETERMINED?

	PERCENTAGE
☑ Assignments	70
☑ Reference File	10
☑ Exam	10
☑ Portfolio	10





RESOURCES MAY YOU USE?

- ☑ Fashion Sketchbook, Bina Abling, 2nd Edition
- ☑ Introduction to Fashion Illustrating, Ann Stephenson
- ☑ Drawing Fashion, Bill Thames
- ☑ Teacher resources and files

ACTIVITIES/HORKSHEETS

- 1. Draw the fashion figure following the step by step demonstration.
- 2. Sketch and hand in (as outlined by the instructor), a technical figure using correct fashion proportions.
- 3. Sketch the rounded figure using correct fashion proportions. Incorporate simple gesture using arm and leg variations (bristol board will be provided).
- 4. Participate in the learning activities (class discussions, slides, worksheets) on Garment Styles and Design Details.
- 5. Select three garment styles and two design details from the list provided. For each style and design detail collect three illustrations. Display them neatly and attractively for your reference file.
- 6. Collect five fabric samples or pictures of fabric. Beside each sample, <u>render</u> the fabric, using color, in a 5 cm square. The rendering should illustrate pattern and/or texture of the examples chosen.
- 7. Using your own rounded figure <u>or</u> a template provided by the instructor, sketch two fashion illustrations. Emphasis is on gesture and clothing design and detail. Include a thumnail sketch of the rendered fabric. Use reference files, resources and your own imagination for ideas.
- 8. Research one career that requires illustrative techniques.
- 9. Complete and hand in Reflection. Write the test. Hand in a portfolio of work completed in this module. Display work neatly and attractively.

FASHION STUDIES
FASHION ILLUSTRATION (FAS202)

ACKNOWLEDGEMENTS

The Fashion Studies strand was developed through the cooperative effort of people from schools, post-secondary institutions, professional associations, business, industry, labour and departments and agencies of the Government of Alberta. Alberta Education would like to extend sincere appreciation to the following individuals and groups.

The Fashion Studies Communication Network, with 362 members in September, 1993 and 273 members in October, 1994, received draft copies of the curriculum as it was developed.

The Career and Technology Studies Advisory Committee provides recommendations for all CTS curricula. Membership on the committee has changed over time; below is a complete list of members.

Wayne Bakker Alberta Teachers' Association Representative

Mike Blackwell Wetaskiwin Composite High School

Susan deWijk Lester B. Pearson Senior High School, Calgary

Lynne Duigou St. Francis of Assisi School

Barry Edgar Grande Prairie Composite High School
George Hildebrandt Westview Secondary School, Calgary
Gerry Hunt Eastglen Composite High School

Kenneth Jacknicke Post-secondary Education Representative

Graham Johnston Northern Alberta Institute of Technology, Edmonton

Bev Klemen W. R. Myers High School, Taber

Arnold Krause Department of Education Culture, and Employment Government

of NWT

Len Luders Red Deer School District No. 104

Eva-Jane Lundgard Edwin Parr Composite Community School, Athabasca

Gordon Murray Bellerose Composite High School

Sam Perverseff Alberta Teachers Association Representative
Connie Peters Vincent J. Maloney Junior High School, St. Albert

Darren Reeder Business/Industry Representative

Rick Roman MLA Implementation Team: Business Involvement Advisory

Group

Barry Stangeland Roland Michener High School, High Prairie

Gordon Welch CASS Representative

Gordon Worobec Alberta Teachers' Association Representative

The Focus Group provided valuable advice on development, validation and implementation of the Fashion Studies curriculum.

Linda Capjack Clothing and Textiles, University of Alberta

Norma Clark Paul Kane High School, St. Albert Protestant Separate School

District

Al Davey Davey Fabrics Inc.

Pat Martens Fashion Merchandising, Olds College

Uwe Schiffke Fashion Industry Development Institute, Alberta Garment

Manufacturer

Marny Schill Onoway Junior/Senior High School, Northern Gateway Schools
Lori Schmidt Industry Development Branch, Alberta Economic Development and

Tourism

CSB: 95 05 10

Teachers serving on the **Development Task Force** generously shared their expertise and resources to draft the modules in Fashion Studies.

Doreen Hill	Lethbridge Collegiate Institute, Lethbridge School District
Diane Madill	Salisbury Composite High School, Elk Island Public Schools
Wilma Moar	Bishop Grandin High School, Calgary Roman Catholic Separate School District
Karen Nelson	Camrose Composite High School, Battle River Regional Division
Connie Peters	Vincent J. Maloney (on sabbatical), Greater St. Albert Catholic
	School Regional Division

Teachers from across Alberta participated in the field review of the Fashion Studies strand.

1993-94 Field Review

Margaret Dart	Dr. Elliott Community School, Golden Hills Regional Division
Louise Gartner	George McDougall High School, Rocky View School Division
Colleen Kirk	Our Lady of the Assumption, Calgary Roman Catholic Separat School Division
Christine Mather	Lacombe Composite High School, Wolf Creek Regional Division
Judy Morgan	Two Hills High School, St. Paul Education Regional Division
Donna Vowel	Drumheller Composite High School, Golden Regional Division
Wendy J. Yasinski	Ardrossan Junior/Senior High School, Elk Island Public Schools

1994-95 Field Review

Diamic Ariuge	Ridgevalicy School, Northern Gateway Regional Division
Gail Dingle	Lord Beaverbrook High School, Calgary School Division No. 19
Rosemary Englot	Holy Cross School, Calgary Roman Catholic Separate School Division
Kirsti Greenshields	Hilltop High School, Northern Gateway Regional Division
Marline Poon	Lester B. Pearson High School, Calgary School Division No. 19
Barb Ritchie	John Diefenbaker High School, Calgary School Division No. 19

1994-95 Independent Field Review

Norma Clark	Paul Kane High School, St. Albert Protestant Separate School
	District
Elsie Elder	Lethbridge Community College, Distance Learning Option South
Heather Goode	Foothills Composite High School, Foothills School Division No. 38
Kathleen Hancock	Sturgeon Composite High School, Sturgeon School Division No. 24
Diane Madill	Salisbury Composite High School, Elk Island Public Schools
Karen Nelson	Camrose Composite High School, Battle River Regional Division
Leone Strukoff	William Aberthart High School, Calgary School District No. 19
Kaz van Tyul	Senator P. Burns School, Calgary School District No. 19

CSB: 95 05 10

The predevelopment report was prepared by Doreen Hill.

Alberta Education, Curriculum Standards Branch

The program was developed under the direction of:

Lloyd Symyrozum Director

Keith Wagner Deputy Director

Sharon Prather Program Manager, Career and Technology Studies

Jeannette Pawliuk Program Consultant, Fashion Studies, Career and Technology

Studies (1993)

Jan Mills Program Consultant, Fashion Studies, Career and Technology

Studies (1993-95)

Document publication and administration was done by:

Jennifer Annesley Graphics

Pauline Taylor Administrative Support

Nancy Foulds Editor

Lin GrayDesktop PublishingDianne HohnsteinDesktop PublishingEsther YongDesktop Publishing

CSB: 95 05 10

Fashion Studies /K.3 (Interim 1995)



FEB 16 1416

DATE DUE SLIP		
,		
F255	0	







University of Alberta Library
0 1620 0419 9491